
Subject: Scud Storm help needed

Posted by [findlay27](#) on Tue, 18 Nov 2008 23:29:56 GMT

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Hi everyone! I'm having a tad of bother trying to get scud storm to work. I had gotten the file through [www.FileFront.com](#), the file I got was a separate rar file (256mb in size). I had sent it to the renegade/data directory but it's not showing up within the mods section when I go to test it out in a LAN game.

I don't know if I've sent it to the correct folder or if it's a corrupt file or whatever. Any help or links given would be greatly appreciated!

Subject: Re: Scud Storm help needed

Posted by [danpaul88](#) on Tue, 18 Nov 2008 23:32:36 GMT

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SCUD Storm is not supposed to be installed to the Data folder, it's a total conversion mod so you need a completely new folder structure for it. Try using the installer on ModDB.

Subject: Re: Scud Storm help needed

Posted by [findlay27](#) on Tue, 18 Nov 2008 23:40:14 GMT

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By having to 'redo' it all. Do only need the installer from modDB or do I need to go to another site link from modDB?

I'll need a bit of a hand lol! I have the rar file and thats it.

Crikey... I wish I knew more about these mods O_o

Subject: Re: Scud Storm help needed

Posted by [danpaul88](#) on Tue, 18 Nov 2008 23:42:43 GMT

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You don't need the rar file or anything that came from it, it's from an older version.

<http://www.moddb.com/games/scud-storm/downloads/scud-storm-100-patch-1>

I don't think there are any servers online anymore though...

Subject: Re: Scud Storm help needed

Posted by [Genesis2001](#) on Tue, 18 Nov 2008 23:49:05 GMT

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danpaul88 wrote on Tue, 18 November 2008 16:42 You don't need the rar file or anything that came from it, it's from an older version.

<http://www.moddb.com/games/scud-storm/downloads/scud-storm-100-patch-1>

I don't think there are any servers online anymore though...

I had the official server killed because no one played on it... :\

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Tue, 18 Nov 2008 23:52:53 GMT
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Thanks for the help! I'm downloading it now.
As for the servers, I'm not too bothered though is there any way to create a lobby room to play on if someone else has the mod? If not I'll just play it for the hell of it lol!

Subject: Re: Scud Storm help needed
Posted by [Genesis2001](#) on Wed, 19 Nov 2008 04:13:41 GMT
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Just log into WOL via scud storm and hit "Host Game". Run through the options, and hit 'Start Game'

Also, the server-side mod (SSGM with Scud storm scripts compiled) is bugged to hell and I've yet to fix them - one reason why I said the server could go down.

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 08:26:13 GMT
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Yeah, I've got a bit of trouble with the scripts. It says I need to update my direct x (which is at 9.0c) to run that version of scripts.dll
Is this fixable by any chance?
Thank you all for the help so far!

Subject: Re: Scud Storm help needed
Posted by [danpaul88](#) on Wed, 19 Nov 2008 08:42:18 GMT
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scripts.dll needs a file which is not in the standard DX9.0c distribution, download and run this to have the file installed (and any other DX files that are out of date will also be updated at the same time)

<http://www.microsoft.com/downloads/details.aspx?familyid=2da43d38-db71-4c1b-bc6a-9b6652cd92a3&displaylang=en>

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 15:31:21 GMT
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Thanks a bundle! You and Zack have been really helpful!
I'll download the new version of 'strings.dll' when I get home ok! I finish in 5 mins

Subject: Re: Scud Storm help needed
Posted by [mrÅ£Å\\$Å-z](#) on Wed, 19 Nov 2008 15:51:49 GMT
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How about a BIG scud-storm Renforums war ? i love that mod, i dont care about the graphics

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 16:19:56 GMT
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Maybe!
Though to be honest it's have to be around now and 6 hours after or any time during the weekend. I like your attitude (gameplay over graphics). Those who belive in that saying are the loyal ones still online of Renegade, Ren aloert and this board.
I (or someone else) should make a get together topic of some sorts for this mod. I'll need to test it works first.

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 16:35:01 GMT
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I have more problems....
I ran the program in the link and gor the following error message.
"Setup could not download the file. Please try later or check network connection"

Why do computers hate me lol?

Subject: Re: Scud Storm help needed
Posted by [Genesis2001](#) on Wed, 19 Nov 2008 16:57:13 GMT
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madrackz wrote on Wed, 19 November 2008 08:51How about a BIG scud-storm Renforums war ?
i love that mod, i dont care about the graphics

If you can arrange it....I'll get the server "stable" :) Give me 1-2 weeks to get the server stable...

findlay27 wrote on Wed, 19 November 2008 09:35"Setup could not download the file. Please try later or check network connection"

I remember one time I was downloading DirectX sh*t for a game engine I was trying to setup...I got the same error. You'd better wait for dp88 on this. He seems to know more than me

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 17:10:05 GMT
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Thats ok, I appreciate you trying to help me. Lets hope dp88 happens to come accross this topic lol! I don't use this board very much so I don't know where to catch him.

Anyway I'll look about. See what may be able to either repair oe update my current string.dll file. I tried regicure but it hadn't helped. I'll figure it out at sosme point hopefully.

I also have a problem with Ren Alert, I need a woIDATA.key file which I DO have in my Renegade folder.

Subject: Re: Scud Storm help needed
Posted by [danpaul88](#) on Wed, 19 Nov 2008 17:50:53 GMT
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Sometimes firewalls interfere with the web installer (it downloads the files it needs from the Microsoft servers while installing), if you can't get it working you can download the whole package from

<http://www.microsoft.com/downloads/details.aspx?FamilyId=C1367BC3-4676-481A-BFAA-5C15D1D7199D&displaylang=en>

It's a lot bigger and you won't need most of the stuff it has in it, but it solves problems with firewalls and routers blocking the web installer.

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 18:06:01 GMT
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Do I extract all the files to the Scud Storm folder?

Subject: Re: Scud Storm help needed
Posted by [mrÄ&A-z](#) on Wed, 19 Nov 2008 19:15:16 GMT
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Well im pretty sure everyone loves the Mod but when 1 famous guy (JUST Exaple Gostow says: crap mod) then noone will play it, im sure thats the reason! This mod has awesome functions with a totally new gameplay I LOVE THAT MOD, i wish i could get some more players online i formatted my harddrive some days ago so i dont have the mod installed yet

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Wed, 19 Nov 2008 22:21:40 GMT
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I have all the DX files, I just don't know where to place them. I don't want to take any risks either... unless defragmenting my harddrive will put them in the correct spot... I don't know lol! Even if defragmenting worked, it's take hours to do.

Subject: Re: Scud Storm help needed
Posted by [danpaul88](#) on Wed, 19 Nov 2008 22:44:15 GMT
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That download is an installer, you extract the files, run setup.exe and then delete the files again, they are only necessary while the DirectX installer is running.

Subject: Re: Scud Storm help needed
Posted by [findlay27](#) on Thu, 20 Nov 2008 08:20:13 GMT
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Goodness, I feel like knocking myself for twelve for not figuring that out lol!
Though now it says...
"Unfortunately, there was an error loading bhs.dll. Please report this bug!"
I sure know how to get these errors lol!
I opened the notepad with bhs.dll and the following was mentioned near the bottom.....

An application has made an attempt to load the C runtime library incorrectly.
Please contact the application's support team for more information.

R6033

- Attempt to use MSIL code from this assembly during native code initialization
This indicates a bug in your application. It is most likely the result of calling an MSIL-compiled (/clr) function from a native constructor or fromDllMain.

R6032

- not enough space for locale information

R6031

- Attempt to initialize the CRT more than once.
This indicates a bug in your application.

R6030

- CRT not initialized

R6028

- unable to initialize heap

R6027

- not enough space for lowio initialization

R6026

- not enough space for stdio initialization

R6025

- pure virtual function call

R6024

- not enough space for _onexit/atexit table

R6019

- unable to open console device

R6018

- unexpected heap error

R6017

- unexpected multithread lock error

R6016

- not enough space for thread data

This application has requested the Runtime to terminate it in an unusual way.
Please contact the application's support team for more information.

R6009

- not enough space for environment

R6008

- not enough space for arguments

R6002

- floating point support not loaded
Microsoft Visual C++ Runtime Library

... <program name unknown> Runtime Error!

Program: CorExitProcess mscoree.dll e+000 À~ PA
€ÿGAlsProcessorFeaturePresent KERNEL32 \$ Eh\$ E

Do I need Visual C++ by any chance? I have Visual Basic Express 2008 that I use for school purposes.

Subject: Re: Scud Storm help needed

Posted by [Genesis2001](#) on Thu, 20 Nov 2008 16:34:34 GMT

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No you don't need VC++.

And, that error is dealing with bhs.dll from the looks of it. /me waits for either danpaul or jonwil to come to help

Subject: Re: Scud Storm help needed

Posted by [findlay27](#) on Thu, 20 Nov 2008 19:06:21 GMT

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I guess thats all I can do though I will try to reinstall scud storm just incase something went wrong during the installation.

Seems like a good mod aswell. Heres to hoping!
