
Subject: RA3 DRM

Posted by [Nightma12](#) on Sat, 20 Sep 2008 11:31:01 GMT

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fucks sake EA....

<http://blog.wired.com/games/2008/09/ea-loosens-red.html>

loosens it up!? Shouldnt be bloody install limits at all.....

Subject: Re: RA3 DRM

Posted by [scarabguy](#) on Sat, 20 Sep 2008 12:04:13 GMT

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This whole thing is idiotic. DRM only hurts the legitimate customers, it does NOTHING to stop pirates. And an install limit is dumb, I know for a fact that thanks to upgrades, running out of space on my HDD, and corrupted files that I have installed or reinstalled just about every game I have ever owned at least 5 or 6 times. More in the case of RA2 and YR. EA is only hurting themselves, the more they do this crap the more people will decide that buying the game isn't worth it, and the more people who will pirate it.

Subject: Re: RA3 DRM

Posted by [Herr Surth](#) on Sat, 20 Sep 2008 12:34:15 GMT

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If you dont like its DRM, dont buy it. Its quite simple.

Subject: Re: RA3 DRM

Posted by [Nightma12](#) on Sat, 20 Sep 2008 12:55:52 GMT

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I wont be.

Subject: Re: RA3 DRM

Posted by [BlueThen](#) on Sat, 20 Sep 2008 13:55:15 GMT

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Surth wrote on Sat, 20 September 2008 07:34 If you dont like its DRM, dont buy it. Its quite simple. Think about it. A lot of the outraged fans are outraged because they weren't only planning on buying it, they were looking forward to buying it. EA enforcing some restrictions isn't really going to stop everyone, but it really is going to piss a lot of people off.

Subject: Re: RA3 DRM
Posted by [R315r4z0r](#) on Sat, 20 Sep 2008 15:23:25 GMT
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Surth wrote on Sat, 20 September 2008 08:34If you dont like its DRM, dont buy it. Its quite simple. What kind of logic is that?! People aren't upset about having DRM that limits the installer of some game they just bought, they are upset that it is specifically in Red Alert 3.

People want it because it is RA3. It having DRM is an entirely different, yet still offensive, matter.

Subject: Re: RA3 DRM
Posted by [USS Ronald Reagan](#) on Sat, 20 Sep 2008 15:51:15 GMT
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Surth wrote on Sat, 20 September 2008 07:34If you dont like its DRM, dont buy it. Its quite simple. surth did it come out yet? because by the looks of the picture it looks really good.

Subject: Re: RA3 DRM
Posted by [bisen11](#) on Sat, 20 Sep 2008 21:15:08 GMT
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Hmm.. I might not get it if it has DRM. Besides, Petroglyph is a far superior game maker.

Subject: Re: RA3 DRM
Posted by [R315r4z0r](#) on Sun, 21 Sep 2008 01:17:35 GMT
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bisen11 wrote on Sat, 20 September 2008 17:15Hmm.. I might not get it if it has DRM. Besides, Petroglyph is a far superior game maker.
Fail, Petroglyph sucks!

Subject: Re: RA3 DRM
Posted by [u6795](#) on Sun, 21 Sep 2008 02:14:25 GMT
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Yeahh, they're cool guys and shit but Universe at War didn't really get a good reception at all. EaW was okay but yeah.

Subject: Re: RA3 DRM
Posted by [_SSnipe_](#) on Sun, 21 Sep 2008 02:33:29 GMT

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cant they crack it?

Subject: Re: RA3 DRM

Posted by [u6795](#) on Sun, 21 Sep 2008 02:36:16 GMT

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Of course they can, and its been done already. Spore has been pirated more times than its been legally bought (500k last time I checked.)

This is one of the reasons so many people are pissed off. It restricts you so much, and it doesn't even work..

Subject: Re: RA3 DRM

Posted by [_SSnipe_](#) on Sun, 21 Sep 2008 02:38:37 GMT

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u6795 wrote on Sat, 20 September 2008 19:36Of course they can, and its been done already. Spore has been pirated more times than its been legally bought (500k last time I checked.)

This is one of the reasons so many people are pissed off. It restricts you so much, and it doesn't even work..

hahahah stupid ass ea

Subject: Re: RA3 DRM

Posted by [MGamer](#) on Sun, 21 Sep 2008 04:17:59 GMT

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u6795 wrote on Sat, 20 September 2008 21:36Of course they can, and its been done already. Spore has been pirated more times than its been legally bought (500k last time I checked.)

This is one of the reasons so many people are pissed off. It restricts you so much, and it doesn't even work..

lol pwned

Subject: Re: RA3 DRM

Posted by [IronWarrior](#) on Sun, 21 Sep 2008 09:12:54 GMT

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This just proves that there is too many stupid people in the world and genocide is a good solution to this.

Subject: Re: RA3 DRM
Posted by [xpontius](#) on Sun, 21 Sep 2008 15:35:37 GMT
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Limit of 5 installs? I've had to reinstall Renegade over 20 times since I bought the damn game... and I sure as hell would protest that DRM shit if they shoved it up another C&C games ass.

Subject: Re: RA3 DRM
Posted by [IronWarrior](#) on Mon, 22 Sep 2008 11:30:27 GMT
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Just think if MS did that to their software, a limit of 5 in installing XP, lol

Subject: Re: RA3 DRM
Posted by [jnz](#) on Mon, 22 Sep 2008 11:45:20 GMT
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Pirates, ahoy!

Subject: Re: RA3 DRM
Posted by [Memphis](#) on Mon, 22 Sep 2008 11:47:52 GMT
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I neither like or agree with what they've done here but I'm a sucker for Red Alert games so will be a chump and buy it. Even if it does mean somewhere down the line I ironically need to download a pirate version of the game to install it again.

Subject: Re: RA3 DRM
Posted by [luv2pb](#) on Mon, 22 Sep 2008 15:14:20 GMT
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RoShamBo wrote on Mon, 22 September 2008 07:45Pirates, ahoy!

Subject: Re: RA3 DRM
Posted by [Ghostshaw](#) on Mon, 22 Sep 2008 15:24:18 GMT
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The limit of 5 installs means on 5 different PC's..... And btw you can only install XP on one PC (IE it has a limit of one install).

Subject: Re: RA3 DRM
Posted by [DaveGMM](#) on Mon, 22 Sep 2008 16:29:01 GMT
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Really? Shit?!

What OS did I install that time I re-installed XP?

Must be fucking Ubuntu AGAIN.

Subject: Re: RA3 DRM
Posted by [bisen11](#) on Mon, 22 Sep 2008 17:31:06 GMT
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R315r4z0r wrote on Sat, 20 September 2008 21:17bisen11 wrote on Sat, 20 September 2008 17:15Hmm.. I might not get it if it has DRM. Besides, Petroglyph is a far superior game maker. Fail, Petroglyph sucks!

EaW was awesome. UaW, meh.
