Subject: How to edit Existing Renegade Charackters?
Posted by mrÃ£Ã§Ä·z   on Wed, 17 Sep 2008 18:19:47 GMT
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Because always when i try to load a Charackter W3D it wont show anything in 3Ds Max or W3D
Viewer... so how do i edit/load them ?

Subject: Re: How to edit Existing Renegade Charackters?
Posted by Starbuzzz on Wed, 17 Sep 2008 18:36:14 GMT
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thnaks for asking this...i asked this in jelly mod forums and here too but noone would answer. I
hope they answer now to you as you are liked here more. I have been wanting to view SBH in
W3D.

Subject: Re: How to edit Existing Renegade Charackters?
Posted by Di3HardNL on Wed, 17 Sep 2008 19:40:56 GMT
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if you talk about opening original characters you probably tried to open c_ag thingies? those are
all 1 kb. open up other files like c_gdi_dead_l0.w3d all character files with l0 at the end are the
right ones.

and if it looks all messed up also open s_a_human.w3d then they view right.

look screenshot to see what i am talking about with the l0 files

File Attachments
1) SS.PNG, downloaded 204 times

Name	Size	Type ▲	Date Modified
c_cwoman_	2 KB	W3DView Document	9/4/2008 9:31 AM
c_cwoman_head	42 KB	W3DView Document	9/4/2008 9:31 AM
c_cwoman_l0	76 KB	W3DView Document	9/4/2008 9:31 AM
c_cwoman_l1	21 KB	W3DView Document	9/4/2008 9:31 AM
c_cwoman_l2	15 KB	W3DView Document	9/4/2008 9:31 AM
c_cwoman_l3	9 KB	W3DView Document	9/4/2008 9:31 AM
c_femserv_	2 KB	W3DView Document	9/4/2008 9:31 AM
c_femserv_l0	86 KB	W3DView Document	9/4/2008 9:31 AM
c_femserv_l1	25 KB	W3DView Document	9/4/2008 9:31 AM
c_femserv_l2	19 KB	W3DView Document	9/4/2008 9:31 AM
c_femserv_l3	12 KB	W3DView Document	9/4/2008 9:31 AM
c_fmsrv_head	47 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_dead_	4 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_dead_head	35 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_dead_l0	83 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_dead_l1	72 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_dead_l2	64 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_dead_l3	56 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en2_	2 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en2_head	47 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en2_l0	82 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en2_l1	26 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en2_l2	20 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en2_l3	10 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en_	2 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en_head	47 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en_l0	82 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en_l1	26 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en_l2	20 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_en_l3	10 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_gr_	2 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_gr_head	43 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_gr_l0	83 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_gr_l1	42 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_gr_l2	35 KB	W3DView Document	9/4/2008 9:31 AM
c_gdi_gr_l3	26 KB	W3DView Document	9/4/2008 9:31 AM

Name	Size	Type ▲	Date Modified
c_ag_civ1_male	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ2_male	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ3	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ3_male	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ4	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ4_male	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ5_male	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civ6_male	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_civf	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_clerg	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_cook	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_cwoman	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_femserv	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_gdi_dead	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_gdi_en	1 KB	W3DView Document	9/4/2008 9:31 AM
c_ag_gdi_en2	1 KB	W3DView Document	9/4/2008 9:31 AM

Subject: Re: How to edit Existing Renegade Charackters?
Posted by mrÃ£Ã§Ä·z on Wed, 17 Sep 2008 20:17:31 GMT
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Di3HardNL wrote on Wed, 17 September 2008 14:40if you talk about opening original characters you probably tried to open c_ag thingies? those are all 1 kb. open up other files like c_gdi_dead_l0.w3d all character files with l0 at the end are the right ones.

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Thanks

Subject: Re: How to edit Existing Renegade Charackters?
Posted by Mauler on Thu, 18 Sep 2008 20:49:32 GMT
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I also would suggest that you might be careful when playing online with modified characters as this raises flags in most moderated servers, just a tip!