
Subject: Please fix Glacier Flying
Posted by [Goztow](#) on Mon, 15 Sep 2008 06:31:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Glacier Flying is a great map but bugged to hell. However, there's a couple of other versions of Glacier around that aren't that bugged and could be the starting point for a "unbugged" Glacier Flying.

Of course the auto downloader would allow to spread a new version of Glacier flying individually but as it's an official map (introduced in 1.037), I feel that it should get an official fix. Yrr's levelRedit could surely help out if the level files aren't available.

Please consider this . There are lots of talented mappers in the Renegade community that could probably make this map playable.

Subject: Re: Please fix Glacier Flying
Posted by [Chuck Norris](#) on Mon, 15 Sep 2008 06:50:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ctrl+7

!Vote yes

If we're including a new official map (City_2), we should fix the existing ones first. Half the reason Glacier has such a bad reputation is because it's bugged to hell, and that's why you hardly see it.

Subject: Re: Please fix Glacier Flying
Posted by [DL60](#) on Mon, 15 Sep 2008 08:07:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Agreed. There should be a fixed version of Glacier flying in the patch but that's a task for the community to create or to look for a good version of glacier flying and give it to the TT Team.

Quote:there's a couple of other versions of Glacier around that aren't that bugged
Does somebody have a good version of it?

Subject: Re: Please fix Glacier Flying
Posted by [Goztow](#) on Mon, 15 Sep 2008 08:25:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

GlacierTS is less bugged for sure but doesn't have flying IIRC.

You can download it here. If it could be tested and flying could be added to it?

Subject: Re: Please fix Glacier Flying
Posted by [u6795](#) on Mon, 15 Sep 2008 10:33:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like this idea, I always thought Glacier was a fun map to play but the glitches really made it bad.

Subject: Re: Please fix Glacier Flying
Posted by [Caveman](#) on Mon, 15 Sep 2008 13:08:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Glacier is the best map ever.. I dont know what you're all complaining about... Some people complain about low FPS but I always get a solid 60 no matter what the map is :S

Subject: Re: Please fix Glacier Flying
Posted by [Jerad2142](#) on Mon, 15 Sep 2008 14:02:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Caveman wrote on Mon, 15 September 2008 07:08: Glacier is the best map ever.. I dont know what you're all complaining about... Some people complain about low FPS but I always get a solid 60 no matter what the map is :S

Ever noticed the repair pad beams in the center of the map... you know, the ones that all the mines on the map appear on... (this should be fixed in 4.0)

Subject: Re: Please fix Glacier Flying
Posted by [JohnDoe](#) on Mon, 15 Sep 2008 14:45:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Isn't it supposed to be that way?

Subject: Re: Please fix Glacier Flying
Posted by [CarrierII](#) on Mon, 15 Sep 2008 14:48:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quad core + HD graphics card and still the FPS drops. It needs fixing, cool map though

Subject: Re: Please fix Glacier Flying
Posted by [Caveman](#) on Mon, 15 Sep 2008 17:40:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Mon, 15 September 2008 15:02Caveman wrote on Mon, 15 September 2008 07:08Glacier is the best map ever.. I dont know what you're all complaining about... Some people complain about low FPS but I always get a solid 60 no matter what the map is :S

Ever noticed the repair pad beams in the center of the map... you know, the ones that all the mines on the map appear on... (this should be fixed in 4.0)

RR server side seems to have fixed that.. I play on Atomix-Gaming where I moderate and we have glacier flying in the rotation and the mines no longer disappear into the snow and the beam under the bar near the stairway has disappeared.

I had a solid 60FPS with a 3100+ Sempron with a 5700Ultra... Dont know what the problem is with the low FPS.

Subject: Re: Please fix Glacier Flying
Posted by [nope.avi](#) on Mon, 15 Sep 2008 23:21:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ive never had a low fps on glacier either, even though my computer isn't even decent. But everytime it comes on theres always a few people wholl complain so I dunno. What about glacier would even cause that low fps? and yeah that mines disappearing thing is goddamn annoying.

Subject: Re: Please fix Glacier Flying
Posted by [R315r4z0r](#) on Tue, 16 Sep 2008 00:22:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Do you need Aircraftkiller's permission to edit it?

Subject: Re: Please fix Glacier Flying
Posted by [Aircraftkiller](#) on Tue, 16 Sep 2008 06:26:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you're going to do it I suggest starting from GlacierTS.. I made that version a while back when I decided having flying units on there was more of a pain than they were worth. If anyone wants to go through the trouble of adding in the ramps, feel free to do so.

Subject: Re: Please fix Glacier Flying
Posted by [Goztow](#) on Tue, 16 Sep 2008 06:36:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

ACK, do you know if GlacierTS causes the same FPS problems?

Subject: Re: Please fix Glacier Flying
Posted by [ErroR](#) on Tue, 16 Sep 2008 16:19:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

gud idea
and death link has so nice avatars

Subject: Re: Please fix Glacier Flying
Posted by [Jamie or NuneGa](#) on Tue, 16 Sep 2008 16:38:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

drop by atomix when glacier is on to experience the greatness that is that map

Subject: Re: Please fix Glacier Flying
Posted by [Canadacdn](#) on Thu, 18 Sep 2008 05:49:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'd be happy if Glacier was fixed. However there needs to be a lot of work done on it, from balance fixes on the map, to changes in the map's VIS to improve FPS as well as VIS glitches on Glacier.

Subject: Re: Please fix Glacier Flying
Posted by [mac](#) on Thu, 18 Sep 2008 06:58:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Considering we do not even have a mapper on board, it's up to the community to provide us with a fixed version we should include..

Subject: Re: Please fix Glacier Flying
Posted by [Caveman](#) on Thu, 18 Sep 2008 12:56:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Canadacdn wrote on Thu, 18 September 2008 06:49 I'd be happy if Glacier was fixed. However there needs to be a lot of work done on it, from balance fixes on the map, to changes in the map's VIS to improve FPS as well as VIS glitches on Glacier.

Balance fixes?

Subject: Re: Please fix Glacier Flying
Posted by [Jerad2142](#) on Thu, 18 Sep 2008 13:41:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've never had issues with fps either...
Maybe you guys just get fps drops because on occasion servers have the mine limit up to 120,
and then there are 120 mines on that repair pad beam, so when you look at it it causes lag?

Subject: Re: Please fix Glacier Flying
Posted by [Goztow](#) on Thu, 18 Sep 2008 14:45:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Thu, 18 September 2008 15:41 I've never had issues with fps either...
Maybe you guys just get fps drops because on occasion servers have the mine limit up to 120,
and then there are 120 mines on that repair pad beam, so when you look at it it causes lag?
Negative. It's totally random and happens on renfds 1.037 without any modifications. I feel it most
often when flying. It's not just a drop. It's going from stable 60 to 30 at best.

Subject: Re: Please fix Glacier Flying
Posted by [Jerad2142](#) on Thu, 18 Sep 2008 14:55:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Thu, 18 September 2008 08:45 Jerad Gray wrote on Thu, 18 September 2008
15:41 I've never had issues with fps either...
Maybe you guys just get fps drops because on occasion servers have the mine limit up to 120,
and then there are 120 mines on that repair pad beam, so when you look at it it causes lag?
Negative. It's totally random and happens on renfds 1.037 without any modifications. I feel it most
often when flying. It's not just a drop. It's going from stable 60 to 30 at best.
I have never seen an fps drop on Glacier Flying so I have really no clue what it could be if its not
what I previously said.

Subject: Re: Please fix Glacier Flying
Posted by [JohnDoe](#) on Thu, 18 Sep 2008 18:57:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

It only happens on a few computers...has been that way since day 1, which is why it's not played
in clanwars.

Subject: Re: Please fix Glacier Flying
Posted by [Jerad2142](#) on Thu, 18 Sep 2008 19:28:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

I don't suppose anyone knows if the frame drop occurs when your looking a certain direction, or something like that? Or perhaps standing in a certain spot?

Subject: Re: Please fix Glacier Flying
Posted by [Carrierll](#) on Thu, 18 Sep 2008 20:43:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'll play about during my next few games on glacier and see...

Subject: Re: Please fix Glacier Flying
Posted by [Craziac](#) on Fri, 19 Sep 2008 01:09:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

The C4 fix is included, and moving the repair beams is not hard to do server-side.

Besides, the map downloader is the winner here. I'm not personally a fan of GlacierTS, but something like that could just be DL'd.

Subject: Re: Please fix Glacier Flying
Posted by [jonwil](#) on Fri, 19 Sep 2008 14:26:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

FYI, the glitch with the repair pad repair arcs (where they appeared in the middle of the map) and the C4 (where it appeared in the middle of the map stuck to the repair pad repair arcs) are both fixed in 4.0

Subject: Re: Please fix Glacier Flying
Posted by [Jerad2142](#) on Fri, 19 Sep 2008 16:11:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

jonwil wrote on Fri, 19 September 2008 08:26FYI, the glitch with the repair pad repair arcs (where they appeared in the middle of the map) and the C4 (where it appeared in the middle of the map stuck to the repair pad repair arcs) are both fixed in 4.0

The odd thing is that the c4 isn't appearing at 0,0,0 at all times, its still in the middle of the map, but sometimes it is (the most I've seen) 10 each axis from the center. What causes that exactly.

Subject: Re: Please fix Glacier Flying

Posted by [StealthEye](#) on Fri, 19 Sep 2008 19:11:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

The C4 is "attached" to the middle with a certain attach offset. Say you attach it to the side of a mammy, it would be quite a bit off the center of the mammy and it would have the same offset from the 0,0,0 spot. At least that's what I think is happening.

Subject: Re: Please fix Glacier Flying

Posted by [danpaul88](#) on Sat, 20 Sep 2008 10:11:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Thu, 18 September 2008 20:28 I don't suppose anyone knows if the frame drop occurs when your looking a certain direction, or something like that? Or perhaps standing in a certain spot?

It happens anywhere, looking in any direction, at all times. My FPS never goes above 10 on Glacier Flying, yet on all other maps it's a solid 60 (due to vsync limiting it) all the time. It seems to be completely random which computers get the absolutely crap FPS and which have no problems at all, although there must be *something* different between them that causes it.

EDIT: Aircraftkiller, I don't suppose you have, and are willing to give to someone to work on, the original .lvl file for the version of Glacier Flying that's in 1.037? This has probably been asked and answered before, but just in case...

Subject: Re: Please fix Glacier Flying

Posted by [Homey](#) on Sat, 20 Sep 2008 16:53:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

My FPS is fine on glacier 2/3 games. The other game it goes from 50 to 2,30,1,50,2 etc etc. It freezes up. It's done this on at least 3-4 computers I've owned. It's quite simply random

Subject: Re: Please fix Glacier Flying

Posted by [killer783](#) on Wed, 24 Sep 2008 07:03:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

exactly homey mine does the same thing

Subject: Re: Please fix Glacier Flying

Posted by [Carrierll](#) on Thu, 25 Sep 2008 11:25:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

I find FPS drops more likely to occur if I drive into something with an orca/apache. Also vech-to-vech collisions can set it off, rejoining the game tends to help, and it can also happen if I witness two vechs collide without being involved. The GDI side bridge with the neutral cannon emplacement is where I've experienced the worst of it.

Subject: Re: Please fix Glacier Flying
Posted by [Ryu](#) on Fri, 26 Sep 2008 16:29:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm playing on a low end pc yet get a solid 50FPS?

people with 8800's get bad FPS drops... I'm left he lol'ing.

Subject: Re: Please fix Glacier Flying
Posted by [saberhawk](#) on Fri, 26 Sep 2008 17:15:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ryu wrote on Fri, 26 September 2008 11:29 I'm playing on a low end pc yet get a solid 50FPS?

people with 8800's get bad FPS drops... I'm left he lol'ing.

People with far more powerful video cards still would be getting bad FPS drops because Renegade is very CPU-dependant. My 9800GT sits waiting for the CPU about 95% of time for each frame.

Subject: Re: Please fix Glacier Flying
Posted by [trunkskgb](#) on Sat, 27 Sep 2008 23:30:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Why not use GlacierTS as the new release and just add Air Units on that.
