Subject: How to edit brenbot source?
Posted by marcin205 on Tue, 09 Sep 2008 13:34:39 GMT
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How to edit Brenbot source? Problem is Im can't add some stuff in the SSGM with Perl.
Too hard and it doesn't work.

Subject: Re: How to edit brenbot source?
Posted by mrã£Ã§Ä·z   on Tue, 09 Sep 2008 13:39:22 GMT
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They didnt released theyr source

Subject: Re: How to edit brenbot source?
Posted by marcin205 on Tue, 09 Sep 2008 13:47:19 GMT
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ok lets other way how to add this to brenbot ?
http://www.renegadeforums.com/index.php?t=msg&th=28675&start=0&rid=2 2442 an this
http://www.renegadeforums.com/index.php?t=msg&goto=277603&rid=2253

Subject: Re: How to edit brenbot source?
Posted by Goztow on Tue, 09 Sep 2008 14:23:26 GMT
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Those scripts are c++ and brenbot is perl...

Subject: Re: How to edit brenbot source?
Posted by marcin205 on Tue, 09 Sep 2008 14:35:30 GMT
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so where im can add this scripts? FDSTalk.dll is not source?