
Subject: Release : TV in Barracks

Posted by [Di3HardNL](#) on Thu, 07 Aug 2008 22:36:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

I had made up a new idea this evening and decided to make it, I have putten 2 tv screens in the barracks and searched on google for some nice chicks to put on it!

Just like the harvester (which unfortunately didnt work for everyone) there is a rotated screen. I've putted a new video on youtube to show it

So if you ever got tired of waiting for money when gdi, just relax in your barracks because this works online

Youtube link : http://www.youtube.com/watch?v=CrXbgN_v6zc

Download link : <http://files.filefront.com/TV+in+GDI+Barracksrar/11403797;/fileinfo.html>

Subject: Re: Release : TV in Barracks

Posted by [u6795](#) on Thu, 07 Aug 2008 22:49:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Amazing, now all the lonely 10 year olds will have something to jack off to in the middle of the game.

Subject: Re: Release : TV in Barracks

Posted by [_SSnipe_](#) on Thu, 07 Aug 2008 23:03:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

ahahaha now thats funny

Subject: Re: Release : TV in Barracks

Posted by [IronWarrior](#) on Thu, 07 Aug 2008 23:13:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Pretty cool, does this work in MP?

Subject: Re: Release : TV in Barracks

Posted by [Starbuzzz](#) on Thu, 07 Aug 2008 23:20:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

u6795 wrote on Thu, 07 August 2008 17:49Amazing, now all the lonely 10 year olds will have

something to jack off to in the middle of the game.

You mean in the middle of the barracks!? lols

Subject: Re: Release : TV in Barracks

Posted by [billy](#) on Fri, 08 Aug 2008 00:32:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

lmao i love u di3

Subject: Re: Release : TV in Barracks

Posted by [nope.avi](#) on Fri, 08 Aug 2008 00:53:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

lmao, nice

Subject: Re: Release : TV in Barracks

Posted by [Xpert](#) on Fri, 08 Aug 2008 02:37:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

LMFAO that's tight.

Subject: Re: Release : TV in Barracks

Posted by [BlueThen](#) on Fri, 08 Aug 2008 02:46:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

You should make a hud version of this.

Subject: Re: Release : TV in Barracks

Posted by [R315r4z0r](#) on Fri, 08 Aug 2008 04:59:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

Officer: "SOLDIER! You have orders to mobilize! Why are you still here?"

Soldier: "Yea, yea, in a minute. I'm busy."

Subject: Re: Release : TV in Barracks

Posted by [Di3HardNL](#) on Fri, 08 Aug 2008 07:06:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

IronWarrior wrote on Thu, 07 August 2008 18:13Pretty cool, does this work in MP?

Yes it works in MP. I only release stuff which works online

Subject: Re: Release : TV in Barracks

Posted by [ErroR](#) on Fri, 08 Aug 2008 07:36:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

u6795 wrote on Fri, 08 August 2008 01:49Amazing, now all the lonely 10 year olds will have something to jack off to in the middle of the game.

now the 10 years old will request Naruto on that tv lols "I want naruto xxx and naruto porn and all naruto episodes" this sounds very stupid but that naruto shit really annoys me

Subject: Re: Release : TV in Barracks

Posted by [Scrin](#) on Fri, 08 Aug 2008 10:26:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

i made nice modification for this " bar tv"

il show video later

Subject: Re: Release : TV in Barracks

Posted by [mrÃ£Ã§Ã·z](#) on Fri, 08 Aug 2008 11:27:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Di3HardNL wrote on Fri, 08 August 2008 02:06IronWarrior wrote on Thu, 07 August 2008

18:13Pretty cool, does this work in MP?

Yes it works in MP. I only release stuff which works online

How you got the model work in mp? my modified buildings didn't work for me, just vehicles and chars

And are you just trying to crash us? the bar is crashing my game
like your harvester

Subject: Re: Release : TV in Barracks

Posted by [Scrin](#) on Fri, 08 Aug 2008 14:17:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

here video of my upgrades, it's ok Marky?

maybe i should create second logos board for nod

Megaupload---> <http://www.megaupload.com/ru/?d=LKQQFZHM>

Subject: Re: Release : TV in Barracks

Posted by [Sn1per74*](#) on Fri, 08 Aug 2008 18:06:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

Scrin wrote on Fri, 08 August 2008 09:17here video of my upgrades, its ok Marky?
meaybe i should create second logos board for nod

Megaupload---> <http://www megaupload com/ru/?d=LKQQFZHM>

DiVShare----> <http://www.divshare.com/download/5130350-6d0>

That sounds like music from old sonic games....

Subject: Re: Release : TV in Barracks

Posted by [Di3HardNL](#) on Fri, 08 Aug 2008 18:17:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

madrackz wrote on Fri, 08 August 2008 06:27Di3HardNL wrote on Fri, 08 August 2008 02:06IronWarrior wrote on Thu, 07 August 2008 18:13Pretty cool, does this work in MP?

Yes it works in MP. I only release stuff wich works online

How you got the model work in mp? my modified buildings didnt worked for me, jzst vehs guns and chars

And are you just trying to crash us? the bar is crashing my game
like your harvester

Well just find in XCCmixer, you will see some MG files for multiplayer buildings
for barracks search on MGBAR_ you will find a couple of w3ds, check them out in w3dviewer. just
edit 1 that doesnt have much stuff in it so you wont miss it in the barracks.

And by the way madrackz, maybe its because the texture is to big file for you renegade? try delete
those 2 4 mb textures and start up renegade. If it works then, simply make the textures smaller in
photoshop then it will work i guess

Subject: Re: Release : TV in Barracks

Posted by [DrasticDR](#) on Sat, 09 Aug 2008 00:39:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

can you do this to the MCT? would give me some entertainment when repairing

Subject: Re: Release : TV in Barracks

Posted by [mrÃ£Ã§Ã·z](#)

on Sat, 09 Aug 2008 10:14:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Why are the Textures to big for my Renegade?

(im playing renegade with 100 FPS or more)

Subject: Re: Release : TV in Barracks

Posted by [Di3HardNL](#) on Sat, 09 Aug 2008 15:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well I dont know, but there is something your renegade can't handle it seems, otherwise it wouldnt crash

Subject: Re: Release : TV in Barracks

Posted by [Lone0001](#) on Sat, 09 Aug 2008 22:57:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Maybe it's possibly the German patch that can't handle it? Or his computer even?

Subject: Re: Release : TV in Barracks

Posted by [Gen_Blacky](#) on Tue, 19 Aug 2008 05:57:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

yea my renegade kept crashing to, it would even crash w3dviwer i made texture smaller and it worked , why cant our renegade handle it and yours can ?

Subject: Re: Release : TV in Barracks

Posted by [LR01](#) on Tue, 19 Aug 2008 08:56:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Gen_Blacky wrote on Tue, 19 August 2008 07:57yea my renegade kept crashing to, it would even crash w3dviwer i made texture smaller and it worked , why cant our renegade handle it and yours can ?

there has been a topic on, its your vidcart

Subject: Re: Release : TV in Barracks

Posted by [zunnie](#) on Tue, 19 Aug 2008 10:20:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Renegade keeps crashing with this file in my data dir
MSI RX2600XT 1650x1050 resolution

I added it to game-maps.net now btw:
<http://ren.game-maps.net/index.php?action=file&id=1257>

Subject: Re: Release : TV in Barracks
Posted by [marcin205](#) on Mon, 25 Aug 2008 23:52:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

well my ren crashin also wit this stuff

Subject: Re: Release : TV in Barracks
Posted by [samous](#) on Wed, 17 Sep 2008 03:22:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Umm, I would add this mod, but my game crashes with it, could you fix it plz!?

(sry for bringing this back up)

=Samous

Subject: Re: Release : TV in Barracks
Posted by [Di3HardNL](#) on Wed, 17 Sep 2008 09:42:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah i could fix it for you by making the texture smaller. i will post a new link for the download when its finished

Subject: Re: Release : TV in Barracks
Posted by [Di3HardNL](#) on Wed, 17 Sep 2008 09:57:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Allright, try this pack.

File Attachments

1) [TV_in_GDI_Barracks.rar](#), downloaded 130 times

Subject: Re: Release : TV in Barracks

Posted by [samous](#) on Thu, 18 Sep 2008 01:02:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

hmmm, odd, still didn't work. I run my game, go to MP prctice (i do that to twst mods and stuff) and when it "finishes" loading, it crashes and shows the TFD menu. Last time you had 2 w3d files, there was only one tis time. That may have something to do with it...

Subject: Re: Release : TV in Barracks

Posted by [marcin205](#) on Thu, 18 Sep 2008 02:46:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

um still crushing

Subject: Re: Release : TV in Barracks

Posted by [Rocko](#) on Thu, 18 Sep 2008 04:41:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

LMAO i put all kinds of hardcore porno in it, its krazy i love ren even more now

Subject: Re: Release : TV in Barracks

Posted by [Di3HardNL](#) on Thu, 18 Sep 2008 14:08:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hmm, ok try this then. made it even smaller.
and rocko i can create more reneporn if you want

File Attachments

1) [Update bitches in bar.rar](#), downloaded 107 times
