
Subject: Ground Skins

Posted by [ChewML](#) on Sun, 20 Jul 2008 20:57:38 GMT

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These files change most of the grounds into grass.

Toggle SpoilerToggle Spoiler

Hope you enjoy.

EDIT: Added file.

File Attachments

1) [cc_road3.dds](#), downloaded 192 times

2) [ScreenShot23.jpg](#), downloaded 1017 times

Uboom killed Jezzreel
Host: Troudt12 is loading the map to join the game.
llonaus killed shauninf
aud1o. Affirmative



3) [ScreenShot21.jpg](#), downloaded 967 times



- 4) [102_snow.dds](#), downloaded 189 times
 - 5) [103_wetdrt.dds](#), downloaded 189 times
 - 6) [110_sandruff.dds](#), downloaded 179 times
 - 7) [110_sandsmth.dds](#), downloaded 170 times
-

Subject: Re: Ground Skins

Posted by [mr£ÄŞÄ-z](#) on Sun, 20 Jul 2008 21:12:58 GMT

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nice thank you

lol @ your vehicle colors

Subject: Re: Ground Skins

Posted by [HeavyX101- Left](#) on Sun, 20 Jul 2008 21:18:01 GMT

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WOW! Those stuff make maps look completely different
Great job mate!

Subject: Re: Ground Skins

Posted by [anant](#) on Mon, 21 Jul 2008 06:12:05 GMT

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here! this fixes all of em to grass

<http://www.jelly-server.com/nuke/modules.php?name=FUDForums&file=index&t=msg&th=9714&start=0&S=2e5f3cb00782a52f7037f9b91637311b>

Subject: Re: Ground Skins

Posted by [Goztow](#) on Mon, 21 Jul 2008 06:49:20 GMT

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The grass is cool but what's with the pink and yellow lines =/.

Subject: Re: Ground Skins

Posted by [_SSnipe_](#) on Mon, 21 Jul 2008 07:36:40 GMT

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Goztow wrote on Sun, 20 July 2008 23:49The grass is cool but what's with the pink and yellow lines =/.

?

Subject: Re: Ground Skins
Posted by [anant](#) on Mon, 21 Jul 2008 07:49:41 GMT
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My grass skin is better. It's a darker green and it makes the rocks dark and have moss/grass on it too =)
download mine! WAHOO!

Subject: Re: Ground Skins
Posted by [Chuck Norris](#) on Mon, 21 Jul 2008 07:50:13 GMT
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Nice idea, but here's some advice. Take it a step further and make it match (i.e., make the walls that mossy rock that Field has). A desert wall and grass isn't unrealistic, but doesn't match.

P.S. This is just like my desert skin pack. I gave you the advice to help you better your own level theme skin pack.

Edit: What a coincidence. anant has a skin pack made how I just suggested it...

Subject: Re: Ground Skins
Posted by [ChewML](#) on Mon, 21 Jul 2008 14:04:40 GMT
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anant GTFO my thread.

I was goin to mess with the walls and shit later I have a few ideas for them.

Also I just added the file that changes the inner walls base and some of city. Had it before just missed it in my file.

Subject: Re: Ground Skins
Posted by [anant](#) on Mon, 21 Jul 2008 20:41:44 GMT
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sorry for posting my skins on grass! NOT!! thought this was about grass skins...no?
ps, I have edit the walls and such on mine =)

Subject: Re: Ground Skins

Posted by [HeavyX101- Left](#) on Mon, 21 Jul 2008 21:18:35 GMT

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ChewML wrote on Mon, 21 July 2008 10:04anant GTFO my thread.

I was goin to mess with the walls and shit later I have a few ideas for them.

Also I just added the file that changes the inner walls base and some of city. Had it before just missed it in my file.

ChewIML, your doing a great job and being such a nice person here, but please dont ruin it.

Subject: Re: Ground Skins

Posted by [Zion](#) on Tue, 22 Jul 2008 09:21:45 GMT

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Chuck Norris wrote on Mon, 21 July 2008 08:50Nice idea, but here's some advice. Take it a step further and make it match (i.e., make the walls that mossy rock that Field has). A desert wall and grass isn't unrealistic, but doesn't match.

P.S. This is just like my desert skin pack. I gave you the advice to help you better your own level theme skin pack.

Edit: What a coincidence. anant has a skin pack made how I just suggested it...

Editing the alpha blend is done via w3d, so without replacing the whole map mesh, the only other way you can do it is by renaming the grass texture to that of sand, which should in turn affect the blend.

Subject: Re: Ground Skins

Posted by [ErroR](#) on Tue, 22 Jul 2008 18:30:32 GMT

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HeavyX101 wrote on Tue, 22 July 2008 00:18ChewML wrote on Mon, 21 July 2008 10:04anant GTFO my thread.

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heavy lol ur avatar ur from russia xD ?

Subject: Re: Ground Skins

Posted by [HeavyX101- Left](#) on Tue, 22 Jul 2008 19:14:47 GMT

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ErroR wrote on Tue, 22 July 2008 14:30HeavyX101 wrote on Tue, 22 July 2008 00:18ChewML wrote on Mon, 21 July 2008 10:04anant GTFO my thread.

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ChewIML, your doing a great job and being such a nice person here, but please dont ruin it. heavy lol ur avatar ur from russia xD ?

Yes, it is a guy from a russian tv show called "Nasha Russia"- "Our Russia". It s a really funny show !

Subject: Re: Ground Skins

Posted by [ErroR](#) on Wed, 23 Jul 2008 12:13:02 GMT

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HeavyX101 wrote on Tue, 22 July 2008 22:14ErroR wrote on Tue, 22 July 2008 14:30HeavyX101 wrote on Tue, 22 July 2008 00:18ChewML wrote on Mon, 21 July 2008 10:04anant GTFO my thread.

I was goin to mess with the walls and shit later I have a few ideas for them.

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ChewIML, your doing a great job and being such a nice person here, but please dont ruin it. heavy lol ur avatar ur from russia xD ?

Yes, it is a guy from a russian tv show called "Nasha Russia"- "Our Russia". It s a really funny show !

ya i know that i watch it too
