
Subject: Texture Release :D

Posted by [mrÃ£Ã§Ã·z](#) on Mon, 26 May 2008 14:35:04 GMT

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Enjoy

I'm going to give all Charactters that suit

File Attachments

- 1) [c_minigun1.dds](#), downloaded 197 times
- 2) [c_minigun2.dds](#), downloaded 181 times
- 3) [Unbenannt.JPG](#), downloaded 702 times



Subject: Re: Texture Release :D

Posted by [Reaver11](#) on Mon, 26 May 2008 15:27:46 GMT

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Not bad I like the concept.

Only the front of the helmet is a bit a downside and also the suit looks a bit streched but goodjob I like it.

Subject: Re: Texture Release :D

Posted by [Canadacdn](#) on Mon, 26 May 2008 18:02:40 GMT

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Why did you copy the armor texture onto the Soldier?

Subject: Re: Texture Release :D

Posted by [mrÃ£Ã§Ã·z](#) on Mon, 26 May 2008 19:44:50 GMT

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to make him cool

Subject: Re: Texture Release :D

Posted by [nopol10](#) on Tue, 27 May 2008 00:44:29 GMT

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Its very very low res...

Subject: Re: Texture Release :D

Posted by [ErroR](#) on Wed, 28 May 2008 10:38:07 GMT

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HEY i was gonna do that ! but i didn't think on whome to put it but i wanted to do that too

Subject: Re: Texture Release :D

Posted by [mrÃ£Ã§Ã·z](#) on Wed, 28 May 2008 10:41:32 GMT

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Subject: Re: Texture Release :D

Posted by [ErroR](#) on Wed, 28 May 2008 10:59:05 GMT

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