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Subject: Renegade 2 Model  
Posted by [Poskov](#) on Wed, 16 Apr 2008 22:34:21 GMT  
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would someone make my rhino tank have moving tracks and fix the decals?

I've done all I can; applying the tread and decal materials.

#### File Attachments

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- 1) [gmax.zip](#), downloaded 141 times
  - 2) [tex2.zip](#), downloaded 142 times
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Subject: Re: Renegade 2 Model  
Posted by [rnutk](#) on Thu, 17 Apr 2008 02:39:01 GMT  
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i have completly fixed all ren2-vehicles, e.g. animated kirov, and will release the mod next time.

last thing is to re-texture the apoc

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Subject: Re: Renegade 2 Model  
Posted by [Poskov](#) on Thu, 17 Apr 2008 20:37:09 GMT  
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so you're not going to fix this rhino?

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Subject: Re: Renegade 2 Model  
Posted by [rnutk](#) on Thu, 17 Apr 2008 21:27:30 GMT  
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as I wrote: i have fixed all the ren2-vehicles. I will give it to the public as soon as possible. this includes the rhino.

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