

---

Subject: Mapping Help

Posted by [MX\\_Sniper\\_#7](#) on Sun, 06 Apr 2008 05:58:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Could someone please give me the link to download a converter which will convert .lvl files to .mix files, or tell me how to go about doing it. Thanks alot

---

---

Subject: Re: Mapping Help

Posted by [Goztow](#) on Sun, 06 Apr 2008 08:35:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Search this forum for levelredit.

---

---

Subject: Re: Mapping Help

Posted by [Lone0001](#) on Sun, 06 Apr 2008 14:37:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

He said lvl to mix not mix to lvl, around the end of this one it shows you one way:

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=101>

---

---

Subject: Re: Mapping Help

Posted by [Goztow](#) on Sun, 06 Apr 2008 14:46:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ow, you're absolutely right, my mistake :\$.

---

---

Subject: Re: Mapping Help

Posted by [Mackinsey](#) on Fri, 02 May 2008 16:10:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You could easily use LevelEdit for this.

See in the Screenshot

---

## File Attachments

---

1) [lvl2mix.JPG](#), downloaded 635 times

---

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets

New Ctrl+N  
Open... Ctrl+O  
Save Current Level Ctrl+S  
Save Current Level As...

Save Presets...

Export To Mix...  
Export Mod Package...

- 1 C&C\_Hourglass.lvl
- 2 c&c\_islands.lvl
- 3 C&C\_Under.lvl
- 4 C&C\_Walls.lvl

Exit

