
Subject: Mapping Help

Posted by [MX_Sniper_#7-={SF}=-](#) on Sun, 06 Apr 2008 05:58:19 GMT

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Could someone please give me the link to download a converter which will convert .lvl files to .mix files, or tell me how to go about doing it. Thanks alot

Subject: Re: Mapping Help

Posted by [Goztow](#) on Sun, 06 Apr 2008 08:35:08 GMT

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Subject: Re: Mapping Help

Posted by [Lone0001](#) on Sun, 06 Apr 2008 14:37:38 GMT

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He said lvl to mix not mix to lvl, around the end of this one it shows you one way:

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=101>

Subject: Re: Mapping Help

Posted by [Goztow](#) on Sun, 06 Apr 2008 14:46:42 GMT

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Ow, you're absolutely right, my mistake :\$.

Subject: Re: Mapping Help

Posted by [MacKinsey](#) on Fri, 02 May 2008 16:10:23 GMT

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You could easily use LevelEdit for this.

See in the Screenshot

File Attachments

1) [lvl2mix.JPG](#), downloaded 574 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets

- New Ctrl+N
- Open... Ctrl+O
- Save Current Level Ctrl+S
- Save Current Level As...
- Save Presets...
- Export To Mix...**
- Export Mod Package...
- 1 C&C_Hourglass.lvl
- 2 c&c_islands.lvl
- 3 C&C_Under.lvl
- 4 C&C_Walls.lvl
- Exit