
Subject: Fixed old Ren2-Modells
Posted by [rrutk](#) on Wed, 02 Apr 2008 12:57:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

Subject: Re: Fixed old Ren2-Modells
Posted by [Samous Mods](#) on Wed, 02 Apr 2008 13:46:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

rrutktank

Subject: Re: Fixed old Ren2-Modells
Posted by [IronWarrior](#) on Wed, 02 Apr 2008 17:51:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

Can you post the files for that Vulture Helicopter please?

Also, you can find models all working in a Renegade map called Islands_Evo.mix

Subject: Re: Fixed old Ren2-Modells
Posted by [mr£\\$-z](#) on Wed, 02 Apr 2008 17:58:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for *** Apocalypse Rising ***

Subject: Re: Fixed old Ren2-Modells

Posted by [rrutk](#) on Wed, 02 Apr 2008 19:32:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

no problem.

File Attachments

1) [sov_vulture.zip](#), downloaded 151 times

Subject: Re: Fixed old Ren2-Modells

Posted by [IronWarrior](#) on Wed, 02 Apr 2008 21:39:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

rrutk wrote on Wed, 02 April 2008 13:32no problem.

Thank you.

Subject: Re: Fixed old Ren2-Modells

Posted by [OWA](#) on Sat, 05 Apr 2008 13:25:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

Madrockz wrote on Wed, 02 April 2008 18:58rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for *** Apocalypse Rising ***

Haha, we aren't using any of those Ren2 models with the shit textures :V

There was a mod that used to be over at C&C source. It had a gattling tank and a tesla tank in it.

Subject: Re: Fixed old Ren2-Modells

Posted by [cnc95fan](#) on Sat, 05 Apr 2008 22:34:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

He wasn't saying that AR was. He was saying for rrutk to wait for AR to release to use AR's

models.

Subject: Re: Fixed old Ren2-Modells
Posted by [rrutk](#) on Sat, 05 Apr 2008 23:34:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Island_Evo: not really worth...

Subject: Re: Fixed old Ren2-Modells
Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 07 Apr 2008 03:08:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

One Winged Angel wrote on Sat, 05 April 2008 08:25Madrockz wrote on Wed, 02 April 2008 18:58rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for *** Apocalypse Rising ***

Haha, we aren't using any of those Ren2 models with the shit textures :V

There was a mod that used to be over at C&C source. It had a gattling tank and a tesla tank in it.

I remember that mod... and its load screen said "EA SUCKS WALE COCK".

Wow I can't believe I remembered that.

Subject: Re: Fixed old Ren2-Modells
Posted by [OWA](#) on Tue, 08 Apr 2008 09:50:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

cnc95fan wrote on Sat, 05 April 2008 23:34He wasn't saying that AR was. He was saying for rrutk to wait for AR to release to use AR's models.
Ah, but using them for renegade would be stealing

Subject: Re: Fixed old Ren2-Modells
Posted by [rrutk](#) on Tue, 08 Apr 2008 10:46:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, I dont want to have completly redone new textured models ... I just need the old Ren2-Vehicles boned and fixed for my "virtual-museum-map" ...

Subject: Re: Fixed old Ren2-Modells
Posted by [ErroR](#) on Thu, 10 Apr 2008 14:15:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

i have the rhino... do you need it?

Subject: Re: Fixed old Ren2-Modells
Posted by [rrutk](#) on Fri, 11 Apr 2008 20:02:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Thu, 10 April 2008 09:15i have the rhino... do you need it?

i fixed the rhino myself. i love it.

but last things to do with that models:

- crizzly must be boned completely
 - kirov: (bone the weapons and rotors)
 - apoc: apply its original texture
-