
Subject: No Reload Mod For My Sniper Server.
Posted by [ReLoaDeD](#) on Wed, 20 Feb 2008 22:19:40 GMT
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On this moment i use unlimited ammo on my sniper server but i should like to have No Reload.
But the problem is.. im too stupid to know how to make it.
I tried it several times with Level edit.
But i didn't work it out.
Can someone who knows how to make this mod please make it for me or just explain me how i can make it.

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [Yoo](#) on Thu, 21 Feb 2008 23:15:44 GMT
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I'm interested in this too

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [cncnick13](#) on Fri, 22 Feb 2008 02:28:46 GMT
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type no reload sniper rifle in search there should be one with a objects.ddb download!

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [Gen_Blacky](#) on Fri, 22 Feb 2008 04:28:47 GMT
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set sparycount to -1

Go Munitions - Ammo - (weapon name) - Click Mod -

picture explains the rest.

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [Yrr](#) on Fri, 22 Feb 2008 16:18:00 GMT
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SprayCount -1 is WRONG (invalid!). You cannot spray less than one bullet.
SprayBulletCost 0 is correct for that.

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [ExEric3](#) on Fri, 22 Feb 2008 18:29:20 GMT
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Yrr wrote on Fri, 22 February 2008 17:18SprayCount -1 is WRONG (invalid!). You cannot spray less than one bullet.
SprayBulletCost 0 is correct for that.

Interesting because SprayCount works for me but in SSAOW v1.3.4 not in SSGM. In SSGM it is SprayBulletCost.

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [Gen_Blacky](#) on Sat, 23 Feb 2008 18:33:51 GMT
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yes yrr you are right my mistake i was thinking about ssaow

Subject: Re: No Reload Mod For My Sniper Server.
Posted by [Yrr](#) on Sat, 23 Feb 2008 20:05:00 GMT
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That's independend from any mod. It's simply illogical to spray less than zero bullets at once and I guess that it's only luck that Renegade doesn't go mad when someone sets the value wrong in LE.
