
Subject: what's the fun of 2vs2?

Posted by [Anonymous](#) on Wed, 20 Feb 2002 15:04:00 GMT

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when we're 4vs4 i'm already missing something ik can't wait till there are enough stable patched servers to make a 16vs16 last. (for 3+ hours) [February 20, 2002: Message edited by: iH8]
