
Subject: [model/replacement]M4arbine HIGH detail + SAS soldier
Posted by [Urimas](#) on Mon, 28 Jan 2008 17:59:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

M4 is for both gdi + nod and GDI soldier is replaced by a SAS soldier

<http://www.fileden.com/files/2007/5/25/1111692/m4sas.zip> 7mb

Enjoy

~Urimas Ebonheart~

EDIT (sas soldier fix) V

File Attachments

1) [m4.png](#), downloaded 510 times



2) [SAS.zip](#), downloaded 331 times

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [sadukar09](#) on Mon, 28 Jan 2008 18:00:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

It says files doesn't exist

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [cnc95fan](#) on Mon, 28 Jan 2008 18:05:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

sadukar09 wrote on Mon, 28 January 2008 12:00It says files doesn't exist
I want to play S.A.S

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Urimas](#) on Mon, 28 Jan 2008 18:12:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

odd ok hold on

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [mr£\\$Å-z](#) on Mon, 28 Jan 2008 18:13:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

WOW nice textures!

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [GEORGE ZIMMER](#) on Mon, 28 Jan 2008 18:14:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Those looks incredibly awesome, but the SAS soldier's hands are bit messed up. Any chance that can be changed?

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Urimas](#) on Mon, 28 Jan 2008 18:19:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

mabye tommorow im tired now

ok fixed link
<http://www.fileden.com/files/2007/5/25/1111692/m4sas.zip>
also on first post

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Di3HardNL](#) on Mon, 28 Jan 2008 18:58:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

looks good!!

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [IronWarrior](#) on Wed, 30 Jan 2008 00:52:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Added to Game-Maps.NET now.

>>Download<<

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [slavik262](#) on Wed, 30 Jan 2008 02:39:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Awesome as usual my friend.

As a next gun, could you replace the auto rifle with the G36c?

It would be awesome, especially if you could have the stock unfold when the player takes it out. I always loved that gun in BF2

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Starbuzz](#) on Wed, 30 Jan 2008 04:34:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's a pretty slick SAS operative! Scary looking guy.

Good job as usual, Urimas!

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [IronWarrior](#) on Wed, 30 Jan 2008 05:01:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

slavik262 wrote on Tue, 29 January 2008 20:39Awesome as usual my friend.

As a next gun, could you replace the auto rifle with the G36c?

It would be awesome, especially if you could have the stock unfold when the player takes it out. I always loved that gun in BF2

There is this version of that weapon that he did a while ago.

>>Download<<

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Starbuzz](#) on Wed, 30 Jan 2008 05:19:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Is there an AK-47 skin? I would love to have one of those.

I remember seeing Urimas make one but can someone please point me to the link? Thanks!

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [slavik262](#) on Wed, 30 Jan 2008 16:14:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hmm... I never saw that version! Thanks.

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Urimas](#) on Wed, 30 Jan 2008 20:07:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

ok i'll do an ak-47 now (and i dont have a g36c only a g36k)

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Starbuzz](#) on Thu, 31 Jan 2008 00:30:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Urimas wrote on Wed, 30 January 2008 14:07ok i'll do an ak-47 now (and i dont have a g36c only a g36k)

Thank you soo much!

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [Urimas](#) on Thu, 31 Jan 2008 13:22:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok ive done the ak (will be in a new post) but heres a small fix with the sas soldier (i forgot to unhide the collision bones in old one xD)

File Attachments

1) [SAS.zip](#), downloaded 238 times

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [IronWarrior](#) on Thu, 31 Jan 2008 13:36:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Urimas wrote on Thu, 31 January 2008 07:22ok ive done the ak (will be in a new post) but heres a small fix with the sas soldier (i forgot to unhide the collision bones in old one xD)

omg!

Subject: Re: M4arbine HIGH detail + SAS soldier
Posted by [argathol3](#) on Mon, 04 Feb 2008 12:41:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

S.A.S Gdi pack inc?
