Subject: answer me this
Posted by shadow6 on Fri, 04 Jan 2008 23:40:30 GMT
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first of all on certain maps you can get flying vehicles like the orca and transport chopper. can you make the transport chopper carry other vehicles?

P.S. can god heat a burrito so hot he can't eat it?

Subject: Re: answer me this
Posted by Oblivion165 on Fri, 04 Jan 2008 23:47:52 GMT
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(Keep in mind that god is a work of fiction)

No, no matter how hot it is he could always eat it. The same goes for a rock, he could always lift it. The same goes for all these damn questions you people keep asking over the last 20 years of my life. NO

I swear I need to start carrying my gun.

(Keep in mind that god is a work of fiction)

EDIT:

Oh sorry your a new member, apologies. (Seriously)

Subject: Re: answer me this
Posted by CarrierII on Fri, 04 Jan 2008 23:57:25 GMT
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What Oblivion is saying is that it cannot be done. It's an old question.

Subject: Re: answer me this
Posted by Viking on Sat, 05 Jan 2008 00:15:02 GMT
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Isn't there some script to make it carry a empty vehic?

Subject: Re: answer me this
Posted by Zion on Sat, 05 Jan 2008 02:29:09 GMT

<>

There is, Alpine rush or something like that where GDI start at a camp outside a huge Nod base has that script to bring the vehicles in.

Subject: Re: answer me this
Posted by Viking on Sat, 05 Jan 2008 04:06:01 GMT
<>

Zion Fox wrote on Fri, 04 January 2008 21:29There is, Alpine rush or something like that where GDI start at a camp outside a huge Nod base has that script to bring the vehicles in.

No didn't reborn make a carryall script?

Subject: Re: answer me this
Posted by Zion on Sat, 05 Jan 2008 10:30:44 GMT
<>

I'm not sure, but i think ACK made a map where a transport helicopter brought in GDI vehicles via carrying wires hung from the chopper.

If the above statement is true, the script must have aleady been in scripts.dll, or one of the very early releases by Jonwil, which means it should still be in there.

Subject: Re: answer me this
Posted by LR01 on Sat, 05 Jan 2008 11:49:27 GMT
<>

Viking wrote on Sat, 05 January 2008 05:06Zion Fox wrote on Fri, 04 January 2008 21:29There is, Alpine rush or something like that where GDI start at a camp outside a huge Nod base has that script to bring the vehicles in.

No didn't reborn make a carryall script?

Heej, I figured that out to, you can even use it on any map, I mean as host you could change it, so that Nod get there vehicles dropped that way. But I don't think that that is what he means, that you could pick up vehicles with a chopper and fly them anywhere.
I tried that to, never did it of course. And yes, old topic

Subject: Re: answer me this
Posted by IronWarrior on Sat, 05 Jan 2008 12:29:59 GMT

You can do this infact.

Reborn (the person) was working on a script for this.

Subject: Re: answer me this
Posted by Hex on Sat, 05 Jan 2008 12:31:37 GMT

It can be and has been done, we use it to deliver and take vehicles away

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Subject: Re: answer me this
Posted by Zion on Sat, 05 Jan 2008 16:12:53 GMT

Yes i remember now, RoShamBo has a "!magnet" command in his bot to do this. I remember seeing an image.