Subject: How can i run this in Internet Mode?
Posted by **Di3HardNL** on Tue, 25 Dec 2007 23:55:35 GMT
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I added a emitter to a orca, so it had better flames, I also deleted some files wich were not needed, and added textures, then i thought i could play it online, because i did the same with GDI harvester..

but i cant . Is it just not possible to play with modded vehicles online (except for harvester)??

If it is, could someone show me what files are needed for a orca to work properly

Subject: Re: How can i run this in Internet Mode?
Posted by **mrÃ£Ã§Ä·z** on Wed, 26 Dec 2007 01:25:07 GMT
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Whoa! looks Sexy.

Subject: Re: How can i run this in Internet Mode?
Posted by **Jerad2142** on Wed, 26 Dec 2007 06:55:04 GMT
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Holy crap, how did you get the line emitter to resize, every time I have tried to make the line emitter do anything it just craps up and ignores my changes.

Or does it simpily not show the size changes in w3d viewer?

Subject: Re: How can i run this in Internet Mode?
Posted by **Scrin** on Wed, 26 Dec 2007 08:57:39 GMT
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help him, his work alwase kick ass

Subject: Re: How can i run this in Internet Mode?
Posted by **Sir Kane** on Wed, 26 Dec 2007 10:39:14 GMT
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Jerad Gray wrote on Wed, 26 December 2007 00:55Holy crap, how did you get the line emitter to resize, every time I have tried to make the line emitter do anything it just craps up and ignores my changes.

Or does it simpily not show the size changes in w3d viewer?

It's probably because the orca is moving, like it is when you move with a flamthrower.

Subject: Re: How can i run this in Internet Mode?
Posted by Gen_Blacky on Wed, 26 Dec 2007 18:21:40 GMT
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You can do a lot with emitters u just have to know what button to press.

Subject: Re: How can i run this in Internet Mode?
Posted by Di3HardNL on Wed, 26 Dec 2007 19:30:36 GMT
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Gen_Blacky wrote on Wed, 26 December 2007 12:21You can do a lot with emitters u just have to know what button to press.

I have no clue what you are trying to tell

Subject: Re: How can i run this in Internet Mode?
Posted by Jerad2142 on Thu, 27 Dec 2007 15:25:13 GMT
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Sir Kane wrote on Wed, 26 December 2007 03:39Jerad Gray wrote on Wed, 26 December 2007 00:55Holy crap, how did you get the line emitter to resize, every time I have tried to make the line emitter do anything it just craps up and ignores my changes.

Or does it simpily not show the size changes in w3d viewer?
It's probably because the orca is moving, like it is when you move with a flamthrower.
No I mean so that the line gets thiner at the end.

Subject: Re: How can i run this in Internet Mode?
Posted by mrÃ£Ã§Ä·z on Thu, 27 Dec 2007 16:09:05 GMT
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nobody can help him?

Subject: Re: How can i run this in Internet Mode?
Posted by Veyrdite on Fri, 28 Dec 2007 00:23:17 GMT
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What happens when you play with it online? Crashes while loading the map? Starts shooting Pleco boy?

Subject: Re: How can i run this in Internet Mode?
Posted by Scrin on Fri, 28 Dec 2007 08:33:54 GMT
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Dthdealer wrote on Fri, 28 December 2007 00:23What happens when you play with it online? Crashes while loading the map? Starts shooting Pleco boy?

no server listings

Subject: Re: How can i run this in Internet Mode?
Posted by Di3HardNL on Fri, 28 Dec 2007 08:58:13 GMT
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but it does work when i play 1 game, without it, next map plug the orca w3d in , and voilla!

but thats kinda annoying

Subject: Re: How can i run this in Internet Mode?
Posted by Ethenal on Fri, 28 Dec 2007 15:47:02 GMT
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Ha, that's how the old objects.ddb hacks used to work.

Subject: Re: How can i run this in Internet Mode?
Posted by mrÃ£Ã§Ä·z on Fri, 28 Dec 2007 16:59:03 GMT
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that hack noobs still use objects.ddb to create a moneyhack