Subject: my renhud
Posted by renalpha on Fri, 14 Dec 2007 15:52:11 GMT
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i will publish as soon its done
u guys like it?

File Attachments
1) renegadehud.JPG, downloaded 648 times

Nice.

Subject: Re: my renhud
Posted by Slave on Fri, 14 Dec 2007 16:06:29 GMT
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Why is the compass above the ammo and not above the radar (the S)?

Subject: Re: my renhud
Posted by Canadacdn on Fri, 14 Dec 2007 17:04:42 GMT
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Looks great, but the health and armor bars don't seem to be showing up.

Subject: Re: my renhud
Posted by Ethenal on Fri, 14 Dec 2007 20:37:09 GMT
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Nice.

Subject: Re: my renhud
Posted by BlueThen on Fri, 14 Dec 2007 20:39:24 GMT
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nevermind

Subject: Re: my renhud
Posted by trooprm02 on Fri, 14 Dec 2007 21:19:54 GMT
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If I make a cool looking HUD that will make you better and make it easier to see people on the radar, and release it, can I be as cool as you?

Subject: Re: my renhud
Posted by Viking on Fri, 14 Dec 2007 21:28:05 GMT
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Why is their that crappy C&C 3 tank there?

Subject: Re: my renhud
Posted by Ethenal on Fri, 14 Dec 2007 21:29:02 GMT
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Viking wrote on Fri, 14 December 2007 15:28Why is their that crappy C&C 3 tank there?

Crappy? What the hell, I love the CnC3 Mammoth Tank.
P.S. Troop, you truly fail.

Subject: Re: my renhud
Posted by sadukar09 on Fri, 14 Dec 2007 21:30:30 GMT
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Ethenal wrote on Fri, 14 December 2007 15:29Viking wrote on Fri, 14 December 2007 15:28Why is their that crappy C&C 3 tank there?

Crappy? What the hell, I love the CnC3 Mammoth Tank.
P.S. Troop, you truly fail.
I've always wondered why GDI down teched from Mammoth Mk.II Walker to Mk.III Tanks.

Subject: Re: my renhud
Posted by Canadacdn on Fri, 14 Dec 2007 21:31:53 GMT
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sadukar09 wrote on Fri, 14 December 2007 15:30Ethenal wrote on Fri, 14 December 2007 15:29Viking wrote on Fri, 14 December 2007 15:28Why is their that crappy C&C 3 tank there?

Crappy? What the hell, I love the CnC3 Mammoth Tank.
P.S. Troop, you truly fail.
I've always wondered why GDI down teched from Mammoth Mk.II Walker to Mk.III Tanks.

They got sued by George Lucas.

Subject: Re: my renhud
Posted by Ethenal on Fri, 14 Dec 2007 21:32:00 GMT
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sadukar09 wrote on Fri, 14 December 2007 15:30Ethenal wrote on Fri, 14 December 2007 15:29Viking wrote on Fri, 14 December 2007 15:28Why is their that crappy C&C 3 tank there?

Crappy? What the hell, I love the CnC3 Mammoth Tank.
P.S. Troop, you truly fail.
I've always wondered why GDI down teched from Mammoth Mk.II Walker to Mk.III Tanks.

To cut down costs, after the Second Tiberium War (TS), they basically believed Nod to be gone and had bigger things to worry about (Tiberium), so they reverted back to treaded vehicles.

Subject: Re: my renhud
Posted by Viking on Fri, 14 Dec 2007 21:36:53 GMT
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FAIL.

No because EA didn't feel like animating its legs because they are lazy bastards so they just make it a normal lame ass tank.

Subject: Re: my renhud
Posted by Ethenal on Fri, 14 Dec 2007 21:55:12 GMT
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Viking wrote on Fri, 14 December 2007 15:36FAIL.

No because EA didn't feel like animating its legs because they are lazy bastards so they just make it a normal lame ass tank.

But seeing as they are reintroducing the Titan... your post is completely inaccurate.

Subject: Re: my renhud
Posted by renalpha on Fri, 14 Dec 2007 22:09:02 GMT
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UPDATE:

i added an orca in the back
also added healthbar and shieldbar,

i will release it maybe today

owye
will only be for 1024 x ...

Subject: Re: my renhud
Posted by Viking on Fri, 14 Dec 2007 22:16:40 GMT
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Ethenal wrote on Fri, 14 December 2007 15:55Viking wrote on Fri, 14 December 2007 15:36FAIL.

No because EA didn't feel like animating its legs because they are lazy bastards so they just make it a normal lame ass tank.

But seeing as they are reintroducing the Titan... your post is completely inaccurate.

Lies. They only did it because they knew it would make people like you buy the game.

Subject: Re: my renhud
Posted by mrÃ£Ã§Ä·z on Fri, 14 Dec 2007 22:17:16 GMT
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i only want youre money hud, its awesome all other huds sucks, kane´s too with the maps etc...

Subject: Re: my renhud
Posted by Ethenal on Fri, 14 Dec 2007 22:20:46 GMT
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Viking wrote on Fri, 14 December 2007 16:16Ethenal wrote on Fri, 14 December 2007 15:55Viking wrote on Fri, 14 December 2007 15:36FAIL.

No because EA didn't feel like animating its legs because they are lazy bastards so they just make it a normal lame ass tank.

But seeing as they are reintroducing the Titan... your post is completely inaccurate.

Lies. They only did it because they knew it would make people like you buy the game.

Nice assumption, I own neither game. That's still wrong since they have to animate the legs.

Subject: Re: my renhud
Posted by Viking on Fri, 14 Dec 2007 22:34:07 GMT
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Ethenal wrote on Fri, 14 December 2007 16:20Viking wrote on Fri, 14 December 2007 16:16Ethenal wrote on Fri, 14 December 2007 15:55Viking wrote on Fri, 14 December 2007 15:36FAIL.

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Lies. They only did it because they knew it would make people like you buy the game.

Nice assumption, I own neither game. That's still wrong since they have to animate the legs.

Well, you're still a homo.

Subject: Re: my renhud
Posted by Ethenal on Fri, 14 Dec 2007 22:38:16 GMT
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Viking wrote on Fri, 14 December 2007 16:34Ethenal wrote on Fri, 14 December 2007
16:20Viking wrote on Fri, 14 December 2007 16:16Ethenal wrote on Fri, 14 December 2007
15:55Viking wrote on Fri, 14 December 2007 15:36FAIL.

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it a normal lame ass tank.

But seeing as they are reintroducing the Titan... your post is completely inaccurate.

Lies. They only did it because they knew it would make people like you buy the game.

Nice assumption, I own neither game. That's still wrong since they have to animate the legs.

Well, you're still a homo.

I'm a homo? LOL. Creative.

Subject: Re: my renhud
Posted by Sir Kane on Fri, 14 Dec 2007 22:56:10 GMT
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renalpha wrote on Fri, 14 December 2007 16:09UPDATE:

i added an orca in the back
also added healthbar and shieldbar,

i will release it maybe today

owye
will only be for 1024 x ...

Not bad, but the stuff takes too much screenspace.

Subject: Re: my renhud
Posted by mrÃ£Ã§Ä·z on Fri, 14 Dec 2007 22:57:53 GMT
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Sir Kane wrote on Fri, 14 December 2007 16:56renalpha wrote on Fri, 14 December 2007
16:09UPDATE:

i added an orca in the back
also added healthbar and shieldbar,

i will release it maybe today

owye
will only be for 1024 x ...

Not bad, but the stuff takes too much screenspace.

Subject: Re: my renhud
Posted by Slave on Sat, 15 Dec 2007 00:12:58 GMT
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It's true, the mammoth tank might be pretty, but if I want to look at it, I'll download a wallpaper of it.

And what's up with the resolution specific config files? I have not tried to create one myself, but
the bhs.txt manual says the following:
Quote:Any time you are setting a screen position (e.g. HealthXPos), if you pass a negative
number, it will move that many units in from the bottom right of the screen, otherwise it moves
from the top left of the screen)
This is so you can build HUDs with items in bottom and left corners whilst remaining independant
of screen resolution.
Is it a flat out lie or did just noone bother to work this way yet?

Subject: Re: my renhud
Posted by IronWarrior on Sat, 15 Dec 2007 04:30:22 GMT
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Nod icon needs to be moved further to the right or the GDI moved further in towards the text.

The tank and orca images are making it look gay, would look better without.

Replacing them with a tiberium look be cool.

Subject: Re: my renhud
Posted by cpjok on Sat, 15 Dec 2007 05:05:35 GMT
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if you make it and releaase it will it work with renguard

Subject: Re: my renhud
Posted by Sn1per74* on Sat, 15 Dec 2007 05:50:16 GMT
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Yeah, I think the tank and orca are too much. It looks good though.

Subject: Re: my renhud
Posted by Scrin on Sat, 15 Dec 2007 10:26:42 GMT
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lool... i must say that.. its so pixelated crappy looking and make alot screenspace omfg...sry recon but its trye and stop copy Sk's and my health/armor bars.. i will not show my AVP 2 hud

---

Subject: Re: my renhud
Posted by renalpha on Sat, 15 Dec 2007 10:27:52 GMT
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Scrin wrote on Sat, 15 December 2007 04:26lool... i must say that.. its so pixelated crappy looking and make alot screenspace omfg...sry recon but its trye and stop copy Sk's and my health/armor bars.. i will not show my AVP 2 hud
lol my newer version will have text above the credts saying
scrin is a fucked up retard.

Subject: Re: my renhud
Posted by mrÃ£Ã§Ä·z   on Sat, 15 Dec 2007 10:37:45 GMT
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lol

Subject: Re: my renhud
Posted by Sir Kane on Sat, 15 Dec 2007 10:53:22 GMT
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renalpha wrote on Sat, 15 December 2007 04:27
scrin is a fucked up retard.

Fact of the month.

Scrin wrote on Sat, 15 December 2007 04:26i will not show my AVP 2 hud
As if anyone would bother copying it.

Subject: Re: my renhud
Posted by IronWarrior on Sat, 15 Dec 2007 11:12:49 GMT
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Sir Kane wrote on Sat, 15 December 2007 04:53renalpha wrote on Sat, 15 December 2007 04:27
scrin is a fucked up retard.
Fact of the month.

Scrin wrote on Sat, 15 December 2007 04:26i will not show my AVP 2 hud
As if anyone would bother copying it.

Hmm, we all forgetting something, Scrin, said he was leaving and not coming back to this
community.

He lied.

Subject: Re: my renhud
Posted by Sir Kane on Sat, 15 Dec 2007 11:41:16 GMT
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The lies is bad.

Subject: Re: my renhud
Posted by renalpha on Sat, 15 Dec 2007 12:17:54 GMT
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lol check my hud this time xD

yes the text has been added in the texture lol

File Attachments
1) siapushud.JPG, downloaded 550 times

Subject: Re: my renhud
Posted by IronWarrior on Sat, 15 Dec 2007 12:31:33 GMT
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That's looking better.

Subject: Re: my renhud
Posted by Gen_Blacky on Sat, 15 Dec 2007 23:58:12 GMT
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IronWarrior wrote on Sat, 15 December 2007 06:31That's looking better.

agreed

Subject: Re: my renhud
Posted by nopol10 on Sun, 16 Dec 2007 00:33:13 GMT
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Gen_Blacky wrote on Sun, 16 December 2007 07:58IronWarrior wrote on Sat, 15 December 2007 06:31That's looking better.

agreed

QFT.