Subject: Mapping, what you use?
Posted by IronWarrior on Wed, 12 Dec 2007 07:31:29 GMT
View Forum Message <> Reply to Message

What do you prefer to use for mapping?

RenX, Gmax, 3DS Max 8, or something else?

Subject: Re: Mapping, what you use?
Posted by nopol10 on Wed, 12 Dec 2007 08:16:49 GMT
View Forum Message <> Reply to Message

3DSMax 8.

Subject: Re: Mapping, what you use?
Posted by Oblivion165 on Wed, 12 Dec 2007 09:37:41 GMT
View Forum Message <> Reply to Message

3ds Max 8

Not contest there.

Subject: Re: Mapping, what you use?
Posted by Jerad2142 on Wed, 12 Dec 2007 14:17:59 GMT
View Forum Message <> Reply to Message

RenX, just because all I have is 3Ds Max 9.

Subject: Re: Mapping, what you use?
Posted by R315r4z0r on Wed, 12 Dec 2007 15:53:01 GMT
View Forum Message <> Reply to Message

Jerad Gray wrote on Wed, 12 December 2007 09:17RenX, just because all I have is 3Ds Max 9.
Same. I use Renx. And stupid 3DS9 doesn't support the Renegade W3D utilities...

Subject: Re: Mapping, what you use?
Posted by crazfulla on Wed, 12 Dec 2007 15:54:37 GMT
View Forum Message <> Reply to Message

RenX

Subject: Re: Mapping, what you use?
Posted by Genesis2001 on Wed, 12 Dec 2007 17:44:27 GMT
View Forum Message <> Reply to Message

I use RenX because, imo, it's simpler. But I do plan on transfering to Max8.

~MathK1LL

Subject: Re: Mapping, what you use?
Posted by Zion on Wed, 12 Dec 2007 18:31:06 GMT
View Forum Message <> Reply to Message

Max 8.

Subject: Re: Mapping, what you use?
Posted by IronWarrior on Wed, 12 Dec 2007 23:07:00 GMT
View Forum Message <> Reply to Message

Ah, so max 8 wins then.

Am new to mapping, do you think I should stay with RenX first or just bite the bullet and use Max 8?

Subject: Re: Mapping, what you use?
Posted by cnc95fan on Wed, 12 Dec 2007 23:12:32 GMT
View Forum Message <> Reply to Message

Both, imo, I'm not a mapper, but there is some really cool stuff in RenX so, use both,(3ds for the terrain).

Subject: Re: Mapping, what you use?
Posted by Genesis2001 on Wed, 12 Dec 2007 23:45:46 GMT
View Forum Message <> Reply to Message

Although I'm not a full-time mapper, I'd recommend starting with RenX as it's simpler. Jumping straight into Max8 would just confuse the f*ck out of you, as it did me.

~MathK1LL

Subject: Re: Mapping, what you use?
Posted by Zion on Thu, 13 Dec 2007 01:41:13 GMT
View Forum Message <> Reply to Message

I agree, start with RenX first then move to Max once you feel more confident.

Subject: Re: Mapping, what you use?
Posted by Gen_Blacky on Thu, 13 Dec 2007 07:29:28 GMT
View Forum Message <> Reply to Message

max 8 but renx has better w3d tools