Subject: C&C_Xmas.mix
Posted by cpjok on Wed, 05 Dec 2007 14:30:03 GMT
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This Is My Latest Map Downloadable Aswell its not that good cos im new at this myself

Download Link

http://www.cpjok.zoomshare.com/files/C_C_Xmas_Map.zip

Subject: Re: C&C_Xmas.mix
Posted by mrÃ£Ã§Ä·z on Wed, 05 Dec 2007 15:23:15 GMT
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looks awesome

Subject: Re: C&C_Xmas.mix
Posted by Jerad2142 on Wed, 05 Dec 2007 15:34:08 GMT
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Looks pretty cool, but it needs a few snowy pin trees.

Subject: Re: C&C_Xmas.mix
Posted by crazfulla on Wed, 05 Dec 2007 15:40:31 GMT
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Not bad looking, but I was ingame not 2 minutes - I bought a stank and I was just leaving base - and I got stuck. You need to smooth the terrain out abit its too steep and blocky. but the fact that the Harvesters etc all work, great work keep it up.

Subject: Re: C&C_Xmas.mix
Posted by bisen11 on Wed, 05 Dec 2007 16:01:00 GMT
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Yah, looks decent. But maybe add some rocks and trees that infintry can hide behind. And in future maps learn how to make tunnels because a few of those are always fun to have.

Subject: Re: C&C_Xmas.mix
Posted by Lone0001 on Wed, 05 Dec 2007 17:03:03 GMT
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if it is really xmas map add some christmas stuff u my aswell have just named it snow_plain.mix.

Subject: Re: C&C_Xmas.mix
Posted by cpjok on Wed, 05 Dec 2007 17:31:14 GMT
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lol i didnt think i will work on them later

Subject: Re: C&C_Xmas.mix
Posted by cpjok on Wed, 05 Dec 2007 18:15:58 GMT
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ok i have made that but remember it isnt that good as im new at map makeing

Download Link:

http://www.cpjok.zoomshare.com/files/Map.zip

Subject: Re: C&C_Xmas.mix
Posted by IronWarrior on Wed, 05 Dec 2007 19:39:32 GMT
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cpjok are you ok with me hosting this on game-maps.net aswell?

Subject: Re: C&C_Xmas.mix

Posted by Lone0001 on Wed, 05 Dec 2007 21:06:30 GMT
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I still say if you are going to name it xmas.mix Add Some Christmas Stuff

EDIT: Or change the name if you are too lazy to add more stuff.

Subject: Re: C&C_Xmas.mix
Posted by mrÃ£Ã§Ä·z   on Wed, 05 Dec 2007 21:35:04 GMT
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add snowman turrets, snowball nuke, icegun,

Subject: Re: C&C_Xmas.mix
Posted by Lone0001 on Wed, 05 Dec 2007 21:54:55 GMT
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Snowman turrets...already done think of something else.

Subject: Re: C&C_Xmas.mix
Posted by R315r4z0r on Wed, 05 Dec 2007 21:59:01 GMT
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Really, not bad for you first map!

Subject: Re: C&C_Xmas.mix
Posted by cpjok on Wed, 05 Dec 2007 23:01:39 GMT
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im ok with you hosting it when you have it the maps yours up to you what you do

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Subject: Re: C&C_Xmas.mix
Posted by cpjok on Wed, 05 Dec 2007 23:02:54 GMT
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MadRockz wrote on Wed, 05 December 2007 15:35add snowman turrets, snowball nuke, icegun,

i would like to do that but dont know how to or were to get christmas stuff from

Subject: Re: C&C_Xmas.mix
Posted by Speedy059 on Wed, 05 Dec 2007 23:05:46 GMT
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Yikes, less than 30 FPS with 1 player???

Subject: Re: C&C_Xmas.mix
Posted by [NE]Fobby[GEN] on Wed, 05 Dec 2007 23:45:49 GMT
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speedy059 wrote on Wed, 05 December 2007 18:05Yikes, less than 30 FPS with 1 player???

My computer is like that too

Subject: Re: C&C_Xmas.mix
Posted by cpjok on Thu, 06 Dec 2007 00:08:02 GMT
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lol anyway my site i upload to i down again so it wont beable to shope ss or have a downloadable link

Subject: Re: C&C_Xmas.mix
Posted by WNxCABAL on Sat, 08 Dec 2007 18:27:00 GMT
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{SB}Lone0001 wrote on Wed, 05 December 2007 21:54Snowman turrets...already done think of something else.

Yup, my maps, C&C_Snowfight2004 & C&C_Snowfight2005

Plus, a Snowman Mech. Was designed for an unfinished map.

Subject: Re: C&C_Xmas.mix
Posted by _SSnipe_ on Sun, 09 Dec 2007 09:42:35 GMT
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WNxCABAL wrote on Sat, 08 December 2007 10:27{SB}Lone0001 wrote on Wed, 05 December 2007 21:54Snowman turrets...already done think of something else.

Yup, my maps, C&C_Snowfight2004 & C&C_Snowfight2005

Plus, a Snowman Mech. Was designed for an unfinished map.

sick!

Subject: Re: C&C_Xmas.mix
Posted by crazfulla on Mon, 10 Dec 2007 15:55:03 GMT
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Bring on snowfight 2007