Subject: Photoshop Questions
Posted by _SSnipe_ on Mon, 29 Oct 2007 02:29:41 GMT
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i wanna make a skin for one of the charecter but instead of changing the color of the unit i wanna chance the whole look complelty

wat i mean is i got a picture of a blue bandanna and i wanna make the char whole body look like it

the problem is how can i make that pic take over the .dds file in phototshop without losing the form of the unit? if that makes any sence

like when i load the skin file i get (some) have spaces and the shape of a tank or char and when i add the pic i want it takes over the whole space i want it just to cover the picture and not the spaces like warping the pic around the body or somthing if that make sence?

please help this is a photoshop question

Subject: Re: Photoshop Question
Posted by Dave Anderson on Mon, 29 Oct 2007 02:53:29 GMT
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The cheesy way to do it would be to have the bandanna on a layer above the texture and change its blending. Though, you will not get the look you want (most likely). The best way to do it is to get the polygon lasso tool, zoom in, and outline the shape of the texture. Then select your bandanna layer, and click 'Selection->Inverse', then hit your delete key.

Subject: Re: Photoshop Question
Posted by Ryu on Mon, 29 Oct 2007 07:22:56 GMT
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I'd cut out the bandanna, And place it around the head..

Subject: Re: Photoshop Question
Posted by Zion on Mon, 29 Oct 2007 11:36:19 GMT
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Actually, it makes no difference what-so-ever if you cover the whole texture or not, since only parts of the texture have been assigned to the unwrap UVW's.

You can create an unwrap, and texture the whole thing, but only the parts inside the unwrapped area are applied to mesh.

So, create a new layer, add the image you want ontop of all the other layers, and save to .dds and load in your data folder. Unless you want to spend time not needed to spend on cutting out the shape.

Subject: Re: Photoshop Question
Posted by Dave Anderson on Tue, 30 Oct 2007 03:53:13 GMT
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Ryu wrote on Mon, 29 October 2007 01:22I'd cut out the bandanna, And place it around the head..

I would do that too, but..

Quote:and i wanna make the char whole body look like it

Whatever floats his boat I guess.

Subject: Re: Photoshop Question
Posted by AoBfrost on Tue, 30 Oct 2007 13:30:58 GMT
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I have a mod which gives havoc the bandana he had in the beta renegade, you might be able to use it, it works online too, even got mendoza smoking with real breathing and puffing action.

Subject: Re: Photoshop Question
Posted by _SSnipe_ on Thu, 01 Nov 2007 20:33:09 GMT
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bump

Subject: Photo shop Question 2
Posted by _SSnipe_ on Thu, 01 Nov 2007 20:33:45 GMT
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Im make a picture i have to blend into another picture with a black background but how can i blend my pic into the black background with showing the outline?

Subject: Re: Photo shop Question 2
Posted by BlueThen on Thu, 01 Nov 2007 21:02:17 GMT

o.O Transparency? Cutout?

Subject: Re: Photoshop Questions
Posted by _SSnipe_ on Sat, 03 Nov 2007 06:57:32 GMT

well i have to put the pic on the body of the person but the whole thing

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Subject: Re: A Third Photoshop Question :D
Posted by Oblivion165 on Sat, 03 Nov 2007 07:20:17 GMT

Why are you not using your old threads for this? 1 thread man, 1 thread.

Subject: Re: A Third Photoshop Question :D
Posted by _SSnipe_ on Sat, 03 Nov 2007 07:22:07 GMT

well srry but overtime ppl stop reading them even if ppl answer them =/

someone please help me then ill keep it on here for now as long as yall read it it may come in handy

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