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Subject: Skin Tutorial

Posted by [mr£Ä\\$Ä-z](#) on Thu, 18 Oct 2007 20:04:09 GMT

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hey guys is there a tutorial to make skin like on this GTA3 video:

<http://www.youtube.com/watch?v=H111tmO1YTw>

it will be a cool sbh skin

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Subject: Re: Skin Tutorial

Posted by [mr£Ä\\$Ä-z](#) on Thu, 18 Oct 2007 20:36:10 GMT

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thats a normall skin tut... it should be transparent! look when he moves, he's like a sbh xD

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Subject: Re: Skin Tutorial

Posted by [Ryu](#) on Thu, 18 Oct 2007 21:05:59 GMT

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That's not a skin, It's a glitch.

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Subject: Re: Skin Tutorial

Posted by [mr£Ä\\$Ä-z](#) on Fri, 19 Oct 2007 10:35:53 GMT

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ok... but is there a tut to make glass/transparent skins? without photoshop or paintshop

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Subject: Re: Skin Tutorial

Posted by [Oblivion165](#) on Fri, 19 Oct 2007 13:16:42 GMT

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No matter how you go about this you will need to edit the model(s) manually. You can make a transparency skin but you will need to set the shader to alpha blending and the texture will have to have proper alpha channels.

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Subject: Re: Skin Tutorial

Posted by [Oblivion165](#) on Fri, 19 Oct 2007 15:17:58 GMT

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Made an example, put terrain around it so you could see it better. Didn't really work well without a textured object behind it.

EDIT:

You might want the link

<http://www.oblivioninteractive.com/files/TransBox.zip>

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Subject: Re: Skin Tutorial

Posted by [The Elite Officer](#) on Fri, 19 Oct 2007 16:09:25 GMT

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cool glitch

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Subject: Re: Skin Tutorial

Posted by [mr£ÄŠÄ-z](#) on Sat, 03 Nov 2007 08:18:41 GMT

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i like remove the radar it sucks and i never use it, is there a otherway to remove the radar? tried to make transparen pictures with gimp but it dont works i followed many tutorials

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Subject: Re: Skin Tutorial

Posted by [Goztow](#) on Sat, 03 Nov 2007 16:18:52 GMT

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By doing F8 -> hud 0

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