
Subject: What happen to this game?

Posted by [Titan1x77](#) on Fri, 28 Sep 2007 03:19:34 GMT

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I joined a marathon server, fnfalls...

People don't know how to play this game anymore, they complain about attacking the enemy's base (points), complain about holding the field, while someone keeps buying tanks to "mass" build them.

It's a shame the day is gone where people worked together to destroy the other teams base, instead of bitching about people trying to hold the field and kill tanks while keeping engineers in the HON repairing.

I understand they get credits, and I'm going to kill every shiny stank that sticks its nose out, so I honestly don't see a point in sitting around while they build 30 med tanks for a rush 30 mins later...

To each their own, but that should work both ways instead of kicking someone who knows how to play, and is only helping his team.

well, after about 20 mins of boredom, I grab a Sydney and kill all the med tank shells...lol

Back to a better server I go, wish "The Pitts" was still around

ps. they had about 30 meds for 10 players, go figure

Subject: Re: What happen to this game?

Posted by [Canadacdn](#) on Fri, 28 Sep 2007 04:00:50 GMT

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What happen?

SOMEONE SET UP US THE BOMB!

Subject: Re: What happen to this game?

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 28 Sep 2007 04:03:35 GMT

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I was playing with Titan before this game that he's talking about, and there was a fair bit of teamplay, but only because me, him, and Havoc89 (a friend of ours) were all on the same team and on teamspeak.

Titan's right though, this game in a public server is no longer what it used to be. You'd think that after almost 6 years, people would actually learn how to play Renegade.

Subject: Re: What happen to this game?
Posted by [Wyld1USA](#) on Fri, 28 Sep 2007 04:12:03 GMT
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cough *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

Subject: Re: What happen to this game?
Posted by [Starbuzz](#) on Fri, 28 Sep 2007 04:59:32 GMT
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[NEFobby[GEN] wrote on Thu, 27 September 2007 21:03]
Titan's right though, this game in a public server is no longer what it used to be. You'd think that after almost 6 years, people would actually learn how to play Renegade.

I think that's not why public games are inferior these days. It's because the players keep being recycled. It's like many "generations" of players from 2002 till now.

Mr.Z buys game and starts playing
Mr.Z gets better
Mr.X buys game and is n00b
Mr.X gets better
Mr.X becomes top ace!
Mr.X becomes bored
Mr.X leaves Renegade for *Insert game name here*
Mr.Z becomes Renegade ace!
Mr.Y buys game!
Mr.Y gets better
Mr.Y simply can't get better anymore...he is natural n00b!
Mr.Y leaves Renegade for *Insert game name here*
Mr.A buys game and starts playing
Mr.Z says "Damn n00bs...don't they ever learn?"

And the cycle continues.

I came to Renegade in Jan, 2007. I ain't n00b no more and as long as I live, I will NEVER leave the forums and the game.

Subject: Re: What happen to this game?
Posted by [IronWarrior](#) on Fri, 28 Sep 2007 05:46:12 GMT
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Titan1x77 wrote on Thu, 27 September 2007 22:19 I joined a marathon server, fnfalls...

People don't know how to play this game anymore, they complain about attacking the enemy's base (points), complain about holding the field, while someone keeps buying tanks to "mass" build

them.

It's a shame the day is gone where people worked together to destroy the other teams base, instead of bitching about people trying to hold the field and kill tanks while keeping engineers in the HON repairing.

I understand they get credits, and I'm going to kill every shiny stank that sticks its nose out, so I honestly don't see a point in sitting around while they build 30 med tanks for a rush 30 mins later...

To each their own, but that should work both ways instead of kicking someone who knows how to play, and is only helping his team.

well, after about 20 mins of boredom, I grab a Sydney and kill all the med tank shells...lol

Back to a better server I go, wish "The Pitts" was still around

ps. they had about 30 meds for 10 players, go figure

You broke the server rules, got kicked, did it again, got t-banned.

How dare you even make an topic about what you did.

Subject: Re: What happen to this game?

Posted by [Goztow](#) on Fri, 28 Sep 2007 06:43:58 GMT

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You just need to find a decent server and stick to its rules. I still have very good public games regulary on my clan's server and have been playing since 2003.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Fri, 28 Sep 2007 08:23:32 GMT

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Goztow wrote on Fri, 28 September 2007 01:43You just need to find a decent server and stick to its rules. I still have very good public games regulary on my clan's server and have been playing since 2003.

FnFalls is a good server, has good mods, who test players for cheats, uses biatch and has very simple rules.

Killing over 20 friendly tanks that was part of a mass, is such a n00b thing to do.

What he needs is an smack around his head.

Subject: Re: What happen to this game?
Posted by [Goztow](#) on Fri, 28 Sep 2007 09:09:39 GMT
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Killing your own tanks so they become wrecks so you can bypass teh tank limit is a really retarded thing to do anyway. And 20 tanks for 10 players? =/

This seems to be a "trend" nowadays, thank God we haven't enabled wrecks.

Subject: Re: What happen to this game?
Posted by [danpaul88](#) on Fri, 28 Sep 2007 09:13:32 GMT
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yeah, it's funny to watch the n00bs kill their own vehicles and THAN realise wrecks are not enabled... they just wasted 800 on a brand new med and killed it for.. nothing

Subject: Re: What happen to this game?
Posted by [Ryu](#) on Fri, 28 Sep 2007 09:58:00 GMT
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Wyld1USA wrote on Thu, 27 September 2007 23:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

Last time I checked, Artillery point whores, Correct?

Subject: Re: What happen to this game?
Posted by [Tunaman](#) on Fri, 28 Sep 2007 13:10:50 GMT
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That's why you kill them!

Subject: Re: What happen to this game?
Posted by [AoBfrost](#) on Fri, 28 Sep 2007 13:13:11 GMT
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Thats why I dont play in big servers, I play in servers with 10-12 people, each person has a

responsibility, and person takes on several jobs during the game, because they know they have to, and each person works as a team, big servers, people goof off, point whore, tank mass, and just do crap, some people in those servers could never survive in a smaller game, because their used to doing 1 thing the entire game fro playing in a server with 20-30 people.

Subject: Re: What happen to this game?

Posted by [DarkKnight](#) on Fri, 28 Sep 2007 13:13:26 GMT

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Wyld1USA wrote on Thu, 27 September 2007 23:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

Jelly Servers??

I was playing on it one day, and was on GDI. We had only the power plant left and i had the only med tank. Was defending all game they were repairing me. Wave after wave of attacks we fought off. Everyone was saying keep the med alive, keep the med alive and telling me i was doing a great job.

Then one of the server mods tells me to get out of the tank he wants it. Said if I do not get out and give him the tank, he will kick me out of the server. Everyone was like what are you doing he is doing a great job. Guy wanted my tank I refused. He kicks me out of the game.

I will never play there again.

Subject: Re: What happen to this game?

Posted by [DutchNeon](#) on Fri, 28 Sep 2007 13:55:06 GMT

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Titan1x77 wrote on Thu, 27 September 2007 22:19I joined a marathon server, fnfalls...

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To each their own, but that should work both ways instead of kicking someone who knows how to

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well, after about 20 mins of boredom, I grab a Sydney and kill all the med tank shells...lol

Back to a better server I go, wish "The Pitts" was still around

ps. they had about 30 meds for 10 players, go figure

Huh, You dont know how to play this game, as you point out that with points.. Points dont have a meaning at marathon servers as it ends only at a ped beacon or killing and enemy base, only will turn in a MVP for the point whore, like you (if they were complaining about you attack enemy buildings). And 30 shells mostly have a meaning too --> More shells --> More mass waves. But still, Marathon servers end up being camp war thus a mass is needed to end the game or it will go on forever (possible complaining about attacking enemy buildings as they had no ref).

Subject: Re: What happen to this game?

Posted by [luv2pb](#) on Fri, 28 Sep 2007 14:09:09 GMT

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Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

It is all about the type of player your server attracts. The sucessfull servers that are full are that way for a reason. They are unique in some way. Other than we both host Renegade servers there is not much that you can compare Jelly and n00bstories with. The servers that are empty are because they are the same run of the mill bullshit. You just need to find your match. Knowing how long you have been playing and your (assumed) skill level I would agree that n00bstories would be a good fit for you.

Subject: Re: What happen to this game?

Posted by [Goztow](#) on Fri, 28 Sep 2007 15:07:50 GMT

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luv2pb wrote on Fri, 28 September 2007 16:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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That's complete rubbish. 90 % of the servers that attract players do so because of a a000 - nick.

Subject: Re: What happen to this game?

Posted by [AoBfrost](#) on Fri, 28 Sep 2007 15:13:22 GMT

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Thats true, another reason is because theres already players there, some people dont like 5-6 players as they think the game is too small.

Subject: Re: What happen to this game?

Posted by [sadukar09](#) on Fri, 28 Sep 2007 15:39:18 GMT

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Darkknight wrote on Fri, 28 September 2007 08:13Wyld1USA wrote on Thu, 27 September 2007 23:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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I will never play there again.

You should've had a screen shot so you can get the fucktard off the mod list.

Subject: Re: What happen to this game?

Posted by [Jellybe4n](#) on Fri, 28 Sep 2007 17:09:30 GMT

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sadukar09 wrote on Fri, 28 September 2007 11:39Darkknight wrote on Fri, 28 September 2007 08:13Wyld1USA wrote on Thu, 27 September 2007 23:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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You should've had a screen shot so you can get the fucktard off the mod list.

Give me the name of the moderator, and screenshots of the incident and it will be dealt with.

Nothing can be done if nothing gets said, just ignoring it and walking away is no good. If you posted and had proof, and nothing was done, then you would have genuine reason to put the community down.

However, a half baked accusation with no proof isn't worth the time it takes to read, unless you can back your claim up. If you can do, I would be more than happy to deal with it as that kind of abuse will not be tolerated, and if you really knew our setup you would know that.

Subject: Re: What happen to this game?

Posted by [luv2pb](#) on Fri, 28 Sep 2007 17:09:46 GMT

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Goztow wrote on Fri, 28 September 2007 11:07luv2pb wrote on Fri, 28 September 2007 16:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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That's complete rubbish. 90 % of the servers that attract players do so because of a a000 - nick. Bullshit. the a000 may cause people to find a server but it's the qualities that keep them comming back.

Subject: Re: What happen to this game?

Posted by [DarkKnight](#) on Fri, 28 Sep 2007 17:14:26 GMT

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Jellybe4n wrote on Fri, 28 September 2007 12:09sadukar09 wrote on Fri, 28 September 2007 11:39Darkknight wrote on Fri, 28 September 2007 08:13Wyld1USA wrote on Thu, 27 September 2007 23:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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its not half baked. i don't make story's up but this happened about awhile ago. Sorry didn't think to get a screen shot. I understand you trying to support your mods though.

Subject: Re: What happen to this game?
Posted by [Jellybe4n](#) on Fri, 28 Sep 2007 17:19:46 GMT
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I am not supporting anyone in this, if you had genuine proof I would act on it. That kind of abuse will lead to a removal, and most probably a ban to go with it.

I do not appreciate you putting down our servers, without any proof to back it up. It leaves me unable to do anything to counter your claim, and indeed act on it.

Had you done the sensible thing and come to the forums, you would have been treated with maximum respect, and the matter would have been dealt with.

Subject: Re: What happen to this game?
Posted by [IronWarrior](#) on Fri, 28 Sep 2007 17:35:33 GMT

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luv2pb wrote on Fri, 28 September 2007 09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teampplay about in there.

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That is total fucking bullshit.

You only have players because you are in the top of the lists.

if you think otherwise, give us your precious a00 names.

Subject: Re: What happen to this game?

Posted by [The Elite Officer](#) on Fri, 28 Sep 2007 17:44:20 GMT

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Goztow wrote on Fri, 28 September 2007 05:09Killing your own tanks so they become wrecks so you can bypass teh tank limit is a really retarded thing to do anyway. And 20 tanks for 10 players? =/

This seems to be a "trend" nowadays, thank God we haven't enabled wrecks.

I know I hate this too! One game the NOD team could have lost a HON with a simple APC rush. But I could not even buy a freaking APC because people just kept buying mammys and shit and then locking them and running away as a infantry person. So here we have like 15 mammys that are locked and they are empty so it's just pointless. You can't drive the mammy because it is locked, and you cant buy a vech because of the Vechicle Limit. It happens like every game! Gosh what happened to buying tanks within moderation

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Fri, 28 Sep 2007 17:54:16 GMT

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Goztow wrote on Fri, 28 September 2007 04:09Killing your own tanks so they become wrecks so you can bypass teh tank limit is a really retarded thing to do anyway. And 20 tanks for 10 players? =/

This seems to be a "trend" nowadays, thank God we haven't enabled wrecks.

Join an marathon server with 50 players for a few days and you soon understand why massing is needed.

To be honest, I'll don't like massing myself, I'll would prefer the vehicle limit to be increased like we have in MP, but server owner said no. so we have to mass to win.

Subject: Re: What happen to this game?

Posted by [Crimson](#) on Fri, 28 Sep 2007 18:47:14 GMT

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The Elite Officer wrote on Fri, 28 September 2007 10:44I know I hate this too! One game the NOD team could have lost a HON with a simple APC rush. But I could not even buy a freaking APC because people just kept buying mammys and shit and then locking them and running away as a infantry person. So here we have like 15 mammys that are locked and they are empty so it's just pointless. You can't drive the mammy because it is locked, and you cant buy a vech because of the Vechicle Limit. It happens like every game! Gosh what happened to buying tanks within moderation

That's exactly why we don't use that stupid-ass feature. No stupid wrecks, no stupid locking.

Subject: Re: What happen to this game?

Posted by [R315r4z0r](#) on Fri, 28 Sep 2007 18:49:56 GMT

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There are many servers out there that still encourage teamwork...

You just need to look for them... and when you find them... don't flame them

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Fri, 28 Sep 2007 18:58:28 GMT

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Well massing does make players work as an team, doesn't happen much, but players work together to build a mass wave up, they gotta share the money, buy the tank, line them up, kill them to a wreck, repair abit and repeat when you got enough, all the team repairs.

It's a pretty sight to see an entire team help out and win afterwards.

Subject: Re: What happen to this game?

Posted by [Starbuzz](#) on Fri, 28 Sep 2007 18:58:44 GMT

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Darkknight wrote on Fri, 28 September 2007 08:13Wyld1USA wrote on Thu, 27 September 2007 23:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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I will never play there again.

What map was it? If I were you I would have quickly killed the tank with C4 or better...get out the base to the enemy to be killed! You would have served the Mod!

P.S. I knew I had problems with Jelly before but now I have no problems whatsoever with them. I kinda don't hate them anymore...they got fair mods now.

Subject: Re: What happen to this game?

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 28 Sep 2007 21:08:54 GMT

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Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

You'll always find 4 or 5 people willing to teamplay on a big server like n00bstories, but not everyone wants to play in a big server...

For one, I'm still on a lower end PC, and secondly, there's way too many people running around to the point where it's hard to do anything other than tank rushes.

I never really liked huge 50 player servers either, Renegade meets its peak at around 24 players. Heck, even if you have a 6 on 6 with really good players on each team, you can have a blast.

I never join public servers unless I'm with people I know, it's as if the majority of players aren't into teamwork like they used to be. People were a lot better at Renegade back when this game was still new in 2002 and 2003. It was a real challenge back then. Now, it's a challenge just to kill noobs without being convicted of cheating all the time.

Subject: Re: What happen to this game?
Posted by [Craziac](#) on Fri, 28 Sep 2007 21:17:22 GMT
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There's nothing wrong with massing. In an 8 hour Marathon game, it's often the one way the game will end (the other is usually a server crash or some such).

What I don't get is why on earth you would come and whine about being kicked for hampering your own team? Making 30 tanks for 10 people... hmm, no brainer? I think anyone with less than half a brain can realize that you can rush--get this--more than once! Is it that hard a concept to understand.

What on Earth makes you think that this is worth whining about? Ya, OK, let's join the military and destroy a tank that can be repaired! Maybe we can shoot a dying soldier while we're at it too?

If you seriously need to make a server look guilty when you can't follow a simple rule, you need help.

Badly.

Subject: Re: What happen to this game?
Posted by [Titan1x77](#) on Fri, 28 Sep 2007 21:57:49 GMT
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Ironwarrior, Yes I got kicked, t-banned or what not, but i didnt really care at that point, im not returning to that server again.

If you think setting up 30+ tanks for waves is teamwork, then your out of your mind! Everyone on the same page buying a med tank and killing just a few to pass the limit would be more like it.

I tried to organize a mass gunner rush but everyone was to busy waiting for 100 tanks for 10 waves, while we wait we could do something else you know?

It was just a bunch of lame people on the server, and I wanted to vent. So i made a post, I didnt see any rules about attacking buildings, nor did i see any rules about wrecks, wrecks are dumb anyways.

but your right, what i did was stupid and equally matched by the stupidity on that server.

@stewie, 8hr's??, sorry I joined the wrong server i guess, i dont have 8 hrs to play a game of watching people buy med tanks and kill em...

and your logic of waves is off, if 1 wave doesnt work, what makes you think the next wave will?...all it takes is 10 med tanks and they wouldnt be able to keep the building up for long(then just buy them normally!), if it doesnt work then "oh noes your giving them credits!!, bannnnhim!!!"

It may be a marathon, but if your attacking the enemys base, you still have an upper hand. As you

hold the field and pound every tank that tries to come out, you are winning. I'm still gaining more credits than the other team.

Maybe if everyone attacked the HON, you may finally get it to blowup...back in the day this is how you would win.

Marathon + wrecks + dumb rules = horrible gameplay

Subject: Re: What happen to this game?
Posted by [Try_lee](#) on Fri, 28 Sep 2007 22:10:01 GMT
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Titan1x77 wrote on Fri, 28 September 2007 16:57Marathon = horrible gameplay

Fixed.

Subject: Re: What happen to this game?
Posted by [IronWarrior](#) on Fri, 28 Sep 2007 22:21:57 GMT
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Please leave the internet, you annoy me.

Subject: Re: What happen to this game?
Posted by [Craziac](#) on Fri, 28 Sep 2007 23:36:16 GMT
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Quote:and your logic of waves is off, if 1 wave doesnt work, what makes you think the next wave will?

Were you dropped on your head as a child?

Subject: Re: What happen to this game?
Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 28 Sep 2007 23:42:43 GMT
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There are more legitimate ways of winning Renegade, I consider tank massing a bug. There's a vehicle limit for a reason, and exploiting that limit would be a glitch in the game. Like all exploits, vehicle massing should be disallowed.

Building 20 vehicles to rush a base is probably is least creative way to attack. It's a lot more fun to have a collective rush of 7 tanks, with hotwires backing them up, snipers, and anti-armor guys.

Vehicle massing takes away from the game.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Fri, 28 Sep 2007 23:47:22 GMT

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[NEFobby[GEN] wrote on Fri, 28 September 2007 18:42]There are more legitimate ways of winning Renegade, I consider tank massing a bug. There's a vehicle limit for a reason, and exploiting that limit would be a glitch in the game. Like all exploits, vehicle massing should be disallowed.

Building 20 vehicles to rush a base is probably is least creative way to attack. It's a lot more fun to have a collective rush of 7 tanks, with hotwires backing them up, snipers, and anti-armor guys. Vehicle massing takes away from the game.

Yes, that works in theory, but doesn't work out well in game.

Massing and rushing with over 20 tanks is more true to Command and Conquer style of gameplay.

Subject: Re: What happen to this game?

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 29 Sep 2007 00:33:59 GMT

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IronWarrior wrote on Fri, 28 September 2007 19:47[NEFobby[GEN] wrote on Fri, 28 September 2007 18:42]There are more legitimate ways of winning Renegade, I consider tank massing a bug. There's a vehicle limit for a reason, and exploiting that limit would be a glitch in the game. Like all exploits, vehicle massing should be disallowed.

Building 20 vehicles to rush a base is probably is least creative way to attack. It's a lot more fun to have a collective rush of 7 tanks, with hotwires backing them up, snipers, and anti-armor guys. Vehicle massing takes away from the game.

Yes, that works in theory, but doesn't work out well in game.

Massing and rushing with over 20 tanks is more true to Command and Conquer style of gameplay.

Sure it works ingame, it's what the rest of us are doing in non-tankmassing servers.

Subject: Re: What happen to this game?
Posted by [Kuzco](#) on Sat, 29 Sep 2007 01:08:06 GMT
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hope u stay banned noob

Subject: Re: What happen to this game?
Posted by [Xpert](#) on Sat, 29 Sep 2007 01:23:09 GMT
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Obviously this topic is just another issue where people toss their own opinions around about other people's servers.

Everyone has their own opinions about other servers. In my opinion, FnFall isn't my choice of server because of my own personal reasons. Other servers are because it's the something as the next just different way of using those special features and ideas different servers have. I don't play public games anymore. I either play in my Mt0wn Servers or I go play a clanwar. That's why I do clanwarring. You want teamwork, hell, set up a clan and get a teammate(s) that will work with you. It's interesting that way and you learn alot of different strategies and tactics that actually lead to winning the game instead of walking AFK n00bs in a public server running around thinking repair guns are the best option at killing people.

Different communities, different gameplay, different rules, different server mods, different mod staff. There are many things that can make a server successful. The answer doesn't always have to be an a00 name. Don't criticize them because of it.

Subject: Re: What happen to this game?
Posted by [DarkKnight](#) on Sat, 29 Sep 2007 03:20:03 GMT
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Starbuzz wrote on Fri, 28 September 2007 13:58
P.S. I knew I had problems with Jelly before but now I have no problems whatsoever with them. I kinda don't hate them anymore...they got fair mods now.

I'll give them another try.

Anyone know their ip and port. i use renip.

Subject: Re: What happen to this game?
Posted by [zillia](#) on Sat, 29 Sep 2007 04:09:28 GMT
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IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007

09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there. It is all about the type of player your server attracts. The sucessfull servers that are full are that way for a reason. They are unique in some way. Other than we both host Renegade servers there is not much that you can compare Jelly and n00bstories with. The servers that are empty are because they are the same run of the mill bullshit. You just need to find your match. Knowing how long you have been playing and your (assumed) skill level I would agree that n00bstories would be a good fit for you.

That is total fucking bullshit.

You only have players because you are in the top of the lists.

if you think otherwise, give us your precious a00 names.

I Totally agree here, give up the nicks and lets see where it takes your "players"?.

Subject: Re: What happen to this game?

Posted by [Carrierll](#) on Sat, 29 Sep 2007 09:33:41 GMT

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Quote:

Jelly Servers??

I was playing on it one day, and was on GDI. We had only the power plant left and i had the only med tank. Was defending all game they were repairing me. Wave after wave of attacks we fought off. Everyone was saying keep the med alive, keep the med alive and telling me i was doing a great job.

That sounds like my experiences at Jelly.

Quote:

Then one of the server mods tells me to get out of the tank he wants it. Said if I do not get out and give him the tank, he will kick me out of the server. Everyone was like what are you doing he is doing a great job. Guy wanted my tank I refused. He kicks me out of the game.

I will never play there again.

That does not. I've never encountered a corrupt moderator.

Subject: Re: What happen to this game?

Posted by [Crimson](#) on Sun, 30 Sep 2007 05:00:54 GMT

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zillia wrote on Fri, 28 September 2007 21:09IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09It is all about the type of player your server attracts. The sucessfull servers that are full are that way for a reason. They are unique in some way. Other than we both host Renegade servers there is not much that you can compare Jelly and n00bstories with. The servers that are empty are because they are the same run of the mill bullshit. You just need to find your match. Knowing how long you have been playing and your (assumed) skill level I would agree that n00bstories would be a good fit for you.

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I Totally agree here, give up the nicks and lets see where it takes your "players"?.

The a00 nickname attracts the players, but it's the quality of the server, the staff, and the gameplay that keeps them coming back. I have been running a server since a few months after the game came out so I know what the hell I'm doing, and so do the people who help me run it.

Subject: Re: What happen to this game?

Posted by [Rocko](#) on Sun, 30 Sep 2007 05:40:37 GMT

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IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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if you think otherwise, give us your precious a00 names.

your servers are so cool sitting empty at the bottom with your zzz names.

Subject: Re: What happen to this game?

Posted by [R315r4z0r](#) on Sun, 30 Sep 2007 05:41:44 GMT

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I like vehicle shells. I think they add ambiance to the map.

But I don't like how you can repair them and they spawn a new vehicle.

They should just appear when a tank is destroyed, then can only be blown up from there.

It makes the map look cooler.

Also, those A00 names mean crap to me. I don't understand... what other reason do people who are looking for a server to play on have to sort the game listings by host name? Other than being invited to join a specific host.

No one is like "Oh hey, that host's name is A0000lol! Lets join that server cause they have 4 zeros!"

Hell, no one even searches by server name anymore, although that is the best one to search by if your looking for a game, because game names usually tell you what the server is. (I.E Sniping, AOW, CTF, ect)

Other than that, I would say sorting by Players or Map are the two main ones people use. I usually search by server name or amount of players in game. I never search by host name.

Subject: Re: What happen to this game?

Posted by [sadukar09](#) on Sun, 30 Sep 2007 11:57:18 GMT

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Noobs don't know how to search by name, and that's how I started playing somewhere else instead of n00bstories. -_-! They just look for the servers on the first page of the listings.

Subject: Re: What happen to this game?

Posted by [=HT=T-Bird](#) on Sun, 30 Sep 2007 12:32:47 GMT

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First...if you don't like massing, don't play in a 50 player Marathon server. I'd recommend either BI or TK2 AOW for you, Titan.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Sun, 30 Sep 2007 15:12:14 GMT

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Rocko wrote on Sun, 30 September 2007 00:40IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamply about in there.

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That is total fucking bullshit.

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your servers are so cool sitting empty at the bottom with your zzz names.

Do not post when you don't know what the fuck you talking about, thank you.

MP-Servers have a very high player count, as am an server admin for them all, I'll know our player numbers and our community is very strong.

Subject: Re: What happen to this game?

Posted by [Nukelt15](#) on Sun, 30 Sep 2007 16:54:33 GMT

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I'd play Ren a whole lot more than I do if it weren't for the fact that it gives my campus network indigestion. It's the only game out of my entire collection (natch) that refuses to pull under a 300 ping when played over the network- and often runs as high as 900. Every other damn game I have gives me something playable, like 100 or below. Honestly, I want to play Ren. Right now. I just can't without experiencing all over again the warpingly blue hell of a good time that was playing Ren with a high ping back in my 56k days. I'd be one happy camper if I could find a way to get Ren working properly down here.

Subject: Re: What happen to this game?

Posted by [luv2pb](#) on Sun, 30 Sep 2007 16:54:44 GMT

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zillia wrote on Sat, 29 September 2007 00:09IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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I Totally agree here, give up the nicks and lets see where it takes your "players"?.

Since you asshole didn't read it the first time let me copy and paste part one of this coversation.

luv2pb wrote on Fri, 28 September 2007 13:09Goztow wrote on Fri, 28 September 2007 11:07luv2pb wrote on Fri, 28 September 2007 16:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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That's complete rubbish. 90 % of the servers that attract players do so because of a a000 - nick. Bullshit. the a000 may cause people to find a server but it's the qualities that keep them comming back.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Sun, 30 Sep 2007 19:02:23 GMT

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luv2pb wrote on Sun, 30 September 2007 11:54zillia wrote on Sat, 29 September 2007 00:09IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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Am sorry I've don't read or understand bullshit, try again.

Subject: Re: What happen to this game?

Posted by [Renerage](#) on Sun, 30 Sep 2007 19:45:40 GMT

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luv2pb wrote on Sun, 30 September 2007 12:54zillia wrote on Sat, 29 September 2007 00:09IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09Wyld1USA wrote on Fri, 28 September 2007 00:12*cough* *cough* you went into the wrong server m8..... try Jelly Servers or n00bstories. Plenty of teamplay about in there.

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You do realise, you owend yourself, right?

You just showed that the only reason people find the servers to begin with, is because of the a0000 nick's.

Qualities? There arent any. 90% of the time on public servers it's all about people being Rambo, instead of helping the team.

I never go to an a000 nick. I don't see the need, I prefer private servers. I find that the people, actually appreciate the word teamwork.

Oh, and DK-

Similar thing happened to me on Jelly way back in the day. Haven't played there since.

Subject: Re: What happen to this game?

Posted by [R315r4z0r](#) on Sun, 30 Sep 2007 20:08:03 GMT

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There are plenty of "private servers" that run under a00 names...

Subject: Re: What happen to this game?
Posted by [Renerage](#) on Sun, 30 Sep 2007 20:10:55 GMT
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I don't think you heard me-
I rarely play on a0000 names.

Subject: Re: What happen to this game?
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 30 Sep 2007 20:19:40 GMT
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Crimson wrote on Sun, 30 September 2007 01:00zillia wrote on Fri, 28 September 2007 21:09IronWarrior wrote on Fri, 28 September 2007 12:35luv2pb wrote on Fri, 28 September 2007 09:09It is all about the type of player your server attracts. The sucessfull servers that are full are that way for a reason. They are unique in some way. Other than we both host Renegade servers there is not much that you can compare Jelly and n00bstories with. The servers that are empty are because they are the same run of the mill bullshit. You just need to find your match. Knowing how long you have been playing and your (assumed) skill level I would agree that n00bstories would be a good fit for you.

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The a00 nickname attracts the players, but it's the quality of the server, the staff, and the gameplay that keeps them coming back.

I beg to differ. Back when I used to have my 28 player server on a0000000d, it was full almost all hours of the day, it was even hard for the admins just to get ingame. We had great moderation, a huge ban-list full of hackers, and not a single complaint on our forums for an entire year.

As soon as we took that nickname off, everyone disappeared. Everyone.

Bad moderation and cheating admins never stopped the Xil server btw, which was always populated, and had an a00 nickname.

Subject: Re: What happen to this game?
Posted by [luv2pb](#) on Sun, 30 Sep 2007 20:52:46 GMT
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You guys make my head hurt.

I didn't own myself. I conceded that, sure, some of our "new player" traffic is because of our high nick. But those people and all the others come back for a reason. We have a server they like. We have something they can't get elsewhere. We don't keep our 50 player server full on the random new guys that pick us because were at the top of the list.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Sun, 30 Sep 2007 21:28:04 GMT

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luv2pb wrote on Sun, 30 September 2007 15:52You guys make my head hurt.

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As you pretty much run an classic aow server, what is so awesome about it?

FanMaps and MP had a few top a00 names once and the server would always be FULL, since wol to xwis fucked that up and we lost our names, our "new player" numbers have dropped and our community was never the same again without that nick.

Now, I'll do agree you have alot of old players, who keep you're server alive, but they only old, because at first, just like us all, would join the servers at the top.

I'll remember that the WNx and Koss used to have top server names, I've would join them all the time in my first days of Renegade, now they have are in the middle to bottom.

Subject: Re: What happen to this game?

Posted by [Titan1x77](#) on Mon, 01 Oct 2007 00:34:25 GMT

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=HT=T-Bird wrote on Sun, 30 September 2007 08:32First...if you don't like massing, don't play in a 50 player Marathon server. I'd recommend either BI or TK2 AOW for you, Titan.

yea, i didnt choose the server some freinds did, I killed off the tanks cause the players were being childish and I never plan on returning anyways...what i did was dumb, but w/e i was laughing when i did it and having fun, made up for the boring gameplay from the previous 30 mins on that map.

Subject: Re: What happen to this game?

Posted by [terminator 101](#) on Mon, 01 Oct 2007 02:40:54 GMT

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sadukar09 wrote on Sun, 30 September 2007 07:57Noobs don't know how to search by name, and that's how I started playing somewhere else instead of n00bstories. -_- ' They just look for the servers on the first page of the listings.

Well, when I started playing, I chose servers based on label, since Gamespy does not display names.

Perhaps all noobs should start at gamespy and then move to WOL. That is how I did it.

Subject: Re: What happen to this game?

Posted by [nikki6ixx](#) on Mon, 01 Oct 2007 05:37:21 GMT

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When I was a noob, I went to n00bstories, because the ping was the lowest. It's my Renegade home now.

Subject: Re: What happen to this game?

Posted by [Goztow](#) on Mon, 01 Oct 2007 06:44:34 GMT

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IronWarrior wrote on Sun, 30 September 2007 23:28luv2pb wrote on Sun, 30 September 2007 15:52You guys make my head hurt.

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I'll remember that the WNx and Koss used to have top server names, I've would join them all the time in my first days of Renegade, now they have are in the middle to bottom.

With our KOSs2 server, we've been through all stages. We got to use the a0000002-nickname for several months and had a lot of players indeed. We put in an anti swearing policy which wasn't appreciated by everyone but a lot of people also liked it and most players got used to it. Server

kept very populated.

Then we moved way down to a000000bl (which is about the middle of the list). We hardly saw any new players, but some of the regulars kept coming but only due to the fact we have an active clan that kept playing there. The server hardly ever was over 10-12 players, though.

We now are at a0000000b which is one of the last nicknames on the first page (or second if you're on a low resolution). Server is now quite often around 16-20 players (max is 24), it fills up at sunday evenings.

So there you go: from top to bottom to almost top, the number of players is clearly influenced by the place you got. I need to agree that we got regulars over that time and they now form the majority of our players. When we were at a00000002 I saw a lot more names I just hardly knew.

I think n00bstories may be a bit of an exception: they might keep a lot of their players if they drop off first page but I believe it would still lose at least a third of their player number. Then again: why else would they use the a000 - nick . Saying you can get as much traffic with a zzz-nick as with a a000-nick is bullshit. Some communities surely could limit the player drop though but isn't that because they got known thanks to a000-nicks in the first place (except the really old communities that were around before the a000-stuff started).

As last exemple: I remember joining a to me unknown a00-server several months ago which had an sfps of 15 and dropping (!). It was filled with 26 players, all complaining about lag but staying in the server to play!

BTW: this is unrelated to the discussion if a000 is "fair" or not, I don't think there currently is a different system that would work as good as this one does. There could be one if we got access to the patch system and people could start selecting favourite servers and/or servers would be auto ranked on amount of players (could be in % of max players, for exemple). But that's a different discussion .

Subject: Re: What happen to this game?

Posted by [Speedy059](#) on Mon, 01 Oct 2007 09:07:24 GMT

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I too am starting to notice that there isn't much teamwork anymore. Most people who play now just want to do their own thing. Servers have so many different modules/hacks running that the game play isn't like it used to be. Why in the world would a server enable the ability to destroy tanks and allow them to be rebuilt again? The originality of having an 8 (I believe it's 8?) tank max limit was to keep the game play balanced. I wish I was with titan1x77 to destroy all those retarded broken down tanks, stupidest thing I've ever seen in a server...let me know the next time you join a server

use some teamwork and organize a rush with apc's/tanks and destroy some buildings. The only thing I like that I've notice was in the n00bstories server where snipers didn't get as many points, as they used to, by shooting tanks.

Subject: Re: What happen to this game?
Posted by [Goztow](#) on Mon, 01 Oct 2007 09:30:30 GMT
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More info on point bug fix

Subject: Re: What happen to this game?
Posted by [Chuck Norris](#) on Mon, 01 Oct 2007 09:37:42 GMT
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Place on the the list does affect traffic from what I've seen. Sure, if you run a crappy server, players won't return, but as long as it's not a really bad server, they'll come back. I think it's more that people don't want to play in empty servers, especially considering the lack of players in this game, so they go to the full ones. What gets them full to begin with is the fact that they're at the top.

About the game, I think the MODs have made it more fun, interesting, and unique, but clearly they aren't for everyone. I'm glad there's diversity and choice though. If you like 'em, go to a server that has them. If not, go elsewhere. I myself have started to like more original play (no starting credits, no base defenses, shells I don't really care for or against) and I've been playing at Jelly alot recently becuae of that (though they do have donate, it's disabled within the first few minutes).

Subject: Re: What happen to this game?
Posted by [sadukar09](#) on Mon, 01 Oct 2007 15:38:53 GMT
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speedy059 wrote on Mon, 01 October 2007 04:07The only thing I like that I've notice was in the n00bstories server where snipers didn't get as many points, as they used to, by shooting tanks. Yea, that forces the USELESS n00bs to shoot infantry with ramjet instead of Tanks.

Subject: Re: What happen to this game?
Posted by [Starbuzz](#) on Mon, 01 Oct 2007 16:29:10 GMT
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Chuck Norris wrote on Mon, 01 October 2007 04:37

About the game, I think the MODs have made it more fun, interesting, and unique, but clearly they aren't for everyone. I'm glad there's diversity and choice though. If you like 'em, go to a server that has them. If not, go elsewhere.

And it's not like the classic AOW servers will disappear. Besides server-side mods attract more people if done right.

Look at the EKT Marathon server and Halo2pac server for comparison.

Short of writing an essay, I will say the EKT Marathon has the right balance of server-side mods while the Halo2pac overuses the mods and makes the game confusing and shitty.

And yeah, you can always avoid those servers if you don't like them. The bottom line is, the server should attract lots of players through any means necessary.

Subject: Re: What happen to this game?

Posted by [Jerad2142](#) on Tue, 02 Oct 2007 17:23:01 GMT

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Titan1x77 wrote on Thu, 27 September 2007 21:19I joined a marathon server, fnfalls...

People don't know how to play this game anymore, they complain about attacking the enemy's base (points), complain about holding the field, while someone keeps buying tanks to "mass" build them.

It's a shame the day is gone where people worked together to destroy the other teams base, instead of bitching about people trying to hold the field and kill tanks while keeping engineers in the HON repairing.

I understand they get credits, and I'm going to kill every shiny stank that sticks its nose out, so I honestly don't see a point in sitting around while they build 30 med tanks for a rush 30 mins later...

To each their own, but that should work both ways instead of kicking someone who knows how to play, and is only helping his team.

well, after about 20 mins of boredom, I grab a Sydney and kill all the med tank shells...lol

Back to a better server I go, wish "The Pitts" was still around

ps. they had about 30 meds for 10 players, go figure

Okay, let me get this straight, they were massing for a team attack. So you get tired and get Sydney and destroy the tanks that they were building so they could attack as a team, therefore destroying the team work. Which makes you the person that wasn't helping the team. I mean you could have just quit instead of wasting 18,000 of your teams credits and who knows how much of their time. And beings friendly fire was probabably off they had no way to stop you.

Basically I am getting at, you should not be complaining about there being no team work, as you destroyed what team work there was.

Subject: Re: What happen to this game?

Posted by [Titan1x77](#) on Tue, 02 Oct 2007 18:48:27 GMT

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Well, a simple reply is: You dont have it straight.

A more complex reply is : Instead of people actually getting tanks and "attempting" to destroy the base, they were more concerned with not attacking them and giving them credits, since score doesnt matter in a "marathon"

After several attempts by them to !kick me, which were voted no... I tried to get a gunner rush the OB, while 1 person massed a bunch of med tanks.

remember the map was field, there was no teamwork involved, just alot of bitching, and before you call me a point whore, i wiped out every stank and arty that came around the corner of the base, when nothing was coming I kept engys repairing the HON, by no means is this hampering my team...they repair and buy stanks and repeat, giving us more time to keep them pinned down.

I was fed up and just blew all their tanks shells...but is this really hampering your team? all the tanks were bought buy one guy, and I left him 1 or 2, i didnt get them all b4 i was kicked.

If I wasn't kicked, i would of gladly left him 1 last med tank and told him to get in...lol

anyways, marathons are lame, i dont have 2 hours to watch my team sit around while a person kills their tanks and repairs them back...lame server, lame actions by me, GG

So I ask again, what happen to this game, back in the day these dumb ass tactics were non-existent and would of never worked anyways, I'll stay on good server's for now on....The-Pitts was the best server I have ever been involved with as far as team work goes...and this is hard to find nowadays in a pub.

Subject: Re: What happen to this game?

Posted by [Jerad2142](#) on Tue, 02 Oct 2007 19:15:38 GMT

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I never would call you a point whore, and yes that does make a lot more sense to me, it the team just sucked that badly I would have probably beaconed the tanks just to screw with them a little, and hope Nod was smart enough to finish us off.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Tue, 02 Oct 2007 22:02:43 GMT

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Jerad Gray wrote on Tue, 02 October 2007 14:15I never would call you a point whore, and yes that does make a lot more sense to me, it the team just sucked that badly I would have probably beaconed the tanks just to screw with them a little, and hope Nod was smart enough to finish us off.

So are you saying you would team hamp then?

Subject: Re: What happen to this game?

Posted by [Chuck Norris](#) on Tue, 02 Oct 2007 23:05:48 GMT

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Titan1x77 wrote on Tue, 02 October 2007 13:48anyways, marathons are lame, i dont have 2 hours to watch my team sit around while a person kills their tanks and repairs them back...lame server, lame actions by me, GGWait, so becuae YOU don't like marathons, and becuae YOU don't have the time, THEY had to suffer when it was YOU who was choosing to be in that game in the first place? If you dislike the way your team is performing, you have three options.

1. Hamper your team.
2. Try and help them anyway.
3. Leave the game.

Having helped your team is really no excuse to have hampered them. I also don't consider bad tactics hampering. As long as they're attempting it, it's not hampering, whereas you intentionally hampered them.

Subject: Re: What happen to this game?

Posted by [DarkKnight](#) on Wed, 03 Oct 2007 00:26:30 GMT

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CarrierII wrote on Sat, 29 September 2007 04:33

Quote:

Then one of the server mods tells me to get out of the tank he wants it. Said if I do not get out and give him the tank, he will kick me out of the server. Everyone was like what are you doing he is doing a great job. Guy wanted my tank I refused. He kicks me out of the game.

I will never play there again.

That does not. I've never encountered a corrupt moderator.

so that means they don't exist?

Subject: Re: What happen to this game?

Posted by [GoArmy44](#) on Wed, 03 Oct 2007 02:00:31 GMT

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Quote:Back to a better server I go, wish "The Pitts" was still around Huh

Here here, once a Pittsonian, always a Pittsonian.

Subject: Re: What happen to this game?

Posted by [Kuzco](#) on Wed, 03 Oct 2007 06:34:24 GMT

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Titan1x77 wrote on Wed, 03 October 2007 04:48

I was fed up and just blew all their tanks shells...but is this really hampering your team? all the tanks were bought buy one guy, and I left him 1 or 2, i didnt get them all b4 i was kicked.

Are you stupid? Of course that's hampering your team. If I massed all those tanks, I woulda been so pissed off. I have to admitt, I get bored sometimes in Ren too, when the map is taking forever, but I don't ruin everyone elses fun, I leave. You chose the childish option, and broke the rules, so dont come complaining here that FnFalls is a bad community, because it isn't. If it ever was a bad community, it was because you were playing there.

Subject: Re: What happen to this game?

Posted by [Tunaman](#) on Wed, 03 Oct 2007 08:04:56 GMT

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Darkknight wrote on Tue, 02 October 2007 20:26Carrierll wrote on Sat, 29 September 2007 04:33

Quote:

Then one of the server mods tells me to get out of the tank he wants it. Said if I do not get out and give him the tank, he will kick me out of the server. Everyone was like what are you doing he is doing a great job. Guy wanted my tank I refused. He kicks me out of the game.

I will never play there again.

That does not. I've never encountered a corrupt moderator.

so that means they don't exist?

Being that he's from Xphaze, I hope he's being sarcastic.

Subject: Re: What happen to this game?

Posted by [Jerad2142](#) on Wed, 03 Oct 2007 13:14:01 GMT

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IronWarrior wrote on Tue, 02 October 2007 16:02Jerad Gray wrote on Tue, 02 October 2007 14:15I never would call you a point whore, and yes that does make a lot more sense to me, it the team just sucked that badly I would have probably beaconed the tanks just to screw with them a little, and hope Nod was smart enough to finish us off.

So are you saying you would team hamp then?

Actually no, I know that basically what I said, but I would not.
I would just quit the game.

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Wed, 03 Oct 2007 15:45:21 GMT

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Jerad Gray wrote on Wed, 03 October 2007 08:14IronWarrior wrote on Tue, 02 October 2007 16:02Jerad Gray wrote on Tue, 02 October 2007 14:15I never would call you a point whore, and yes that does make a lot more sense to me, it the team just sucked that badly I would have probably beaconed the tanks just to screw with them a little, and hope Nod was smart enough to finish us off.

So are you saying you would team hamp then?

Actually no, I know that basically what I said, but I would not.
I would just quit the game.

Good.

Subject: Re: What happen to this game?

Posted by [CarrierII](#) on Wed, 03 Oct 2007 16:07:28 GMT

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Tunaman wrote on Wed, 03 October 2007 09:04Darkknight wrote on Tue, 02 October 2007 20:26CarrierII wrote on Sat, 29 September 2007 04:33
Quote:

Then one of the server mods tells me to get out of the tank he wants it. Said if I do not get out and give him the tank, he will kick me out of the server. Everyone was like what are you doing he is doing a great job. Guy wanted my tank I refused. He kicks me out of the game.

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Being that he's from Xphaze, I hope he's being sarcastic.

I was refering to Jelly. Of course it means they don't exist. Also, please don't blindly write off the whole Xphaze staff as crap, some of us did know what we were doing, we only never bought accusations against Yonnie because we, or at least I, always thought it was just a "moment of lag". Then again, I never really did Infantry fights, so I encountered him less. I also Resigned from the staff the moment it was proved (despite my recent promotion), demanded an apology, when none was forthcoming, I left, which I intended to do anyway.

Read. (Mind you, you can't see my PM box.) Learn. Post.

Subject: Re: What happen to this game?

Posted by [bisen11](#) on Wed, 03 Oct 2007 20:17:09 GMT

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Heh, fnfall Marathon is a good server. Hardly any cheaters ever around and isn't full of a bunch of people !forcerg anyone who is better than them. N00bstories is a terrible server. First time I went in there, I was a GDI sniper on walls. An sbh runs in a straight line right infront of me near our tunnels. So I HS him. Next thing i know 5 people !forcerg me and I can't play in the server unless I get rg :/ .

Subject: Re: What happen to this game?

Posted by [IronWarrior](#) on Wed, 03 Oct 2007 21:32:09 GMT

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bisen11 wrote on Wed, 03 October 2007 15:17Heh, fnfall Marathon is a good server. Hardly any cheaters ever around and isn't full of a bunch of people !forcerg anyone who is better than them. N00bstories is a terrible server. First time I went in there, I was a GDI sniper on walls. An sbh runs in a straight line right infront of me near our tunnels. So I HS him. Next thing i know 5 people !forcerg me and I can't play in the server unless I get rg :/ .

Yeah that sucks. :/

Subject: Re: What happen to this game?

Posted by [CarrierII](#) on Wed, 03 Oct 2007 22:14:52 GMT

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Liek... get RG?

Subject: Re: What happen to this game?

Posted by [Titan1x77](#) on Wed, 03 Oct 2007 22:15:08 GMT

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Just a final note about the incident, I know what I did was dumb, Im admitting what i did, it was the events leading up to my actions, The gameplay was horrible and no teamwork was used... My actions didnt have anything to do with that.

I dont think its hampering tho, I see it as karma... They had ruined my fun and efforts to win and I just returned the favor.

Over the many years I have played this game I have simply left the server, in this case I was dealing with people who were rude to me and instead of leaving (which I could of done), I retaliated.

My bad...Sorry to the one person building/destroying/repairing all those tanks.

Subject: Re: What happen to this game?

Posted by [Tunaman](#) on Wed, 03 Oct 2007 23:16:01 GMT

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CarrierII wrote on Wed, 03 October 2007 12:07

I was referering to Jelly. Of course it means they don't exist. Also, please don't blindly write off the whole Xphaze staff as crap, some of us did know what we were doing, we only never bought accusations against Yonnie because we, or at least I, always thought it was just a "moment of lag". Then again, I never really did Infantry fights, so I encountered him less. I also Resigned from the staff the moment it was proved (despite my recent promotion), demanded an apology, when none was forthcoming, I left, which I intended to do anyway.

Read. (Mind you, you can't see my PM box.) Learn. Post.

I know your situation and I know everyone from XpHaZe's situation as well. It just seemed like you were saying there are no corrupt moderators anywhere.. I never said anything about the XpHaZe staff besides the fact there were and are corrupt moderators there. ;) I've had several friends who were moderators and actually was a friend of Yonegga before he blew up at me.

Subject: Re: What happen to this game?

Posted by [DarkKnight](#) on Wed, 03 Oct 2007 23:25:28 GMT

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CarrierII wrote on Wed, 03 October 2007 11:07Tunaman wrote on Wed, 03 October 2007 09:04Darkknight wrote on Tue, 02 October 2007 20:26CarrierII wrote on Sat, 29 September 2007 04:33

Quote:

Then one of the server mods tells me to get out of the tank he wants it. Said if I do not get out and give him the tank, he will kick me out of the server. Everyone was like what are you doing he is doing a great job. Guy wanted my tank I refused. He kicks me out of the game.

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Read. (Mind you, you can't see my PM box.) Learn. Post.

so in other words your accusing me of just flat out lying and making up things just for the hell of it.

Subject: Re: What happen to this game?

Posted by [candy](#) on Thu, 04 Oct 2007 21:04:50 GMT

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i don't play renegade anymore unless i got an i-cw or a cw
public get boring 2 fast because of stupid teamplay and retarded teamhamper noobs
i hate it when people ruin the mining that is done, or leave there vehs on purpose so that the other
can take it
also i've seen a stank mass going terribly bad on a server with a veh limit of about 20

they massed, we rushed in with apc's=gg

Subject: Re: What happen to this game?

Posted by [Crimson](#) on Thu, 04 Oct 2007 21:52:17 GMT

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bisen11 wrote on Wed, 03 October 2007 13:17Heh, fnfall Marathon is a good server. Hardly any cheaters ever around and isn't full of a bunch of people !forcerg anyone who is better than them. N00bstories is a terrible server. First time I went in there, I was a GDI sniper on walls. An sbh runs in a straight line right infront of me near our tunnels. So I HS him. Next thing i know 5 people !forcerg me and I can't play in the server unless I get rg :/ .

Yeah, you're probably lying. Usually there aren't even 5 people forcing an actual cheater. Give me your in-game name and I'll prove it. I don't find any record of "bisen11" or your IP ever playing in the server.

Subject: Re: What happen to this game?

Posted by [u6795](#) on Thu, 04 Oct 2007 22:25:01 GMT

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Crimson wrote on Thu, 04 October 2007 17:52bisen11 wrote on Wed, 03 October 2007 13:17Heh, fnfall Marathon is a good server. Hardly any cheaters ever around and isn't full of a bunch of people !forcerg anyone who is better than them. N00bstories is a terrible server. First time I went in there, I was a GDI sniper on walls. An sbh runs in a straight line right infront of me near our tunnels. So I HS him. Next thing i know 5 people !forcerg me and I can't play in the server unless I get rg :/ .

Yeah, you're probably lying. Usually there aren't even 5 people forcing an actual cheater. Give me your in-game name and I'll prove it. I don't find any record of "bisen11" or your IP ever playing in the server.

Hahaha, owned.

Subject: Re: What happen to this game?

Posted by [Herr Surth](#) on Thu, 04 Oct 2007 22:26:58 GMT

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Quote:

I came to Renegade in Jan, 2007. I ain't n00b no more and as long as I live, I will NEVER leave the forums and the game. Big Grin And you called me a noob, wow.

Subject: Re: What happen to this game?

Posted by [CarrierII](#) on Fri, 05 Oct 2007 11:47:53 GMT

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That should read,

Quote:

Of course that doesn't mean they don't exist.

Whoops.

Subject: Re: What happen to this game?

Posted by [DarkKnight](#) on Sat, 06 Oct 2007 00:16:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

CarrierII wrote on Fri, 05 October 2007 06:47That should read,

Quote:

Of course that doesn't mean they don't exist.

Whoops.

Subject: Re: What happen to this game?

Posted by [Tunaman](#) on Sat, 06 Oct 2007 07:38:35 GMT

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Crimson wrote on Thu, 04 October 2007 17:52bisen11 wrote on Wed, 03 October 2007 13:17Heh, fnfall Marathon is a good server. Hardly any cheaters ever around and isn't full of a bunch of people !forcerg anyone who is better than them. N00bstories is a terrible server. First time I went in there, I was a GDI sniper on walls. An sbh runs in a straight line right infront of me near our tunnels. So I HS him. Next thing i know 5 people !forcerg me and I can't play in the server unless I get rg :/ .

Yeah, you're probably lying. Usually there aren't even 5 people forcing an actual cheater. Give me your in-game name and I'll prove it. I don't find any record of "bisen11" or your IP ever playing in the server.

I don't know.. there've been times when I joined the server, killed a few people in a minute or so, and then everyone jumps on the !forcerg bandwagon. :[But it doesn't really bug me.. It's not a big deal for me to run RenGuard when I play at n00bstories.. I don't see why people are so adamant about not running it.

Subject: Re: What happen to this game?
Posted by [Ryu](#) on Sat, 06 Oct 2007 08:33:30 GMT
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Crimson wrote on Thu, 04 October 2007 16:52bisen11 wrote on Wed, 03 October 2007 13:17Heh, fnfall Marathon is a good server. Hardly any cheaters ever around and isn't full of a bunch of people !forcerg anyone who is better than them. N00bstories is a terrible server. First time I went in there, I was a GDI sniper on walls. An sbh runs in a straight line right in front of me near our tunnels. So I HS him. Next thing i know 5 people !forcerg me and I can't play in the server unless I get rg :/ .

Yeah, you're probably lying. Usually there aren't even 5 people forcing an actual cheater. Give me your in-game name and I'll prove it. I don't find any record of "bisen11" or your IP ever playing in the server.

It always happens to me on your server, Crimson.

Nickname = Bl4ckDmon, go on, Search!

Subject: Re: What happen to this game?
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 07 Oct 2007 22:23:21 GMT
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It's really hard for me to NOT be convicted of cheating. That's Renegade's biggest problem these days, there really aren't many cheaters out there, but everyone who gets a headshot is a "cheater".

By the way, Fnfall's convicted Sloth (Reborn member and NE member) of cheating, tested him and saw that he was clean, and still had him banned. gg.

Subject: Re: What happen to this game?
Posted by [Starbuzz](#) on Mon, 08 Oct 2007 03:56:52 GMT
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Surth wrote on Thu, 04 October 2007 17:26Quote:

I came to Renegade in Jan, 2007. I ain't n00b no more and as long as I live, I will NEVER leave the forums and the game. Big Grin And you called me a noob, wow.

I think I made that quote like 1 or 2 weeks ago...seriously, Renegade is easy to learn. And when I called you n00b, I was not a n00b (not anymore). So yeah...

Subject: Re: What happen to this game?
Posted by [trooprm02](#) on Wed, 10 Oct 2007 01:10:50 GMT

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I was waiting for a topic like this to be started, but this idea is kinda redundant. Play in a smaller server, servers like 30+ just attract too many new kids because they like the idea of alot of people playing. Most people find in smaller server (16-24) theres alot better teamplay, thats why I love it when bigger communities open up smaller servers, like Jelly RA, AOW2, and n00bstories CCM2 are some of the best smaller servers our there atm (just @ the top alone).

Subject: Re: What happen to this game?

Posted by [Starbuzz](#) on Wed, 10 Oct 2007 13:46:18 GMT

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Yeah, I agree. In bigger servers, you will be tempted to just screw around doing nothing because most of the jobs are already taken (mining for example).

In a smaller server, you have more responsibility and it is as close as you can get to a competitive game in the public servers.

Subject: Re: What happen to this game?

Posted by [Rocko](#) on Thu, 11 Oct 2007 04:23:26 GMT

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KHKuzco wrote on Wed, 03 October 2007 01:34Titan1x77 wrote on Wed, 03 October 2007 04:48
I was fed up and just blew all their tanks shells...but is this really hampering your team? all the tanks were bought buy one guy, and I left him 1 or 2, i didnt get them all b4 i was kicked.

Are you stupid? Of course that's hampering your team. If I massed all those tanks, I woulda been so pissed off. I have to admitt, I get bored sometimes in Ren too, when the map is taking forever, but I don't ruin everyone elses fun, I leave. You chose the childish option, and broke the rules, so dont come complaining here that FnFalls is a bad community, because it isn't. If it ever was a bad community, it was because you were playing there.
yeah thats hampering faggot titan

Subject: Re: What happen to this game?

Posted by [trooprm02](#) on Thu, 11 Oct 2007 20:02:09 GMT

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Why would be buy more than 1 tank? I would have killed all of em to let him know he's an idiot...

Subject: Re: What happen to this game?

Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 11 Oct 2007 20:36:18 GMT

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trooprm02 wrote on Tue, 09 October 2007 21:10I was waiting for a topic like this to be started, but this idea is kinda redundant. Play in a smaller server, servers like 30+ just attract too many new kids because they like the idea of alot of people playing. Most people find in smaller server (16-24) theres alot better teamplay, thats why I love it when bigger communities open up smaller servers, like Jelly RA, AOW2, and n00bstories CCM2 are some of the best smaller servers our there atm (just @ the top alone).

You're right. I play Renegade only when I have friends online, and we always hop onto a small server. Not much teamplay in the bigger servers, mostly just new players and preteens who are attracted by the big numbers. When you and a friend are on the same team in a big server, you cannot make a real difference in the game.

However, if you're playing with buddies in a 20 player server, all you need is a few people working together to cause some real damage. And to say "Me and so-and-so just destroyed most of the Nod base on our own" gives you a satisfying feeling

Subject: Re: What happen to this game?

Posted by [=HT=T-Bird](#) on Fri, 12 Oct 2007 11:36:42 GMT

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Trooprm has an excellent point for once, but he forgot a few servers in his list. Black-Cell AOW and BlackIntel1 are also good small servs

Subject: Re: What happen to this game?

Posted by [Goztow](#) on Fri, 12 Oct 2007 11:45:28 GMT

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=HT=T-Bird wrote on Fri, 12 October 2007 13:36Trooprm has an excellent point for once, but he forgot a few servers in his list. Black-Cell AOW and BlackIntel1 are also good small servs
The KOSs2 is even smaller and bettererererer!!!

Subject: Re: What happen to this game?

Posted by [trooprm02](#) on Fri, 12 Oct 2007 15:58:43 GMT

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Im banned for "dmg hcks" on BC serv like 3 years ago, but it looks good, Ill get around getting myself unbanned soon, and I get EXTREME lag in BI and KoSS servers, like I warp with 150 ping lol?

Subject: Re: What happen to this game?

Posted by [w0dka](#) on Fri, 12 Oct 2007 17:41:59 GMT

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Goztow wrote on Fri, 12 October 2007 06:45=HT=T-Bird wrote on Fri, 12 October 2007 13:36Trooprm has an excellent point for once, but he forgot a few servers in his list. Black-Cell AOW and BlackIntel1 are also good small servs
The KOSs2 is even smaller and betterererererer!!!

love The KOSs2

Subject: Re: What happen to this game?

Posted by [Goztow](#) on Fri, 12 Oct 2007 18:24:01 GMT

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trooprm02 wrote on Fri, 12 October 2007 17:58Im banned for "dmg hcks" on BC serv like 3 years ago, but it looks good, Ill get around getting myself unbanned soon, and I get EXTREME lag in BI and KoSS servers, like I warp with 150 ping lol?
Your side, not ours.

Subject: Re: What happen to this game?

Posted by [trooprm02](#) on Sat, 13 Oct 2007 04:01:54 GMT

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I know, even with an uncapped modem (25mbps connection), I still warp, fucking US data centers
