Subject: SSGM
Posted by Creed3020 on Tue, 25 Sep 2007 02:11:56 GMT
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Hey,

How would I go about turning base defenses on when I have the SSGM Gamemode set to sniping.

I have grown tired of people looping, and spawn killing. Base defenses need to be like they always have been.

; GameMode=
;
; This setting determines what type of game will be played on your server.
; 1 = All Out War
; 2 = Capture The Flag
; 3 = Sniping
; 4 = 500 Sniping
; 5 = Infantry Only
; Set GameMode to one of the above numbers only. Anything else will default to AOW.

GameMode=3

Any help would be appreciated!

Subject: Re: SSGM
Posted by Whitedragon on Tue, 25 Sep 2007 02:26:12 GMT
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You can't.

Subject: Re: SSGM
Posted by Cat998 on Tue, 25 Sep 2007 18:33:19 GMT
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1.) Delete SSGM

2.) Build your own snipermod

Subject: Re: SSGM
Posted by Creed3020 on Fri, 28 Sep 2007 21:23:05 GMT
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Why isn't this an option like it used to be?

I so far have seen no reason why this shouldn't be an option to server owners.

I don't mean to be rude but there must be a way.

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what about inf only (i think the base defences are enabled then)

use the Disable List in ssgm to disallow all chars but snipers.

That might work.