
Subject: scripts.dll 3.4.4 is out
Posted by [jonwil](#) on Thu, 13 Sep 2007 03:35:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

scripts.dll 3.4.4 is out, get it from <http://www.sourceforge.net/projects/rentools/>
This is a small bugfix release to fix a last minute bug that showed up in RA:APB plus a couple other bugs that I didnt get a chance to fix in 3.4.3
changes:
Updated bhs.txt to reflect the correct values of HealthBarStyle and ShieldBarStyle
Corrected a memcpy statement in Vertex_Split_Table::Vertex_Split_Table that was copying the wrong amount of memory
Corrected an issue with newwcs in debug builds
Corrected an issue where the scope code would crash if the player had no weapon
Corrected a bug to do with QuadCount and related entries in hud.ini where it was using x and y the wrong way around
Corrected a bug to do with BackgroundTop and BackgroundLeft where it was using x and y the wrong way around
Corrected a bug where the health bar code wasnt displaying the health of the vehicle you were in
Corrected a bug to do with DisableCostMultiplier in hud.ini

installer available from <http://4camp.net/scripts344.exe>

Subject: Re: scripts.dll 3.4.4 is out
Posted by [superj69](#) on Mon, 17 Sep 2007 04:05:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

i was one of the ppl who had the bhs.dll error. with 3.4.2

it worked and i was able to get onto renegade again , but now everytime the loading bar gets to the end renegade shuts down instead of going into the game.

what can i do ?

Subject: Re: scripts.dll 3.4.4 is out
Posted by [jonwil](#) on Mon, 17 Sep 2007 07:30:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Do you get any crashdumps?
If so, please post them here.

Subject: Re: scripts.dll 3.4.4 is out
Posted by [superj69](#) on Mon, 17 Sep 2007 21:54:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

um, i would give you an answer if i knew what a crashdump was lol.

all i kno is that renegade closes, no msg or ne thing

Subject: Re: scripts.dll 3.4.4 is out
Posted by [jonwil](#) on Mon, 17 Sep 2007 22:57:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

look in your renegade folder for files named crashdump1.txt, crashdump2.txt etc and post them.
Or more specifically, post the most recent one.

Subject: Re: scripts.dll 3.4.4 is out
Posted by [superj69](#) on Mon, 17 Sep 2007 23:03:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

i think this is it.

File Attachments

1) [crashdump6.txt](#), downloaded 734 times

Subject: Re: scripts.dll 3.4.4 is out
Posted by [jonwil](#) on Tue, 18 Sep 2007 11:48:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

superj69, do you have MSN/AIM/Yahoo/ICQ. If so, contact me via the addresses I give in my profile. If not, please email me at jfwfreo@tpgi.com.au so I can communicate further on this issue (in particular I have some tools to send you that might help debug this problem)

Subject: Re: scripts.dll 3.4.4 is out
Posted by [\[BHE\]cubfan203](#) on Thu, 04 Oct 2007 22:49:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

my crashdmp file text:3BTpJAZbHbZaiBFZ4L46

Subject: Re: scripts.dll 3.4.4 is out
Posted by [papaelbo](#) on Sun, 07 Oct 2007 05:41:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi, i have been updating my scripts as these new versions came out. However, with each version, my game kept crashing at random moments and its now starting to do my head in!!

With the latest scripts, it usually happens once but if i reload immedaitey, it wont crash again until after i have shutdown and restarted the computer the next day. Previously, the problem was with the shaders.dll file. However, with the latest scripts, its now the game.exe.

My most recent crashdump.txt is attached. If you get the chance to look at it and notice anything i can do to sort this out i would be grateful.

File Attachments

1) [crashdump10.txt](#), downloaded 698 times

Subject: Re: scripts.dll 3.4.4 is out
Posted by [papaelbo](#) on Sun, 14 Oct 2007 14:30:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

OK, got another one. This time it was shaders.dll again that crashed. This time whilst repairing a mass of light tanks on under.

File Attachments

1) [crashdump11.txt](#), downloaded 709 times

Subject: Re: scripts.dll 3.4.4 is out
Posted by [EA-DamageEverything](#) on Sat, 20 Oct 2007 17:48:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

I am using these scripts now (formerly used 2.92) and all I can say is=

I'm lovin' it!

I got a Ati 2600XT using Catalyst 7.10 and Multisampling AA rox!

Furthermore zero crashes at all.

Subject: Re: scripts.dll 3.4.4 is out

Posted by [Di3HardNL](#) on Sun, 09 Dec 2007 15:25:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have the same problem as superj69.. I really need these scripts to work.. or else i can't run my hud

I hope someone is still on this, thanks

Subject: Re: scripts.dll 3.4.4 is out

Posted by [Di3HardNL](#) on Wed, 26 Dec 2007 10:08:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

thanks lololol!

Subject: Re: scripts.dll 3.4.4 is out

Posted by [_SSnipe_](#) on Thu, 24 Apr 2008 04:47:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

questions everytime someone gets these scripts....they say it makes them lag like a bitch even with shaders and etc disabled...

Subject: Re: scripts.dll 3.4.4 is out

Posted by [Goztow](#) on Thu, 24 Apr 2008 06:57:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

SSnipe wrote on Thu, 24 April 2008 06:47questions everytime someone gets these scripts....they say it makes them lag like a bitch even with shaders and etc disabled...

Answer: then go back to version 2.9.2

Subject: Re: scripts.dll 3.4.4 is out

Posted by [_SSnipe_](#) on Fri, 25 Apr 2008 01:07:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

well is there way to make it so u can have them and not lag?

Subject: Re: scripts.dll 3.4.4 is out

Posted by [Goztow](#) on Fri, 25 Apr 2008 06:20:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

There's no reason at all why they'd lag more due to scripts 3.4.4.

Subject: Re: scripts.dll 3.4.4 is out
Posted by [_SSnipe_](#) on Mon, 28 Apr 2008 04:17:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

well lot of people say they do

Subject: Re: scripts.dll 3.4.4 is out
Posted by [Caveman](#) on Mon, 28 Apr 2008 10:58:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

SSnipe wrote on Mon, 28 April 2008 05:17well lot of people say they do

A lot of people complain about lag there is ping is 100ms >

I like many others have had no problems with lag. The only time 3.x lagged is when jon released one version with a nice memory leak but that soon got patched.

Subject: Re: scripts.dll 3.4.4 is out
Posted by [HaOsLsE](#) on Wed, 07 May 2008 13:30:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

I always run all defaults, except for whatever Renguard did for years, I installed this to test some scripts on my servers and have had no problems. Only thing I seen, it has something that overrides my video card settings for v-synch. You can go into the BHS menu within game to turn this off though. Maybe that's what your friends are talking about. I noticed it Turns on V-Synch locking my FPS at 60fps...which is plenty and you wont notice a difference in game play from 60fps and up...I un-checked vsynch to test..and I was 100-200 in aow games 150-300 in snipers...looked the same to me.

Subject: Re: scripts.dll 3.4.4 is out
Posted by [ids48](#) on Sat, 24 May 2008 04:52:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

i downloaded these scripts and my ren keep crashing

here is one of my crash dumps :

please hit me up on msn: ids6@prodigy.net or jelly's irc

File Attachments

1) [crashdump6.txt](#), downloaded 628 times

Subject: Re: scripts.dll 3.4.4 is out
Posted by [Lone0001](#) on Sun, 25 May 2008 02:07:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Computer specs?

Subject: Re: scripts.dll 3.4.4 is out
Posted by [Xpert](#) on Sun, 25 May 2008 02:33:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

I simply can't run them myself. Never was able to. Always had issues. I was never able to even start my game. Majority including myself couldn't due to computer specs.

Subject: Re: scripts.dll 3.4.4 is out
Posted by [Darknes2](#) on Mon, 10 Nov 2008 23:59:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

it appears i am missing d3d9.lib.

help?

Subject: Re: scripts.dll 3.4.4 is out
Posted by [saberhawk](#) on Tue, 11 Nov 2008 02:59:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

Darknes2 wrote on Mon, 10 November 2008 17:59it appears i am missing d3d9.lib.

help?

Either don't compile shaders.dll (right click on it, choose "unload project"), or follow the steps on this thread (http://www.renegadeforums.com/index.php/m/0/26642/0/20619/#msg_26642)

Subject: Re: scripts.dll 3.4.4 is out
Posted by [JCLA3114](#) on Thu, 03 Sep 2009 20:00:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

I got crashes too. Here are the crashdumps.
Please help!

File Attachments

1) [Crashdumps1-15.rar](#), downloaded 391 times

Subject: Re: scripts.dll 3.4.4 is out
Posted by [Speedy059](#) on Sat, 04 Dec 2010 01:06:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Out of all the files in the scripts344.zip, which ones do you need and where do they go?

Is there an automatic installer somewhere for this stuff? (link in the original post is dead apparently)

Subject: Re: scripts.dll 3.4.4 is out
Posted by [cmatt42](#) on Sat, 04 Dec 2010 01:40:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here you go, the installer in a zip file.

File Attachments

1) [scripts344.zip](#), downloaded 426 times
