Subject: memory_scripts.log ?
Posted by Gen_Blacky on Fri, 07 Sep 2007 22:36:29 GMT
View Forum Message <> Reply to Message

what is this memory_scripts.log it was in Level folder, is there something wrong with my modified scripts version, But Le never crashed ?

File Attachments
1) memory_scripts.log, downloaded 177 times

Subject: Re: memory_scripts.log ?
Posted by danpaul88 on Fri, 07 Sep 2007 23:00:38 GMT
View Forum Message <> Reply to Message

Compile the scripts.dll in Release mode, not Debug mode. In Debug mode it produces that logfile and has much lower performance overall.

Subject: Re: memory_scripts.log ?
Posted by Jerad2142 on Mon, 10 Sep 2007 12:27:22 GMT
View Forum Message <> Reply to Message

Gen_Blacky wrote on Fri, 07 September 2007 16:36what is this memory_scripts.log it was in Level folder, is there something wrong with my modified scripts version, But Le never crashed ? The only time level editor will crash do to scripts, is if you leave a parameter blank.