

---

Subject: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Mon, 03 Sep 2007 11:56:09 GMT  
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Please help. How with hud.ini customize hud and how i can make sidebar like in APB beta

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Subject: Re: Please Help me with HUD.ini  
Posted by [Zion](#) on Mon, 03 Sep 2007 12:23:21 GMT  
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---

Sidebar is in the new scripts, i think. T'is for APB anyway.

Ask Sir\_Kane on hud.ini's.

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Subject: Re: Please Help me with HUD.ini  
Posted by [Sir Kane](#) on Mon, 03 Sep 2007 12:58:46 GMT  
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What

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Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Mon, 03 Sep 2007 13:02:13 GMT  
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Please put here some examples of customized HUDs and code of it

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Subject: Re: Please Help me with HUD.ini  
Posted by [AoBfrost](#) on Mon, 03 Sep 2007 16:23:06 GMT  
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I dont think the hud is released.....to the public.

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Subject: Re: Please Help me with HUD.ini  
Posted by [Sir Kane](#) on Mon, 03 Sep 2007 17:46:49 GMT  
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Why do people always think I used that hud.ini shit made by ratwil?

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Subject: Re: Please Help me with HUD.ini  
Posted by [jnz](#) on Mon, 03 Sep 2007 19:10:24 GMT  
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becuase no one realizes that it isn't even possible to do what you did with HUD.ini

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Subject: Re: Please Help me with HUD.ini  
Posted by [IronWarrior](#) on Mon, 03 Sep 2007 19:27:42 GMT  
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lolol.

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Subject: Re: Please Help me with HUD.ini  
Posted by [Sir Kane](#) on Mon, 03 Sep 2007 20:12:12 GMT  
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oloLOLOlololOLOLOlolLOILOOLOLOLOlolLOOL

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Subject: Re: Please Help me with HUD.ini  
Posted by [Canadacdn](#) on Mon, 03 Sep 2007 23:48:28 GMT  
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llololoololololol?

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Subject: Re: Please Help me with HUD.ini  
Posted by [Sn1per74\\*](#) on Tue, 04 Sep 2007 01:40:00 GMT  
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lol0o0l0ll0l0l0l0l0lo??//?/?/?/?/?/slash?/s/l?a/S/?H?

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Subject: Re: Please Help me with HUD.ini  
Posted by [mr£ÄŞÄ-z](#) on Tue, 04 Sep 2007 02:11:14 GMT  
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Ähh?

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Subject: Re: Please Help me with HUD.ini

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Posted by [jnz](#) on Tue, 04 Sep 2007 04:20:27 GMT

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Subject: Re: Please Help me with HUD.ini

Posted by [Tunaman](#) on Tue, 04 Sep 2007 06:46:13 GMT

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---

Mad\_Kitten wrote on Mon, 03 September 2007 07:56 Please help. How with hud.ini customize hud and how i can make sidebar like in APB beta

Read bhs.txt in the scripts download, if you can't understand how to use it from there, then I can't help you sorry.

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Subject: Re: Please Help me with HUD.ini

Posted by [Gen\\_Black](#) on Tue, 04 Sep 2007 12:45:04 GMT

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now im confused lol

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Subject: Re: Please Help me with HUD.ini

Posted by [KatzSmile](#) on Wed, 05 Sep 2007 04:54:57 GMT

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---

I was talk with John Wilson. He help me. But it not corretly work.

After i was set the HealthColorCount=3 and made all required section Health Counter is disapper =( John have no idea and cant help me! =(

---

### File Attachments

1) [huddata.zip](#), downloaded 161 times

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Subject: Re: Please Help me with HUD.ini

Posted by [Tunaman](#) on Wed, 05 Sep 2007 04:58:57 GMT

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---

You put a ; in front of HealthColorCount.

You also need to specify HealthColor4 and have the value be 101 or else the health counter will be black until it goes below 70. You will then have to change HealthColorCount to 4 in order to add the new color.

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Subject: Re: Please Help me with HUD.ini  
Posted by [Canadacdn](#) on Wed, 05 Sep 2007 05:32:01 GMT  
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Does a modified Hud.ini work with PKG maps?

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Ryu](#) on Wed, 05 Sep 2007 06:34:01 GMT  
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---

Canadacdn wrote on Wed, 05 September 2007 00:32 Does a modified Hud.ini work with PKG maps?

They should.

---

Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Wed, 05 Sep 2007 11:55:37 GMT  
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---

2Tunaman

Thanx for help! Now it work =( But this hud not work with Vehicles =(

---

Subject: Re: Please Help me with HUD.ini  
Posted by [jonwil](#) on Wed, 05 Sep 2007 12:34:43 GMT  
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---

modified hud.ini does NOT work with .pkg maps because of how the loading of hud.ini works (specifically the fact that large bits of the code assume that there is only ever one hud.ini and that it never changes at runtime)

---

Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Wed, 05 Sep 2007 12:52:50 GMT  
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---

Can Someone rebuild this scripts in attached archive? it have corrected version of HUD hooks. I cant because i dont have DX9 SDK =(  
Please if someone rebuild it post builded dll files in this topic

<http://rapidshare.com/files/53561888/scripts341edited.rar.html>

---

Subject: Re: Please Help me with HUD.ini  
Posted by [danpaul88](#) on Wed, 05 Sep 2007 12:54:15 GMT  
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---

Why on earth are you wanting to recompile scripts.dll to use a custom hud.ini file?

You just put the hud.ini into your data (? or maybe just renegade folder, but probably data) folder, and load renegade, no need to go around recompiling things

---

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Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Wed, 05 Sep 2007 13:00:43 GMT  
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2danpaul88

BECOUSE John Wilson told to me how make this changes to fix bug with custom vehicle hud health and armor! BUT I dont have DX9 SDK.

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Tunaman](#) on Wed, 05 Sep 2007 13:24:48 GMT  
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danpaul88 wrote on Wed, 05 September 2007 08:54Why on earth are you wanting to recompile scripts.dll to use a custom hud.ini file?

You just put the hud.ini into your data (? or maybe just renegade folder, but probably data) folder, and load renegade, no need to go around recompiling things

No, Mad\_Kitten is right, in the code for drawing the health and armor with hud.ini there is no checking of whether you are in a vehicle or not.

---

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Subject: Re: Please Help me with HUD.ini  
Posted by [danpaul88](#) on Wed, 05 Sep 2007 13:26:19 GMT  
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Ok, well you can get the DirectX SDK from  
[http://download.microsoft.com/download/3/3f/33f1af6e-c61b-4f14-a0de-3e9096ed4b3a/dxsdk\\_aug2007.exe](http://download.microsoft.com/download/3/3f/33f1af6e-c61b-4f14-a0de-3e9096ed4b3a/dxsdk_aug2007.exe)

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Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Wed, 05 Sep 2007 13:36:45 GMT  
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---

I CANT DOWNLOAD DirectX SDK! I dont have traffic!

Bugs: On Spawn health and armor setted to 100 100 it must be 50 50  
(Red Alert APB)

After Purchase it set to normal

Beta version of hud for bugtrack in attached archive

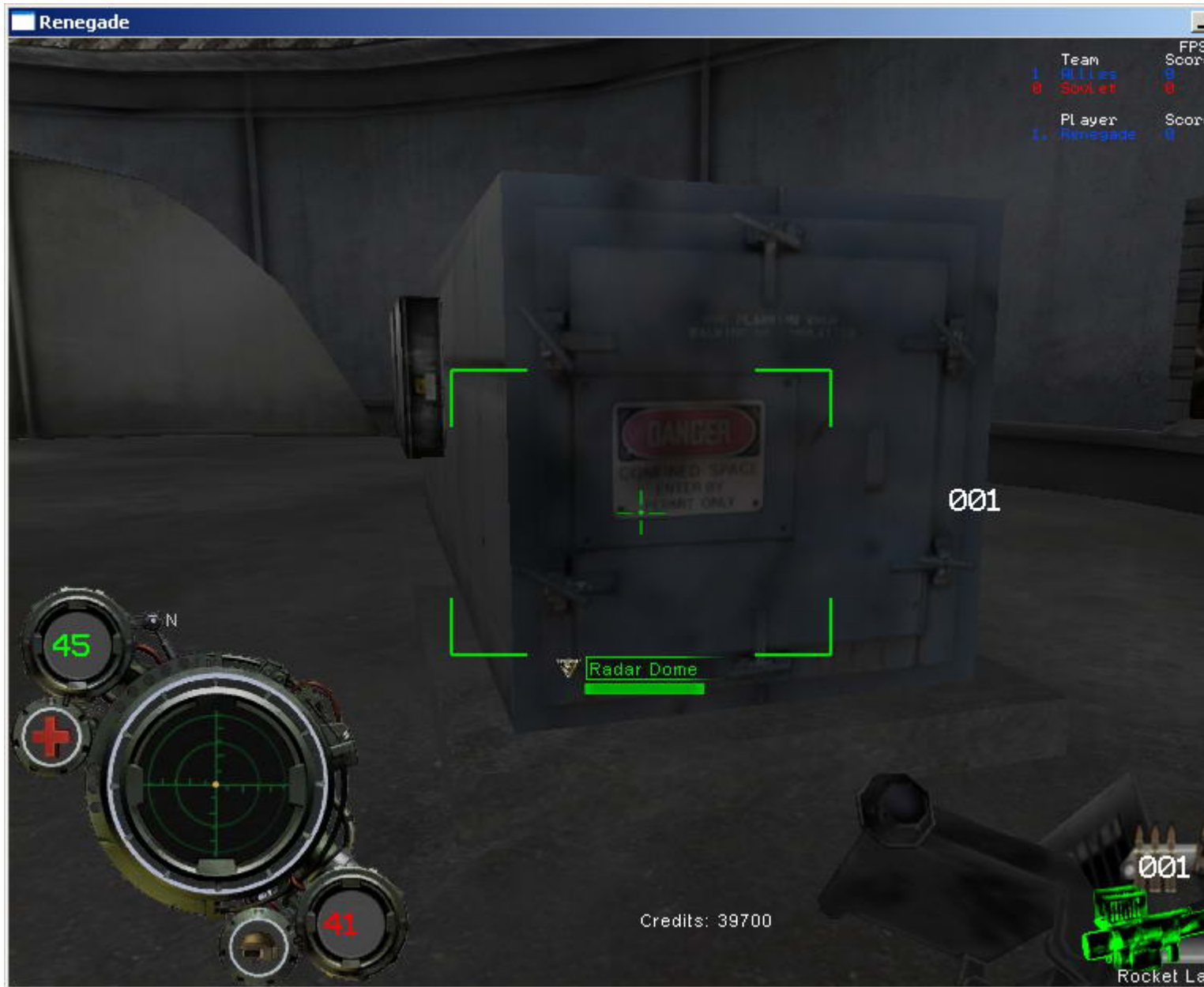
### File Attachments

---

1) [Spawn.jpg](#), downloaded 720 times



2) [AfterPurchase.jpg](#), downloaded 710 times



3) [huddata2.zip](#), downloaded 111 times

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Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Wed, 05 Sep 2007 14:15:37 GMT  
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---

Mad\_Kitten wrote on Wed, 05 September 2007 08:36I CANT DOWNLOAD DirectX SDK! I dont have traffic!

Bugs: On Spawn health and armor setted to 100 100 it must be 50 50  
(Red Alert APB)



After Purchase it set to normal

Beta version of hud for bugtrack in attached archive

..funny but when i put these 3 files im my "ren" data i got only empty thing (or maybe i read not all what you write.. its for ren or for apb?) ('\_')

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Ryu](#) on Wed, 05 Sep 2007 14:47:37 GMT  
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Scrin wrote on Wed, 05 September 2007 09:15Mad\_Kitten wrote on Wed, 05 September 2007 08:36I CANT DOWNLOAD DirectX SDK! I dont have traffic!

Bugs: On Spawn health and armor setted to 100 100 it must be 50 50  
(Red Alert APB)

After Purchase it set to normal

Beta version of hud for bugtrack in attached archive

w0000t! that hud is realy kick my fucking mud ass!!11  
..funny but when i put these 3 files im my "ren" data i got only empty thing (or maybe i read not all what you write.. its for ren or for apb?) ('\_')

Open Hud.ini and change radar\_game.tga and hud\_game.tga to Radar/Hud\_game.DDS

Works for me, And sexy fkin' Hud!

---

Subject: Re: Please Help me with HUD.ini  
Posted by [SWNight](#) on Wed, 05 Sep 2007 15:05:23 GMT

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Doesn't work for me

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Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Wed, 05 Sep 2007 15:27:20 GMT

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---

This HUD required scripts version 3.4.1 (NOT 3.4 or less and NOT 3.4.2!)

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Wed, 05 Sep 2007 16:01:34 GMT

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---

Mad\_Kitten wrote on Wed, 05 September 2007 10:27This HUD required scripts version 3.4.1 (NOT 3.4 or less and NOT 3.4.2!)

also can you post your hud from these apb images (i mean hud\_main.dds i like weapon-bullets hud,its where show up weapon images you use..)

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Canadacdn](#) on Wed, 05 Sep 2007 17:14:31 GMT

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---

That HUD's nice looking, but it's too damn big.

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Di3HardNL](#) on Wed, 05 Sep 2007 17:20:42 GMT

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---

Yooo scrin =) how you doing? you still playing renegade?

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Di3HardNL](#) on Wed, 05 Sep 2007 17:40:19 GMT

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---

to bad.. im gettin a error when i want to run renegade with the scripts 341 in

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Wed, 05 Sep 2007 17:49:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Di3HardNL wrote on Wed, 05 September 2007 12:40to bad.. im gettin a error when i want to run renegade with the scripts 341 in  
yep mate in gokus server and im not leaving...  
and hud got bug.. its not show armor/heals if you in tank ( it show only soldier heals not vech)

---

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Subject: Re: Please Help me with HUD.ini  
Posted by [Di3HardNL](#) on Wed, 05 Sep 2007 18:59:20 GMT  
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---

Scrin wrote on Wed, 05 September 2007 12:49Di3HardNL wrote on Wed, 05 September 2007 12:40to bad.. im gettin a error when i want to run renegade with the scripts 341 in  
yep mate in gokus server and im not leaving...  
and hud got bug.. its not show armor/heals if you in tank ( it show only soldier heals not vech)

owh :/ ok,  
but hey i will play some games with you i goku server

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Wed, 05 Sep 2007 19:01:33 GMT  
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---

Di3HardNL wrote on Wed, 05 September 2007 13:59Scrin wrote on Wed, 05 September 2007 12:49Di3HardNL wrote on Wed, 05 September 2007 12:40to bad.. im gettin a error when i want to run renegade with the scripts 341 in  
yep mate in gokus server and im not leaving...  
and hud got bug.. its not show armor/heals if you in tank ( it show only soldier heals not vech)

owh :/ ok,  
but hey i will play some games with you i goku server

---

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Subject: Re: Please Help me with HUD.ini  
Posted by [sadukar09](#) on Wed, 05 Sep 2007 19:30:56 GMT  
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---

Off topic since scrin finally comes on  
Please you plagiarize fucker refer to THIS

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Wed, 05 Sep 2007 21:28:41 GMT  
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---

sadukar09 wrote on Wed, 05 September 2007 14:30Off topic since scrin finally comes on  
Please you plagiarize fucker refer to THIS  
im already say all about THIS, master....

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Gen\\_Blacky](#) on Wed, 05 Sep 2007 23:08:29 GMT  
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---

Scripts 3.4.1 and i get this

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Subject: Re: Please Help me with HUD.ini  
Posted by [sadukar09](#) on Thu, 06 Sep 2007 00:04:53 GMT  
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---

Scrin wrote on Wed, 05 September 2007 16:28sadukar09 wrote on Wed, 05 September 2007  
14:30Off topic since scrin finally comes on  
Please you plagiarize fucker refer to THIS  
im already say all about THIS, master....

So..by not replying in a serious thread about YOU stealing is..."say all about THIS" ...?

---

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Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Thu, 06 Sep 2007 03:37:44 GMT  
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Gen\_Blacky wrote on Wed, 05 September 2007 19:08Scripts 3.4.1 and i get this

I think u use wrong scripts version! I have this ^ bug only scripts version 3.4.2 =)

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Sir Kane](#) on Thu, 06 Sep 2007 05:09:20 GMT  
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---

Scrin wrote on Wed, 05 September 2007 11:01

---

WHAT THE FUCK is that shit?

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Thu, 06 Sep 2007 06:11:52 GMT  
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---

Sir Kane wrote on Thu, 06 September 2007 00:09Scrin wrote on Wed, 05 September 2007 11:01

WHAT THE FUCK is that shit?  
its you ofcourse

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Tunaman](#) on Thu, 06 Sep 2007 07:07:34 GMT  
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---

Gen\_Blacky wrote on Wed, 05 September 2007 19:08Scripts 3.4.1 and i get this

Your resolution is too small, and the way Mad\_Kitten made it, it doesn't support multiple resolutions.

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Thu, 06 Sep 2007 07:59:31 GMT  
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---

Tunaman wrote on Thu, 06 September 2007 02:07Your resolution is too small, and the way Mad\_Kitten made it, it doesn't support multiple resolutions.

It must work on all resolutions. I check it! It work anyway!

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Di3HardNL](#) on Thu, 06 Sep 2007 15:08:46 GMT  
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---

sadukar09 wrote on Wed, 05 September 2007 14:30Off topic since scrin finally comes on  
Please you plagiarize fucker refer to THIS

lol scrin owned you!

and by the way,,, you posted a off-topic message to with your linkie

---

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Subject: Re: Please Help me with HUD.ini  
Posted by [Sir Kane](#) on Thu, 06 Sep 2007 15:41:53 GMT  
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---

Shut up, faggots.

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [sadukar09](#) on Thu, 06 Sep 2007 15:53:16 GMT  
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---

Di3HardNL wrote on Thu, 06 September 2007 11:08sadukar09 wrote on Wed, 05 September 2007 14:30Off topic since scrin finally comes on  
Please you plagiarize fucker refer to THIS

lol scrin owned you!  
and by the way,,, you posted a off-topic message to with your linkie

Mind elaborate how did he "own" me?

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Jerad2142](#) on Thu, 06 Sep 2007 19:16:59 GMT  
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---

Tunaman wrote on Wed, 05 September 2007 07:24danpaul88 wrote on Wed, 05 September 2007 08:54Why on earth are you wanting to recompile scripts.dll to use a custom hud.ini file?

You just put the hud.ini into your data (? or maybe just renegade folder, but probably data) folder, and load renegade, no need to go around recompiling things  
No, Mad\_Kitten is right, in the code for drawing the health and armor with hud.ini there is no checking of whether you are in a vehicle or not.  
You should be able to set it up to look at different hud.ini files (IE hud1.ini, hud2.ini, jhud2423455.ini) so you could set it so different infantry had different huds.

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Subject: Re: Please Help me with HUD.ini  
Posted by [Tunaman](#) on Thu, 06 Sep 2007 19:19:58 GMT  
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---

What you should be able to do.. and what you are able to might not always be the same.

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Canadacdn](#) on Thu, 06 Sep 2007 19:27:17 GMT  
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---

Sir Kane wrote on Thu, 06 September 2007 00:09Scrin wrote on Wed, 05 September 2007 11:01

WHAT THE FUCK is that shit?

Renegade HELL.

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Gen\\_Blacky](#) on Thu, 06 Sep 2007 21:30:30 GMT  
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---

i will just reinstall scripts

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [mr£Ä&Ä-z](#) on Fri, 07 Sep 2007 00:22:17 GMT  
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---

On my server u can use the sidebar lol

#### File Attachments

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1) [My Server.JPG](#), downloaded 408 times

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Subject: Re: Please Help me with HUD.ini  
Posted by [BlueThen](#) on Fri, 07 Sep 2007 00:24:28 GMT  
[View Forum Message](#) <> [Reply to Message](#)



MadRockz wrote on Thu, 06 September 2007 19:22 On my server u can use the sidebar lol yea, a lot of servers have that as far as I know. It's a part of scripts.dll... But I don't think that's a hud, but a pt.

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [KatzSmile](#) on Sat, 08 Sep 2007 15:40:37 GMT  
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---

New version of my HUD.

Required FIXED (!) scripts version 3.4.3 ONLY.  
You can get it in scripts 3.4.3 topic.

#### File Attachments

1) [new\\_hud.zip](#), downloaded 122 times

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Subject: Re: Please Help me with HUD.ini  
Posted by [Sir Kane](#) on Sat, 08 Sep 2007 15:51:50 GMT  
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---

Canadacdn wrote on Thu, 06 September 2007 14:27  
Renegade HELL.  
Must be :(

---

---

Subject: Re: Please Help me with HUD.ini  
Posted by [Scrin](#) on Mon, 10 Sep 2007 06:38:23 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Mad\_Kitten wrote on Sat, 08 September 2007 10:40 New version of my HUD.

Required FIXED (!) scripts version 3.4.3 ONLY.  
You can get it in scripts 3.4.3 topic.  
1 screenshot please with new hud

---