
Subject: M00_Tutoriallvl problems

Posted by [Xpert](#) on Mon, 20 Aug 2007 17:07:45 GMT

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Any idea why I get this problem when trying to edit the MTUlvl file.

The ground and other textures don't appear. Clicking walk-thru mode will only cause me to fall through the map.

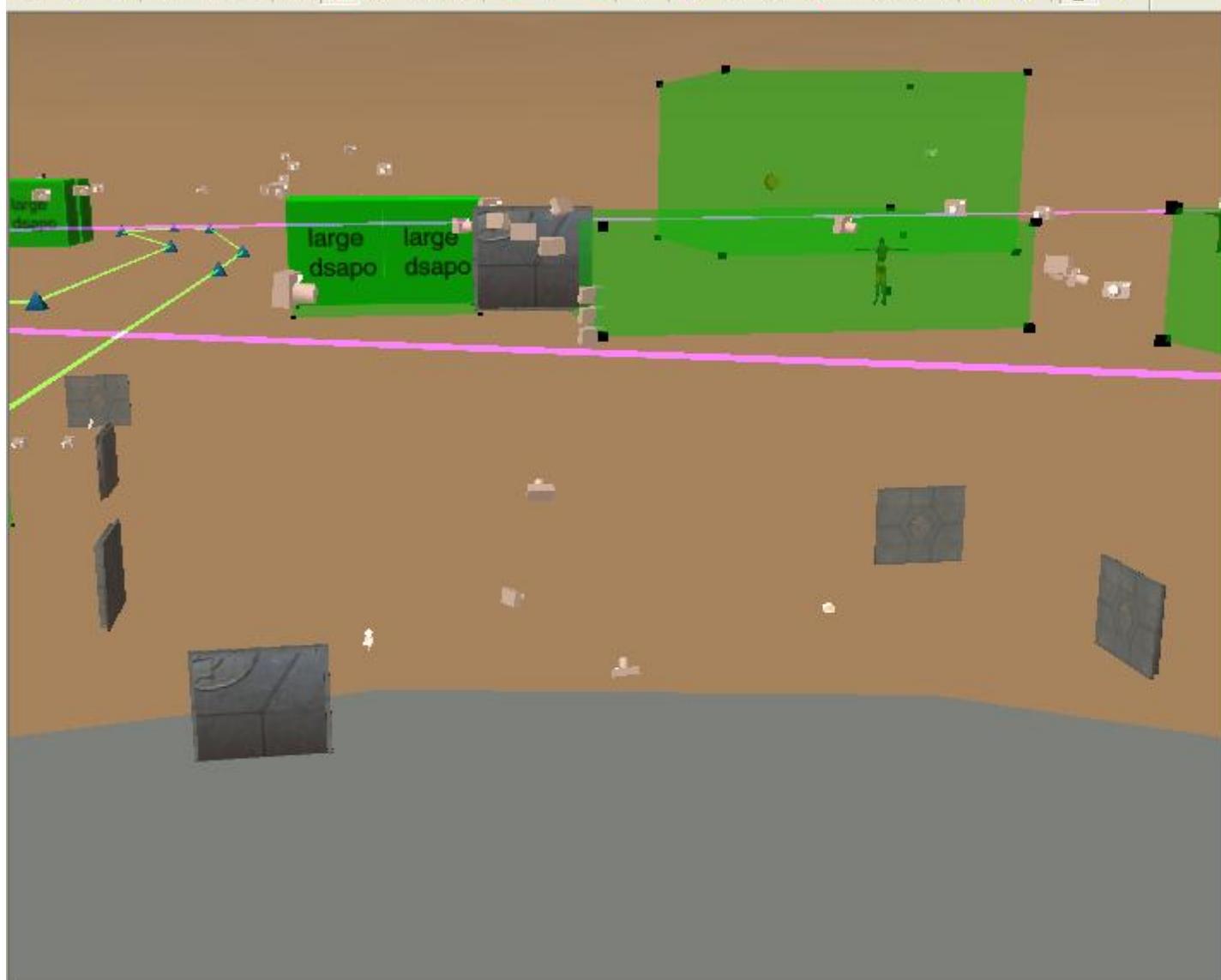
I didn't have this problem on my other PC.

File Attachments

1) [m00.JPG](#), downloaded 401 times

MTU - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets Report



Presets

Invalid texture size, scaling required. Texture: C:\Westwood\RENEGA~2\LEVELE~1\M00_Tutorial\tiles\doors\multiplay\gdfloor-gdi.tga, size: 223 x 256 -> 256 x 256
TimeManager::Update: warning, frame 1783 was slow (10864 ms)
TimeManager::Update: warning, frame 1792 was slow (4045 ms)

Camera (0.00,0.00,80.00)



Subject: Re: M00_Tutorial.lvl problems
Posted by [Gen_Blacky](#) on Mon, 20 Aug 2007 17:17:14 GMT
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is ren on your pc or is it corrupted ?

need a working copy of ren 4 it 2 work right

Subject: Re: M00_Tutorial.lvl problems

Posted by [IronWarrior](#) on Mon, 20 Aug 2007 18:14:45 GMT

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Xpert wrote on Mon, 20 August 2007 12:07Any idea why I get this problem when trying to edit the MTU.lvl file.

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I had the same problem, I couldn't work out what was wrong for a ages.

You need to have a copy of Renegade installed with that map installed.

Then it work.

The LE reads the Renegade Data folder, so if you don't have the map installed, this happens.

Subject: Re: M00_Tutorial.lvl problems

Posted by [Genesis2001](#) on Mon, 20 Aug 2007 22:49:10 GMT

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Make sure the terrain is checked/ticked under the Instances Tab.

-MathK1LL

Subject: Re: M00_Tutorial.lvl problems

Posted by [Xpert](#) on Tue, 21 Aug 2007 10:26:33 GMT

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IronWarrior wrote on Mon, 20 August 2007 14:14Xpert wrote on Mon, 20 August 2007 12:07Any idea why I get this problem when trying to edit the MTU.lvl file.

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Hmmm thanks. Never knew I had to have the map installed in my data folder. Works now.

Subject: Re: M00_Tutorial.lvl problems

Posted by [IronWarrior](#) on Tue, 21 Aug 2007 17:31:37 GMT

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Xpert wrote on Tue, 21 August 2007 05:26IronWarrior wrote on Mon, 20 August 2007 14:14Xpert wrote on Mon, 20 August 2007 12:07Any idea why I get this problem when trying to edit the MTU.lvl file.

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You're welcome.

Subject: Re: M00_Tutorial.lvl problems

Posted by [HORQWER](#) on Tue, 21 Aug 2007 18:56:08 GMT

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|||||||||||||||||ooooooooooooooooooooo||| do u have the .mix file of m00_tutorial

Subject: Re: M00_Tutorial.lvl problems

Posted by [IronWarrior](#) on Tue, 21 Aug 2007 20:28:12 GMT

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HORQWER wrote on Tue, 21 August 2007

13:56|||||||||||||||||ooooooooooooooooooooo||||||||||||| do u have the .mix file of
m00_tutorial

<http://www.game-maps.net/index.php?action=file&id=725>

Subject: Re: M00_Tutorial.lvl problems

Posted by [HORQWER](#) on Tue, 21 Aug 2007 21:48:52 GMT

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i dont need it Xpert does

Subject: Re: M00_Tutorial.lvl problems

Posted by [Xpert](#) on Wed, 22 Aug 2007 13:06:28 GMT

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I don't anymore. I just took the map from my Co-Op package.
