Subject: M00_Tutorial.lvl problems
Posted by Xpert on Mon, 20 Aug 2007 17:07:45 GMT

View Forum Message <> Reply to Message

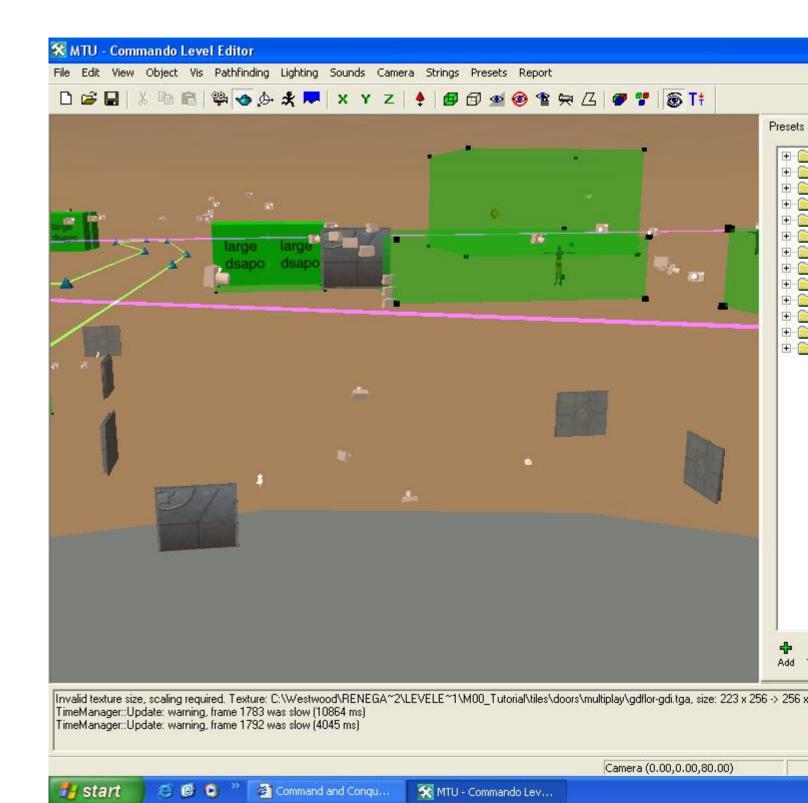
Any idea why I get this problem when trying to edit the MTU.lvl file.

The ground and other textures don't appear. Clicking walk-thru mode will only cause me to fall through the map.

I didn't have this problem on my other PC.

File Attachments

1) m00.JPG, downloaded 356 times



Subject: Re: M00_Tutorial.lvl problems
Posted by Gen_Blacky on Mon, 20 Aug 2007 17:17:14 GMT

View Forum Message <> Reply to Message

is ren on your pc or is it corrupted?

need a working copy of ren 4 it 2 work right

Subject: Re: M00_Tutorial.lvl problems

Posted by IronWarrior on Mon, 20 Aug 2007 18:14:45 GMT

View Forum Message <> Reply to Message

Xpert wrote on Mon, 20 August 2007 12:07Any idea why I get this problem when trying to edit the MTU.lvI file.

The ground and other textures don't appear. Clicking walk-thru mode will only cause me to fall through the map.

I didn't have this problem on my other PC.

I had the same problem, I couldn't work out what was wrong for a ages.

You need to have a copy of Renegade installed with that map installed.

Then it work.

The LE reads the Renegade Data folder, so if you don't have the map installed, this happens.

Subject: Re: M00_Tutorial.lvl problems

Posted by Genesis 2001 on Mon, 20 Aug 2007 22:49:10 GMT

View Forum Message <> Reply to Message

Make sure the terrain is checked/ticked under the Instances Tab.

-MathK1LL

Subject: Re: M00_Tutorial.lvl problems

Posted by Xpert on Tue, 21 Aug 2007 10:26:33 GMT

View Forum Message <> Reply to Message

IronWarrior wrote on Mon, 20 August 2007 14:14Xpert wrote on Mon, 20 August 2007 12:07Any idea why I get this problem when trying to edit the MTU.lvl file.

The ground and other textures don't appear. Clicking walk-thru mode will only cause me to fall through the map.

I didn't have this problem on my other PC.

I had the same problem, I couldn't work out what was wrong for a ages.

You need to have a copy of Renegade installed with that map installed.

Then it work.

The LE reads the Renegade Data folder, so if you don't have the map installed, this happens.

Hmmm thanks. Never knew I had to have the map installed in my data folder. Works now.

Subject: Re: M00_Tutorial.lvl problems

Posted by IronWarrior on Tue, 21 Aug 2007 17:31:37 GMT

View Forum Message <> Reply to Message

Xpert wrote on Tue, 21 August 2007 05:26IronWarrior wrote on Mon, 20 August 2007 14:14Xpert wrote on Mon, 20 August 2007 12:07Any idea why I get this problem when trying to edit the MTU.lvl file.

The ground and other textures don't appear. Clicking walk-thru mode will only cause me to fall through the map.

I didn't have this problem on my other PC.

I had the same problem, I couldn't work out what was wrong for a ages.

You need to have a copy of Renegade installed with that map installed.

Then it work.

The LE reads the Renegade Data folder, so if you don't have the map installed, this happens.

Hmmm thanks. Never knew I had to have the map installed in my data folder. Works now.

You're welcome.

Subject: Re: M00_Tutorial.lvl problems

Posted by HORQWER on Tue, 21 Aug 2007 18:56:08 GMT

View Forum Message <> Reply to Message

Subject: Re: M00_Tutorial.lvl problems

Posted by IronWarrior on Tue, 21 Aug 2007 20:28:12 GMT

View Forum Message <> Reply to Message

HORQWER wrote on Tue, 21 August 2007

m00 tutorial

http://www.game-maps.net/index.php?action=file&id=725

Subject: Re: M00_Tutorial.lvl problems

Posted by HORQWER on Tue, 21 Aug 2007 21:48:52 GMT

View Forum Message <> Reply to Message

i dont need it Xpert does

Subject: Re: M00_Tutorial.lvl problems

Posted by Xpert on Wed, 22 Aug 2007 13:06:28 GMT

View Forum Message <> Reply to Message

I don't anymore. I just took the map from my Co-Op package.