Subject: Yet another ss thread Posted by jnz on Fri, 20 Jul 2007 03:54:38 GMT View Forum Message <> Reply to Message

# File Attachments 1) fight.png, downloaded 396 times

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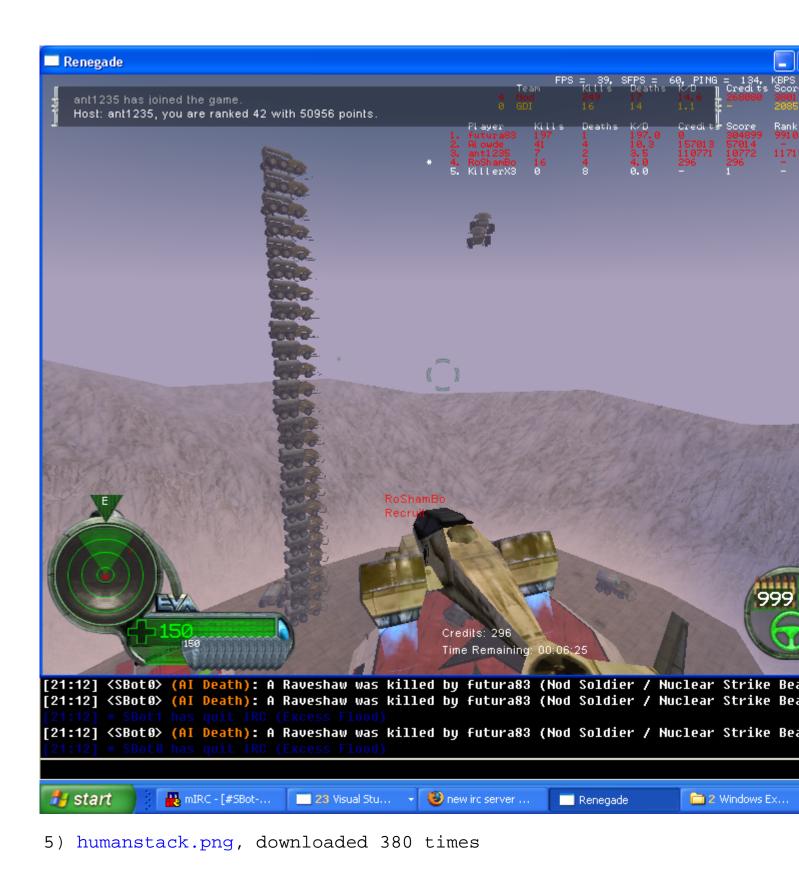
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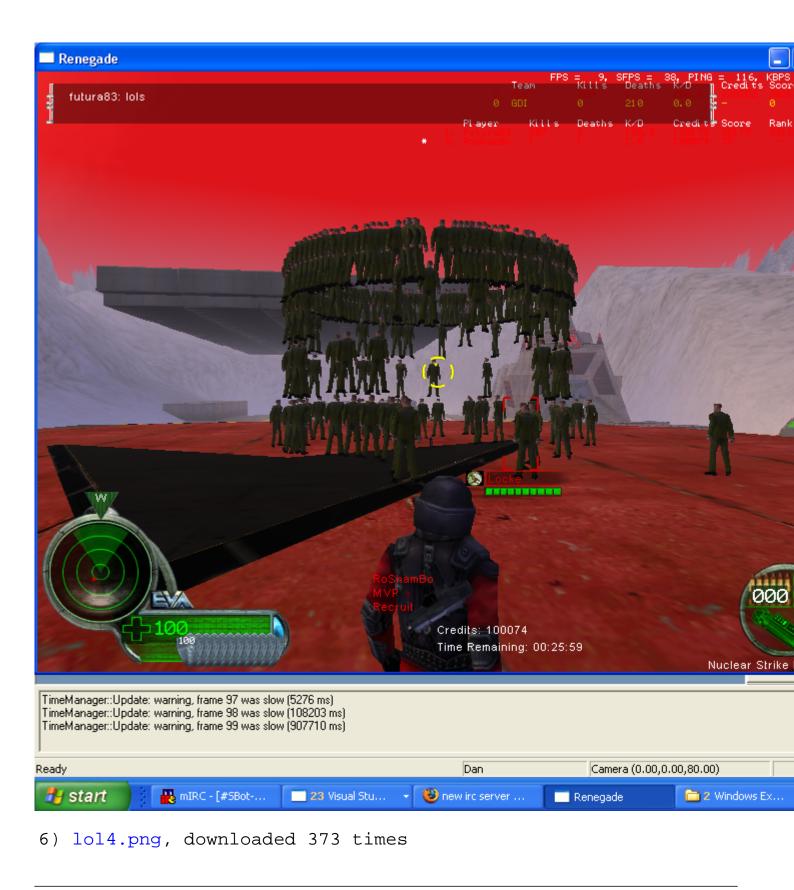
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#### Subject: Re: Yet another ss thread Posted by jnz on Fri, 20 Jul 2007 03:56:51 GMT View Forum Message <> Reply to Message

#### File Attachments

### 1) rammy.png, downloaded 323 times

🔲 Renegade PING = KBPS Deaths Rank <sup>9</sup>layer Kills KZD. Credits Score 91 Ø Medium Tar loShamBo Recruit N Credits: 101511 Time Remaining: 00:27:09 TimeManager::Update: warning, frame 78 was slow (252837 ms) TimeManager::Update: warning, frame 79 was slow (3001209 ms) TimeManager::Update: warning, frame 80 was slow (6284 ms) Camera (0.00,0.00,80.00) Ready Dan 🛃 start 🚻 mIRC - [#SBot-... 23 Visual Stu... 😻 new irc server ... 🚞 2 Windows Ex... 🧮 Renegade 2) themepark.png, downloaded 303 times



Subject: Re: Yet another ss thread Posted by AoBfrost on Fri, 20 Jul 2007 04:00:58 GMT View Forum Message <> Reply to Message

Hey mamy tower was my idea originally when we made our server with spawning mods lol.

Nice mods btw roshambo, are the harvesters drivable or not? ours arent cause we never coded them to be drivable when spawned.

No, but i can easily make drivable harvs.

http://www.dansprojects.com/Vids/timer/timer.html <-- how i made the towers, themepark and most of the stuff you see there.

Subject: Re: Yet another ss thread Posted by AoBfrost on Fri, 20 Jul 2007 04:14:44 GMT View Forum Message <> Reply to Message

to make the tower all you do is spawn 50 mamies while standing in the same spot, and they fall ontop of each other.

Subject: Re: Yet another ss thread Posted by BlueThen on Fri, 20 Jul 2007 04:15:05 GMT View Forum Message <> Reply to Message

File Attachments
1) ScreenShot701.png, downloaded 290 times

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#### Subject: Re: Yet another ss thread Posted by jnz on Fri, 20 Jul 2007 04:17:08 GMT View Forum Message <> Reply to Message

thats pretty cool ;o wish my w3d viewer worked so i could make turn a character into a harvy or

Subject: Re: Yet another ss thread Posted by BlueThen on Fri, 20 Jul 2007 04:18:22 GMT View Forum Message <> Reply to Message

RoShamBo wrote on Thu, 19 July 2007 23:17thats pretty cool ;o wish my w3d viewer worked so i could make turn a character into a harvy or something I used level edit and used the filepath of the model.

Subject: Re: Yet another ss thread Posted by jnz on Fri, 20 Jul 2007 04:20:08 GMT View Forum Message <> Reply to Message

AoBfrost wrote on Fri, 20 July 2007 05:14to make the tower all you do is spawn 50 mamies while standing in the same spot, and they fall ontop of each other.

The problem with that is that it takes so long to spawn 30 or so mammys. I only have to type one line of text and it will do it for me. Or, maybe i want to make a flight of stairs out of blockers? all i do is use the timer to create the blockers as i walk . Only one command and you have a walk way. Soon, it will be just a key you press on your keyboard

Subject: Re: Yet another ss thread Posted by BlueThen on Fri, 20 Jul 2007 04:23:05 GMT View Forum Message <> Reply to Message

Dude. I have a brilliant idea! You need to have a popup screen in ren that let's people to choose a item to create.... like a minipt or something!

Subject: Re: Yet another ss thread Posted by Sn1per74\* on Fri, 20 Jul 2007 04:35:27 GMT View Forum Message <> Reply to Message

I don't think that'll be serverside though.

Subject: Re: Yet another ss thread Posted by BlueThen on Fri, 20 Jul 2007 04:36:28 GMT View Forum Message <> Reply to Message

I know. :/ But it'd be a sweet mod.

Subject: Re: Yet another ss thread Posted by jnz on Fri, 20 Jul 2007 06:19:43 GMT View Forum Message <> Reply to Message

haha, classic. love the flaming sedan . Just don't do it on an APC >:P

Subject: Re: Yet another ss thread Posted by Ryu on Fri, 20 Jul 2007 08:37:48 GMT View Forum Message <> Reply to Message

Subject: Re: Yet another ss thread Posted by nopol10 on Fri, 20 Jul 2007 08:51:35 GMT View Forum Message <> Reply to Message

Lol, someone has a nick called asscrackfiller.

Subject: Re: Yet another ss thread Posted by sadukar09 on Fri, 20 Jul 2007 11:33:12 GMT View Forum Message <> Reply to Message

OMG! Joe Kucan is there! Or rather Kane...KANE LIVES!

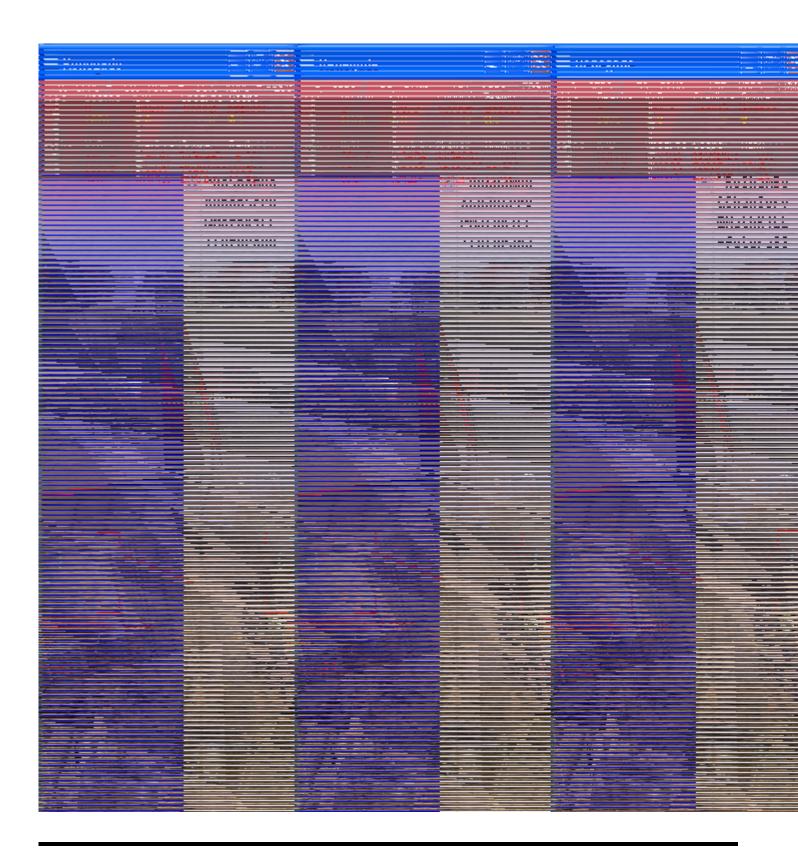
Subject: Re: Yet another ss thread Posted by IronWarrior on Fri, 20 Jul 2007 11:42:52 GMT View Forum Message <> Reply to Message

Nice screenies, lol.

i took some in that server, but they messed up.

## File Attachments 1) ScreenShot09.png, downloaded 211 times

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#### Subject: Re: Yet another ss thread Posted by jnz on Fri, 20 Jul 2007 14:30:02 GMT View Forum Message <> Reply to Message

Subject: Re: Yet another ss thread Posted by cmatt42 on Sun, 22 Jul 2007 03:12:36 GMT View Forum Message <> Reply to Message

Ancient\_and\_forever wrote on Fri, 20 July 2007 07:57i took some in that server, but they messed up.

#### picture here

Windowed mode and the png screenshots didn't/don't mix. What scripts version do you have? I don't remember if it was fixed or not.

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