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Subject: help me get leveledit working

Posted by [futura83](#) on Wed, 18 Jul 2007 13:37:22 GMT

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right, the presets don't show up.

I have the registry setting correct, so no-one link to the tutorial on renhelp for that

edit: i've also tried putting in the presets from when it did work into the folder (i copied across the characters and presets folders) but leveledit crashed onload

p.s. i have disabled visual settings and the advanced text thing on the exe...

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Subject: Re: help me get leveledit working

Posted by [danpaul88](#) on Wed, 18 Jul 2007 13:40:39 GMT

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Well if you just want the default presets you can simply extract objects.ddb and strings.tdb from always.dat and put them into your LE project, but it still needs to be able to read always.dat to load stuff.

NB: I know you said you did this, but ensure the HKLM\SOFTWARE\Westwood\Renegade\InstallPath value points to either renegade.exe or game(2).exe (C:\Westwood\Renegade\renegade.exe)

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Subject: Re: help me get leveledit working

Posted by [jnz](#) on Wed, 18 Jul 2007 13:42:34 GMT

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Just in case it means anything, this is JonWil's version on the level editor.

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Subject: Re: help me get leveledit working

Posted by [futura83](#) on Wed, 18 Jul 2007 13:47:36 GMT

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working!

I only thought it had to go to the directory, not the exe

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