Subject: Server Listing Randomizing?
Posted by Chuck Norris on Mon, 16 Jul 2007 04:43:41 GMT
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Not sure what this deals with, but I have a question.

Every time I go online, the advanced game listing sorts itself randomly automatically. I recently reinstalled Renegade (and Windows entirely), and I'm using the same environment. That is, the same version of scripts.dll (3.4.1?), the same version of RenGuard, the same core patch, etc. It never did this before. How can I stop it from doing this?

Subject: Re: Server Listing Randomizing?
Posted by Ethenal on Mon, 16 Jul 2007 05:30:49 GMT
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It's built into the scripts version you're using, I have no idea how to stop it though...

I personally use 2.9.2, it's more stable and doesn't lag me as much. If you don't care too much about the version you're using, then download this:
http://www.game-maps.net/index.php?action=file&id=603 <- Scripts 2.9.2

Subject: Re: Server Listing Randomizing?
Posted by Chuck Norris on Mon, 16 Jul 2007 05:42:13 GMT
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That's very odd. I'm using the same scripts.dll as before and it didn't do it then. I did install the latest from scratch this time around, wheras last time I upgraded to 3.4.1 over using a few previous versions, so maybe that has to do with it.

Subject: Re: Server Listing Randomizing?
Posted by Ethenal on Mon, 16 Jul 2007 05:46:39 GMT
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It probably does, and if you do install 2.9.2, make sure you delete the 3.4.1 files. I can get you a list of them if you need it.

Subject: Re: Server Listing Randomizing?
Posted by Goztow on Mon, 16 Jul 2007 10:11:25 GMT
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Scripts 3.1.4. is the version I use. It already uses DX9 but doesn't have the random list sorting.

Subject: Re: Server Listing Randomizing?
Posted by Yrr on Mon, 16 Jul 2007 14:24:56 GMT

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Latest Scripts sorts the WOL server list descending by player amount.