Subject: Islands laser fence thing?
Posted by Viking on Mon, 23 Apr 2007 21:09:01 GMT
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How do you get rid of that stupid laser fence on islands! I hate that I cant shoot through it by other people can shoot through it and kill me!!!

Subject: Re: Islands laser fence thing?
Posted by CarrierII on Tue, 24 Apr 2007 09:04:53 GMT
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It's an anti B-to-B device, anyone shooting through it isn't using CP1 (it might be CP2)

To get rid of it, replace your copy of C&C Islands.mix

Subject: Re: Islands laser fence thing?
Posted by Yrr on Tue, 24 Apr 2007 10:11:20 GMT
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Is unnecessary anyway, because building damage is calculated server-side, so a server-side patch of this map suffices.

Subject: Re: Islands laser fence thing?
Posted by Viking on Tue, 24 Apr 2007 18:41:48 GMT
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Can someone show me where to redownload islands please than?

Thanks!

Subject: Re: Islands laser fence thing?
Posted by Crusader on Thu, 26 Apr 2007 15:12:05 GMT
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Yes, where can I download this new Islands map? I hate that lazer fence SO MUCH.

Subject: Re: Islands laser fence thing?
Posted by zunnie on Thu, 26 Apr 2007 21:22:54 GMT
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http://www.game-maps.net/index.php?action=file&id=459

Subject: Re: Islands laser fence thing?
Posted by luv2pb on Thu, 26 Apr 2007 21:22:59 GMT
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It's not the new version it's the original version.

Neku that will not work because you can not specify what damage to accept and what not to accept. To do it server side you would make it impossible to gain point off/damage the hand no matter where on the map you are.

Subject: Re: Islands laser fence thing?
Posted by reborn on Fri, 27 Apr 2007 11:31:19 GMT
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CarrierII wrote on Tue, 24 April 2007 05:04It's an anti B-to-B device, anyone shooting through it isn't using CP1 (it might be CP2)

To get rid of it, replace your copy of C&C Islands.mix

QFL

The map works server side, changing your client map will do nothing if the server is running the cp2 map.

Subject: Re: Islands laser fence thing?
Posted by CarrierII on Fri, 27 Apr 2007 18:20:10 GMT
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I am not a renegade modder, don't expect me to know...