
Subject: Can someone get this thing working?

Posted by [Spyder](#) on Fri, 30 Mar 2007 06:31:28 GMT

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I found this new scope, but it seems to be exactly like clear scope. This is how it's supposed to be:

I included the file. I think it's just a 3d scope model that needs to be changed, but I don't know how to do that.

File Attachments

1) [better-sniper-hud.zip](#), downloaded 95 times

Subject: Re: Can someone get this thing working?

Posted by [Zion](#) on Fri, 30 Mar 2007 12:56:24 GMT

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It's not like clear scope, it just isn't.

Nice find but needs to bleed more (white edges).

Subject: Re: Can someone get this thing working?

Posted by [Spyder](#) on Fri, 30 Mar 2007 13:35:16 GMT

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I mean that it is supposed to look like the image, but what it actually is is the well known clear scope skin...

How come it doesn't show up like this?

Subject: Re: Can someone get this thing working?

Posted by [Slave](#) on Fri, 30 Mar 2007 18:50:55 GMT

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It might be that this dds is saved in a different format than the original one. (size, transparency settings)

The .thu files index all the textures, and the difference might have caused a conflict. Those are found in the data folder.

If so, you can try 2 things:

1. delete the .thu files so renegade will regenerate updated ones.
 2. drag the skin through a converter to get it in the exact same format as the original.
-

Hope it helps,

Subject: Re: Can someone get this thing working?

Posted by [Hex](#) on Fri, 30 Mar 2007 22:57:49 GMT

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Heh, thats my screenshot from unrules.
