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Subject: Can someone get this thing working?  
Posted by [Spyder](#) on Fri, 30 Mar 2007 06:31:28 GMT  
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I found this new scope, but it seems to be exactly like clear scope. This is how it's supposed to be:

I included the file. I think it's just a 3d scope model that needs to be changed, but I don't know how to do that.

### File Attachments

1) [better-sniper-hud.zip](#), downloaded 169 times

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Subject: Re: Can someone get this thing working?  
Posted by [Zion](#) on Fri, 30 Mar 2007 12:56:24 GMT  
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It's not like clear scope, it just isn't.

Nice find but needs to bleed more (white edges).

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Subject: Re: Can someone get this thing working?  
Posted by [Spyder](#) on Fri, 30 Mar 2007 13:35:16 GMT  
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I mean that it is supposed to look like the image, but what it actually is is the well known clear scope skin...

How come it doesn't show up like this?

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Subject: Re: Can someone get this thing working?  
Posted by [Slave](#) on Fri, 30 Mar 2007 18:50:55 GMT  
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It might be that this dds is saved in a different format than the original one. (size, transparency settings)

The .thu files index all the textures, and the difference might have caused a conflict. Those are found in the data folder.

If so, you can try 2 things:

1. delete the .thu files so renegade will regenerate updated ones.
2. drag the skin through a converter to get it in the exact same format as the original.

Hope it helps,

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Subject: Re: Can someone get this thing working?

Posted by [Hex](#) on Fri, 30 Mar 2007 22:57:49 GMT

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Heh, thats my screenshot from unrules.

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