
Subject: Mission Walkthroughs

Posted by [Spyder](#) on Mon, 19 Mar 2007 10:24:21 GMT

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I am currently making some Single Player Mission walkthroughs for the interested people. The videos do not contain any dialogs, but they do contain music. I did not record any audio and sometimes I might go in the wrong direction, because this is the first time ever I've played single player missions...

All videos will be uploaded at video.google.com. When that's completed all links will be posted here and on renegadewiki.com.

Subject: Re: Mission Walkthroughs

Posted by [Zion](#) on Mon, 19 Mar 2007 10:57:02 GMT

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Gluck.

Subject: Re: Mission Walkthroughs

Posted by [Spyder](#) on Mon, 19 Mar 2007 12:50:06 GMT

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Wut...My dad disallowed me to use the internet for gaming . Single Player is the only possible option...

Subject: Re: Mission Walkthroughs

Posted by [MexPirate](#) on Mon, 19 Mar 2007 13:55:01 GMT

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darksnipa wrote on Mon, 19 March 2007 06:50Wut...My dad disallowed me to use the internet for gaming . Single Player is the only possible option...

haha, that's one less cheater we have to worry about then.

This seems like a complete waste of time to me and my money says you won't do it anyway.

Subject: Re: Mission Walkthroughs

Posted by [Zion](#) on Mon, 19 Mar 2007 17:08:53 GMT

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I think it would be better in text form, i mean, who's going to download loads of videos for something they've already done?

Subject: Re: Mission Walkthroughs
Posted by [Spyder](#) on Mon, 19 Mar 2007 18:03:06 GMT
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It's not downloadable...They have to stream it

Subject: Re: Mission Walkthroughs
Posted by [Zion](#) on Mon, 19 Mar 2007 18:07:08 GMT
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Oh so they have to go through the whole thing to get to where they left off?

Subject: Re: Mission Walkthroughs
Posted by [Jerad2142](#) on Mon, 19 Mar 2007 21:42:36 GMT
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Yep, looks like it.

Subject: Re: Mission Walkthroughs
Posted by [Spyder](#) on Wed, 21 Mar 2007 08:37:18 GMT
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Here's the first mission:

Mission 1

Subject: Re: Mission Walkthroughs
Posted by [Zion](#) on Wed, 21 Mar 2007 08:43:43 GMT
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Hint, not everyone is going to listen to that crap in the background. Nor is using custom models and skins good since if you're doing this for beginners they wouldn't have skins etc.

Talk over the mic, tell the audience what you're doing specifically, and include the stuff from the actual game.

Subject: Re: Mission Walkthroughs
Posted by [Spyder](#) on Thu, 22 Mar 2007 09:45:44 GMT
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Ok I'll remake it with the mic and with the regular skins...

Subject: Re: Mission Walkthroughs
Posted by [TD](#) on Thu, 22 Mar 2007 13:50:19 GMT
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darksnipa wrote on Thu, 22 March 2007 10:45Ok I'll remake it with the mic and with the regular skins...
And without that background crap

Subject: Re: Mission Walkthroughs
Posted by [Goztow](#) on Thu, 22 Mar 2007 14:04:17 GMT
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The music does indd get very annoying.

Subject: Re: Mission Walkthroughs
Posted by [fall4mui](#) on Fri, 23 Mar 2007 00:24:42 GMT
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what rifle model is that? may I have link?

Subject: Re: Mission Walkthroughs
Posted by [trooprm02](#) on Fri, 23 Mar 2007 00:47:06 GMT
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ROFL, TCUsniper, great to see you are offline, cheaters-1

Subject: Re: Mission Walkthroughs
Posted by [Spyder](#) on Sun, 25 Mar 2007 12:09:51 GMT
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trooprm02 STFU about me!

fall4mui the weapon model is SRAEN's autorifle model. I will give the link in a few days, cause I'm not able to upload the file now.
