Subject: PT Model
Posted by Spyder on Thu, 08 Mar 2007 19:39:37 GMT
View Forum Message <> Reply to Message

What's the name of the w3d file of the Purchase Terminals? Can't seem to find them though...

Subject: Re: PT Model
Posted by Zion on Thu, 08 Mar 2007 21:30:29 GMT
View Forum Message <> Reply to Message

They're not individual w3d files, they're exported with the building so they're included with that mesh.

The PT Controller is basicly a perminent script zone with the PT script attached to it. That containes no w3d file either.

Subject: Re: PT Model
Posted by Slave on Thu, 08 Mar 2007 22:33:16 GMT
View Forum Message <> Reply to Message

like mero said, the terminal model comes with the building.
the accessible zone is made up by pct_zone.w3d

Subject: Re: PT Model
Posted by Spyder on Fri, 09 Mar 2007 07:41:46 GMT
View Forum Message <> Reply to Message

So if I want to make a new Purchase Terminal, I have to edit the whole building...

Subject: Re: PT Model
Posted by Oblivion165 on Fri, 09 Mar 2007 12:29:04 GMT
View Forum Message <> Reply to Message

yup, every single interior.

Subject: Re: PT Model
Posted by Spyder on Fri, 09 Mar 2007 17:48:22 GMT
View Forum Message <> Reply to Message

OMG!!!

Subject: Re: PT Model
Posted by IronWarrior on Fri, 09 Mar 2007 17:58:33 GMT
View Forum Message <> Reply to Message

darksnipa wrote on Fri, 09 March 2007 11:48OMG!!!

Owned Sir.