
Subject: You gotta see this YTMND!!!
Posted by [Viking](#) on Tue, 06 Mar 2007 04:01:15 GMT
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<http://eakilledcnc.ytmnd.com/>

SO FUCKING TRUE!!!!

Subject: Re: You gotta see this YTMND!!!
Posted by [genetix](#) on Tue, 06 Mar 2007 04:19:05 GMT
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So far I've been enjoying C&C3. Its actually a pretty good game.

So, no.

Subject: Re: You gotta see this YTMND!!!
Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 06 Mar 2007 04:46:28 GMT
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I disagree. I've been following C&C since the very beginning, basically the demo of C&C 95... so I've played C&C since I was 6. I don't think C&C 3 ruined the series at all. Yeah they forgot a few TS features, but other than that this looks like a good sequel to the Tiberian series.

Subject: Re: You gotta see this YTMND!!!
Posted by [Ryu](#) on Tue, 06 Mar 2007 05:10:55 GMT
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What's the punch line?

Subject: Re: You gotta see this YTMND!!!
Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 06 Mar 2007 05:22:37 GMT
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The punchline was that he considered Generals to be better than C&C3.

Subject: Re: You gotta see this YTMND!!!
Posted by [Ryu](#) on Tue, 06 Mar 2007 05:29:30 GMT
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Ahh, Oh well.. I never played Generals so I can't comment.

Subject: Re: You gotta see this YTMND!!!
Posted by [Nukelt15](#) on Tue, 06 Mar 2007 05:54:37 GMT
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C&C3 is shaping up to be average- but far, far shy of the level of excellence reached in the old WW titles. It's good enough to convince me to buy it, which is more than Generals ever managed, but it could have been and still could be a hell of a lot better than it is.

Subject: Re: You gotta see this YTMND!!!
Posted by [icedog90](#) on Tue, 06 Mar 2007 06:39:11 GMT
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I agree with the post above.

Subject: Re: You gotta see this YTMND!!!
Posted by [Goztow](#) on Tue, 06 Mar 2007 07:34:10 GMT
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The bottom line is that idjit will always be an idiot.

Subject: Re: You gotta see this YTMND!!!
Posted by [Crimson](#) on Tue, 06 Mar 2007 07:56:31 GMT
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I disagree with this thing, too. It sounds like this guy is one of the legions who will speak against the game just to get attention. How we can take him seriously when the bulk of his argument keeps coming around to "they fucked everything up"... "this looks like shit"... his arguments hold almost no bulk at all. Someone yank this guy off the stage.

The props are bought at BEST BUY!? What the fuck! Sorry, dipshit, but I met the guy who made the props (along with the other Community Summit members) and he is EXTREMELY professional and devoted to his work. Furthermore, he's made props and sets for dozens of sci-fi movies for several years.

Fuck you, whoever this is. He doesn't have a CLUE what he's talking about. Then he calls us ignorant if we don't agree with him. Good tactic, buddy!

ROFL I laugh and laugh some more... my god... he's SUCH an attention whore!

I don't know who EA Shortbus is, but he's sure living up to his name. Please come back when you

can put some substance to your arguments, eh buddy?

Subject: Re: You gotta see this YTMND!!!
Posted by [MexPirate](#) on Tue, 06 Mar 2007 15:40:40 GMT
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an admin at cw.cc is called shortbus - don't know if that's him though

Subject: Re: You gotta see this YTMND!!!
Posted by [Titan1x77](#) on Tue, 06 Mar 2007 20:40:38 GMT
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excessive swearing really shows how much EA screwed up I guess?

I enjoyed the demo and the story, this kids complained about a laptop being in the game.

what a moron.

Subject: Re: You gotta see this YTMND!!!
Posted by [cmatt42](#) on Tue, 06 Mar 2007 21:35:41 GMT
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Well, I agree and disagree on this. EA loves pretending to know how C&C has unfolded thus far and is making it up as they go along. Most of his "points" are just ridiculous and baseless.

Subject: Re: You gotta see this YTMND!!!
Posted by [Crimson](#) on Tue, 06 Mar 2007 22:29:20 GMT
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Well, EA had a few community leaders come visit them... it was so secretive that I only know who 3 of the attendees were. They were consulted on the storyline and how it fit.

Subject: Re: You gotta see this YTMND!!!
Posted by [OWA](#) on Tue, 06 Mar 2007 22:29:29 GMT
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What a waste of words and internet space.

Subject: Re: You gotta see this YTMND!!!
Posted by [Dave Anderson](#) on Wed, 07 Mar 2007 00:43:23 GMT
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I hate people who criticize EA just because they cannot make a Command & Conquer game exactly like the originals. Wake up! EA is not Westwood, sorry to break the news, and the old Westwood employee's do not work for EA. We will never get another Command & Conquer game just like the originals because EA's developers have their own unique thought processes just as Westwood's developers did. C&C 3 is perfectly worthy of a Command & Conquer title in my mind, and so what if it is a bit different from the original C&C style. If you have fun playing it, it is a good game to you, if not, don't buy it, and go play another game.

Subject: Re: You gotta see this YTMND!!!
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 07 Mar 2007 00:53:03 GMT
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His main point is that they don't use Tiberian Sun assets. Although I understand his direction, how many C&C 95 assets did they use in Tiberian Sun? Not many at all. And TS was a Westwood-made game. Of course C&C3 will be different than TS, Westwood did the same thing!

Subject: Re: You gotta see this YTMND!!!
Posted by [Dave Anderson](#) on Wed, 07 Mar 2007 01:17:47 GMT
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I was more directing my post towards those who complain about EA doing a horrible job. For some reason that webpage will not load for me.

Subject: Re: You gotta see this YTMND!!!
Posted by [bisen11](#) on Wed, 07 Mar 2007 03:40:38 GMT
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C&C 3 does look pretty cool so far. Deffinatly better that Generals. Tiberium Sun is really the only one i haven't liked that much :/. But i guess it just never had the hook that RA2/Yuri did.

Subject: Re: You gotta see this YTMND!!!
Posted by [Spoony](#) on Wed, 07 Mar 2007 03:53:49 GMT
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That isn't the Shortbus from Clanwars, doesn't sound like him.

tbh CnC3 has a lot less wrong with it than every other single CnC game does, including Renegade and DEFINITELY including Tiberian Sun (and don't even get me started on RA2). I

mean that in all seriousness.

By the way, the whole "EA killed CnC" phrase is completely ridiculous anyway... even if CnC3 was absolutely terrible, which it isn't by a long shot, CnC is in no worse condition by its existence...

Subject: Re: You gotta see this YTMND!!!
Posted by [DarkKnight](#) on Wed, 07 Mar 2007 03:54:15 GMT
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Generals got boring very fast. I had to play 4 or more against me just to hold my attention long enough to play it. I love the AI variations on this. Played GDI this morning with AI set to medium turtle. Saw some NOD units I havent seen before.

Sure every game has something someone doesnt like, but overall its a very nice game. Looking forward to buying the full version.

Subject: Re: You gotta see this YTMND!!!
Posted by [IronWarrior](#) on Wed, 07 Mar 2007 05:23:39 GMT
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Well not everything is fucked up, I do enjoy playing it, but I hate the fucking gay movement in it.

In the old CnC games, you could line up the tanks and troops in neat lines and shit, in generals and cnc3, you cant do that, you pick a spot and the unit moves towards it but not on the fucking spot.

That really does annoy me.

Yeah, them dumping all the TibSun units outta the game, really sucks too, fuck EA.

Other then that, alright.

Subject: Re: You gotta see this YTMND!!!
Posted by [EvilWhiteDragon](#) on Wed, 07 Mar 2007 08:24:57 GMT
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I would have liked it if they would've made it look like time and technologies progressed since tiberian sun, and thus having more and different mechs (for gdi). Same thing can be said about nod, but then for the stealthgenerator. Nobody is developing a stealthgenerator which is stealth himself to come up with a later version which isn't. That doesn't nake any sense, does it? I also miss the mobile sensor arrays, and the subterrian stuff. Why degrade the technology by so much? I think that considering the tech involved, it should've been "The 1,5 Tiberium war" instead of the 3th.

Subject: Re: You gotta see this YTMND!!!
Posted by [bisen11](#) on Wed, 07 Mar 2007 14:03:34 GMT
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Well i think they said according to the story that the mechs were too expensive and just not practical to build :/ . Besides, Mammy pwns all.

Subject: Re: You gotta see this YTMND!!!
Posted by [EvilWhiteDragon](#) on Wed, 07 Mar 2007 14:07:13 GMT
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Mammoth MARK][or]][pwns all

Subject: Re: You gotta see this YTMND!!!
Posted by [Spoony](#) on Wed, 07 Mar 2007 14:59:01 GMT
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The Mammoth MK II in Tiberian Sun was one of the many, many things wrong with that game... the current Mammoth is fine.

Subject: Re: You gotta see this YTMND!!!
Posted by [cmatt42](#) on Thu, 08 Mar 2007 01:52:57 GMT
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dude#1 wrote on Tue, 06 March 2007 21:40Tiberium Sun
What's that?
