
Subject: Hud help

Posted by [Sl4cker](#) on Mon, 19 Feb 2007 00:41:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

I found a hud skin i like but the armor bar is like silver. And makes the letters hard to see. I was wondering if there is a way to change the number color on the armor bar.

Thanks for any help.

File Attachments

1) [ScreenShot04.png](#), downloaded 688 times



Subject: Re: Hud help
Posted by [Zion](#) on Mon, 19 Feb 2007 08:22:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes there is, and i hope you have Photoshop skills.

Take one of the HUD .dds files from your data folder and open them in Photoshop (needs plugin), then you can edit the numbers as you wish.

I believe it's more complicated than that but i haven't really edited the HUD so i can't say.

Subject: Re: Hud help
Posted by [Sl4cker](#) on Mon, 19 Feb 2007 18:07:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm pretty familiar to skinning for renegade at this point. But i dont think the numbers are controlled by the hud.dds.

Here is the .dds for the silver and blue hud skin i use but i saved it as jpg. And i dont see the numbers on it anywhere to change.

File Attachments

1) [Silver hud.jpg](#), downloaded 708 times



Subject: Re: Hud help
Posted by [Goztow](#) on Mon, 19 Feb 2007 18:18:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

SI4cker wrote on Mon, 19 February 2007 19:07 I'm pretty familiar to skinning for renegade at this point. But i dont think the numbers are controlled by the hud.dds.

Here is the .dds for the silver and blue hud skin i use but i saved it as jpg. And i dont see the numbers on it anywhere to change.

U could change the silver color, make it a bit darker .

Subject: Re: Hud help

Posted by [SI4cker](#) on Mon, 19 Feb 2007 23:30:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

I kinda liked it the way it was but since no one knows how to change the number color. I have changed the armor color to a silver blueish color. Its still a little difficult to see the numbers but you can see them better.

If anyone figures out how to change the number color let me know plz.

File Attachments

1) [ScreenShot04.png](#), downloaded 625 times



Subject: Re: Hud help
Posted by [sharra](#) on Tue, 20 Feb 2007 00:53:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

hey can yo u give me alink to that site you got it at

Subject: Re: Hud help
Posted by [SlikRik](#) on Tue, 20 Feb 2007 01:06:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm guessing there isn't a graphical way to change the numbers, as they are probably generated

by some script, much like the teams at the top right of your screen. I remember some time ago someone made something to change the color of those, and I'm pretty sure it was thru some script. (I may be 100% wrong.)

Subject: Re: Hud help
Posted by [Sl4cker](#) on Tue, 20 Feb 2007 01:29:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

I dont remember the site i got the hud from but this one comes from a pack of huds. If you want i can upload it but do you want the first one of the one i changed the armor color???

Yea i got the script to change the team colors but im satisfied with them the way they are.

Subject: Re: Hud help
Posted by [sharra](#) on Tue, 20 Feb 2007 04:47:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah can you upload it and your change to the hud

Subject: Re: Hud help
Posted by [Sl4cker](#) on Tue, 20 Feb 2007 05:06:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here are screen shots of most the huds i have and ill upload the 2 silver huds. I have no clue where i got the the package of most of them.

File Attachments

1) [H.U.D's.zip](#), downloaded 153 times

Subject: Re: Hud help
Posted by [Canadacdn](#) on Tue, 20 Feb 2007 05:16:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's C&C City?!

Jesus.

Subject: Re: Hud help
Posted by [Sl4cker](#) on Tue, 20 Feb 2007 05:28:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yea i hated city the most cause it was dark and looked like crap to me. I use to leave the servers when this map come around the rotation.
I made a few skins for it and now it ain't that bad. I just extracted some textures from c&c generals and a few from renegade.

BTW here is a link to jelly skin section they have more huds and other skins there.

<http://www.jelly-server.com/nuke/modules.php?name=skins>

Subject: Re: Hud help
Posted by [Scrin](#) on Thu, 22 Feb 2007 19:40:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

gg my hud?

Subject: Re: Hud help
Posted by [JeepRubi](#) on Thu, 22 Feb 2007 20:15:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thats not even funny.

Subject: Re: Hud help
Posted by [danpaul88](#) on Thu, 22 Feb 2007 23:47:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

That is so ugly, why would you want to play with horrible skins like that

Subject: Re: Hud help
Posted by [Veyrdite](#) on Fri, 23 Feb 2007 05:02:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

actually those are textures simply renamed from the orig ren
make your own hud like i do, just keep it simple. see attachment for a amatuer but simple hud
simple text cant be modified without a large hack for the game, so its colour would have the same
difficulty.
we need a generator for a custom game.exe for things like this

File Attachments

1) [hud_main.dds](#), downloaded 165 times

Subject: Re: Hud help
Posted by [Scrin](#) on Fri, 23 Feb 2007 08:20:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Thu, 22 February 2007 17:47That is so ugly, why would you want to play with
horrible skins like that
lol?..
cos i made them...
