

---

Subject: WTF?

Posted by [jnz](#) on Sat, 27 Jan 2007 19:23:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

what more can i say? i downloaded another version of kernel32.dll and it still happend :/

#### File Attachments

1) [WTF.JPG](#), downloaded 433 times



---

Subject: Re: WTF?

Posted by [Carrierll](#) on Sat, 27 Jan 2007 20:07:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Windows?

Let me find mine, hold on...

found three of them ( ) so uploaded them all (size difference)

#### File Attachments

1) [kernel32.dll](#), downloaded 78 times

---

---

Subject: Re: WTF?

Posted by [Ryu](#) on Sun, 28 Jan 2007 06:01:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Tryed restarting?

---

---

Subject: Re: WTF?

Posted by [jnz](#) on Sun, 28 Jan 2007 13:43:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

tryed the new kernel 32.dll and no luck. tryed restarting too.

---

---

Subject: Re: WTF?

Posted by [Ryu](#) on Sun, 28 Jan 2007 16:20:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Try starting Game2.exe if you use RenGuard.

---

---

Subject: Re: WTF?

Posted by [Carrierll](#) on Sun, 28 Jan 2007 16:54:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

From the SS, it's WWconfig.exe that's bugging up. Not using Render9's WWconfig.exe with Jonwil's scripts are you?

---

---

Subject: Re: WTF?

Posted by [jnz](#) on Sun, 28 Jan 2007 21:48:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

tryed Game2.exe and i tryed using the scripts.dll that came with it and scripts.dll that jonwil made.

i dunno what render9's wwconfig.exe even is

---