
Subject: Sound .dll or Graphics .dll (Random Guess)

Posted by [Ryu](#) on Tue, 23 Jan 2007 03:35:18 GMT

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Alright..

Iv'e posted on steampowered.com forums for help on this, No help was available. I thought I take a random luck shot in this topic.

When I got my ATi Radeon X550, It handled Counter Strike: Source fine.

After a few weeks, On the pacific map cs_office CS: S Just started randomly crashing my pc. Nothing I could do, CTRL + ALT + DEL = Memory crash (Something like that) The screen froze on Counter Strike: Source and the last sound that was played was repeatedly played, So if the last sound was a bang from a nade, all you would hear was "bang bang bang bang bang" noises.

After a few days of trying to find out what the problem was, I joined a de_dust2 server, After that map finished, It was loading cs_office, CS: S Crashed to my desktop and showed me a error message.

I logged into steampowered.com and searched the error message I got. on there FAQ a list of "Graphics card error solutions" and "Sound card error solutions" where listed.

After reading a few, Because I didn't close that error message, My whole pc crashed, So I had to restart by the button on my pc obviously losing the FAQ page.

My pc specs are

AMD Athlon 64 Processor

3200+

994MHz 512MB of RAM.

M\$ Windows XP SP2 Version 2002.

I hope anyone can help me fix my problem, Thanks in advance for any help provided.

EDIT: Iv'e tried uninstalling CS: S completely, and reinstalling, No luck.

Also, After a few weeks, When it's on one map, Then loads up cs_office, I don't crash to my desktop, But after 30 secs into that map, My pc just crashes.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)

Posted by [Zion](#) on Tue, 23 Jan 2007 08:17:12 GMT

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The FAQ page will be in your history, CTRL + H on most browsers.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Dave Anderson](#) on Wed, 24 Jan 2007 03:30:10 GMT
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Quote:3200+
994MHz 512MB of RAM.

First off, could you explain what the 944MHz is too? Secondly, it can be a few things. Here are some troubleshooting hints:

Your video card is overheating

When a video card overheats it can cause a variety of problems which can include on-screen artifacts, screen freezing, frame spikes and system failure. Some video cards and motherboards have built in temperature control that will shutdown your computer (sometimes in a crashing manner) if it reaches a high enough temperature. If you have overclocked your video card, it is possible you are burning out the GPU. A video card can only do so much and when you overclock a GPU, you are shortening its life span.

Sound Card problems
Doubt it.

Processor overheating

A processor that overheats will most likely cause similar problems as described if a video card were overheating. Usually motherboards have built in temperature control that will not allow your computer to run if your CPU reaches a certain temperature.

Low Memory

If you run out of Random Access Memory programs will crash to free up memory. All you can do is buy more or run less programs. Lowering your graphics will also free more memory as lower graphics don't require more memory to store such as high quality renders, textures, and so on.

Overclocking
Don't. Its not worth it.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Ryu](#) on Wed, 24 Jan 2007 04:11:50 GMT
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Ehh

When I go to bed I turn my pc off. So over Heating isn't possible (I think).

About the MHz thing, I'm just reading it of my specs (Start >> Right click *My computer*)

I just re-formatted so if it still happens, I guess my pc upgrade in a few weeks will be worth it.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Dave Anderson](#) on Wed, 24 Jan 2007 05:37:42 GMT
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Quote:When I go to bed I turn my pc off. So over Heating isn't possible (I think).

So very wrong. Any hardware component in a computer can reach remarkably high temperatures in just a few seconds of operation. Some processors, mine as an example, goes from room temperature (off) to ~125F in about 10 seconds or less. Overheating is one cause of hardware problems that a lot of computer newbies (not directed at you) are completely oblivious to.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Ryu](#) on Wed, 24 Jan 2007 05:46:14 GMT
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no offense taken, I'm not exactly "pro" with hardware, But my room is cold (Because I'm in a loft) with no radiator. Lol.

So when I wake up my room is as cold as the North Pole. Even my keyboard is freezing cold.

My graphics control center (ATi catalyst control) Tell's me my graphics card is constantly 0o So there's most probably something wrong there.

But this graphics card is fairly new, Only got it a few week's ago.. Okay maybe a month.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Dave Anderson](#) on Wed, 24 Jan 2007 05:53:18 GMT
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I suggest you take a look inside your computer tower and make sure all your hardware is plugged in all the way and that your video card, RAM, and any other card peripherals are seated in the buses correctly.

Other than that, I just suggest you keep an eye on your hardware temperatures and anything else that may be suspicious to the problem.

One last thing, make sure you have enough power to power all your hardware and that your PSU has reliable voltage ratings. Check into your video card and see what the minimum voltage requirements are and check to make sure your PSU is up to the challenge.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Ryu](#) on Wed, 24 Jan 2007 05:56:45 GMT
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Dave Anderson wrote on Tue, 23 January 2007 23:53 I suggest you take a look inside your computer tower and make sure all your hardware is plugged in all the way and that your video card, RAM, and any other card peripherals are seated in the buses correctly.

Other than that, I just suggest you keep an eye on your hardware temperatures and anything else that may be suspicious to the problem.

One last thing, make sure you have enough power to power all your hardware and that your PSU has reliable voltage ratings. Check into your video card and see what the minimum voltage requirements are and check to make sure your PSU is up to the challenge.

Okay you lost me at PSU. Lol

When i have some sleep, I'll check tomorrow, Also I think it's time I cleaned my fans.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Dave Anderson](#) on Wed, 24 Jan 2007 05:58:36 GMT
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PSU is a common term used that means Power Supply Unit.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [icedog90](#) on Wed, 24 Jan 2007 06:00:21 GMT
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Your video card doesn't run at 0 degrees. If it's reading 0 degrees, that usually means that either the sensor is broke, you don't have a sensor, or the temperature reader is not pulling any information.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)
Posted by [Ryu](#) on Wed, 24 Jan 2007 06:04:58 GMT
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Dave Anderson wrote on Tue, 23 January 2007 23:58 PSU is a common term used that means Power Supply Unit.

Ahh.

@Icedog: Ahh, I'll have a look just to check if my graphics card has one of the thing's you listed. Doesn't say on the box. :/

Subject: Re: Sound .dll or Graphics .dll (Random Guess)

Posted by [Zion](#) on Wed, 24 Jan 2007 08:13:10 GMT

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Doubtfully.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)

Posted by [Tankkiller](#) on Sun, 28 Jan 2007 03:37:29 GMT

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when you play any modern game you take proccer, video card memory more power which means more heat, than you lets say browese, because it requires less processer, means less heat.

To get best heat proforance buy IE chip heat sinks. Get Newer or more tower, prosscer, or video card fans (clean them if filthy)

Subject: Re: Sound .dll or Graphics .dll (Random Guess)

Posted by [Ryu](#) on Sun, 28 Jan 2007 06:08:14 GMT

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I reformatted and the problem went away.

I have no frigging idea what was wrong, But I thought I tell you guys I was up last night on CS:S for 8 hours.

I'm thinking it was DirectX 9.0 or a windows update. Or the fact I pirated too much so not enough memory.

Subject: Re: Sound .dll or Graphics .dll (Random Guess)

Posted by [jnz](#) on Sun, 11 Feb 2007 14:41:25 GMT

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Quote:

yesterday it worked, today it doesn't. windows is like that

Subject: Re: Sound .dll or Graphics .dll (Random Guess)

Posted by [sharra](#) on Tue, 13 Mar 2007 03:23:03 GMT

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i have no idey i onley play codishin zero but when the maps load they would repet sounds of gameplay after i got ingame it wold minamiz right in the mittel of a fight but never crash my cp
