Subject: Server status on website
Posted by DodgeThis on Sun, 17 Dec 2006 16:26:29 GMT
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Hi there,

I'm wondering if someone knows a script to show server info on a website. (online/offline status, player status, map etc)

Thanks in advance,
Robin (a.k.a. DodgeThis)

Subject: Re: Server status on website
Posted by Goztow on Sun, 17 Dec 2006 22:06:57 GMT
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I already requested this plugin on the new brenbot 1.5.

DP promised me he'll make it sooner or later

There are some others out there already but they're harder to configure; I think.

Subject: Re: Server status on website
Posted by AmunRa on Sun, 17 Dec 2006 22:08:18 GMT
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theres the html output plugin.

Subject: Re: Server status on website
Posted by Cat998 on Sun, 17 Dec 2006 22:22:12 GMT
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Do you need it for a gayspy server or for WOL ? and Linux or Win FDS ?

Subject: Re: Server status on website
Posted by Fifaheld on Mon, 18 Dec 2006 07:29:27 GMT
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brenbot can send the infos to gamespy/ase/homepage...all you need is a script what can read this and the gamespyqueryport von brenbot

http://www.next-generation-gamers.org/aow/aow.html   this infos come from brenbot

Subject: Re: Server status on website
Posted by tonyrolm on Mon, 18 Dec 2006 08:37:08 GMT
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Link
Forbidden
You don't have permission to access /aow/aow.html on this server.

Apache/1.3.36 Server at www.next-generation-gamers.org Port 80

Subject: Re: Server status on website
Posted by DodgeThis on Mon, 18 Dec 2006 13:37:01 GMT
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Cat998 wrote on Sun, 17 December 2006 23:22Do you need it for a gayspy server or for WOL ?
and Linux or Win FDS ?

For WOL (with wolspy) and Win FDS (else i wouldn't post in this forum   )

Subject: Re: Server status on website
Posted by Fifaheld on Mon, 18 Dec 2006 14:48:48 GMT
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sorry, delete this post please

Subject: Re: Server status on website
Posted by Fifaheld on Tue, 19 Dec 2006 06:21:45 GMT
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okokok
NOW IS WORKING

http://www.renegade-community.net/aow/reserverstatus.html

and link 2

http://fifaheld.kilu.de/aow/reserverstatus.html

Subject: Re: Server status on website
Posted by Creed3020 on Tue, 19 Dec 2006 13:50:40 GMT
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msgtpain has on the old Pitts website http://renegade.the-pitts.net/ in the top right hand corner. I remember once seeing a script for this. I will rummage through my hard drive

Subject: Re: Server status on website
Posted by Creed3020 on Tue, 19 Dec 2006 13:53:04 GMT
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Well that took all of 5 minutes to find it:

Quote:FDS_PostInfo - Version 1.1
Author - Tom "Dante" Anderson

Fixes:Changes in 1.1

Fixed an Arithmitic function problem that was causing some IP addresses to error out.
Changed the Interval from minutes to seconds, I would recommend changing your time before starting it up.

```
****************************************************************************
**************************************************
```

Use this program to display your servers current game_info on a web page.

This application will HTTP POST the game_info and your remote admin pass to a web page, you can use
the remote admin pass to error check to see that it isn't being spoofed, or just omit it
(for the example i used this method).

To install, simply plop these files in a directory with the fdstalk.dll (you WILL need the .Net framework available from Microsoft Windows Update (www.windowsupdate.com).).

Then open up the app, set the settings, and you are good to go, just click on File->Run and it will update to the specified web page.

You will need to have a file that you specify from your upload page (example is stats_upload.php) that is 777 so that the stats can be written, or just dump to a db, however you choose.

INI File Explained:
[Settings]

Remote admin IP from your server.ini or gamespy.ini
RemoteAdminIP=127.0.0.1

remote admin password from your server.ini or gamespy.ini
RemoteAdminPass=33333333

remote admin port from your server.ini or gamespy.ini
RemoteAdminPort=5000

local port to use for the UDP remote administration (fdstalk.dll)
LocalAdminPort=5003

how often it updates in minutes
UpdateInterval=1

optional message to display when it updates
NotThereMessage=Updating Server Stats...

page to post the information to, see the included php files for protocol
HTTPPostPage=http://www.renevo.com/renfds_stats/stats_upload.php

Any problems, just check out the RenEvo forums and ask away (http://www.renevo.com/)

Tom "Dante" Anderson

File Attachments
1) FDS PostInfo.zip, downloaded 258 times

Subject: Re: Server status on website
Posted by DodgeThis on Tue, 19 Dec 2006 14:53:46 GMT
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Thanks a lot

Subject: Re: Server status on website
Posted by DodgeThis on Tue, 19 Dec 2006 15:13:28 GMT
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I uploaded the script and put it here: http://www.dodgededicated.eu.tt/stats.php

But: it's still not showing any player info

Does somebody has a script which does?

Subject: Re: Server status on website
Posted by Ryu on Tue, 19 Dec 2006 16:23:16 GMT
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DodgeThis wrote on Tue, 19 December 2006 09:13I uploaded the script and put it here:
http://www.dodgededicated.eu.tt/stats.php

But: it's still not showing any player info
Does somebody has a script which does?

It was showing player info to me.

Westwood Online mode active since 19-12-2006 - 16:17:24
Gameplay in progress
Map : C&C_walls_flying.mix
Time : 0.17.43
Fps : 41
GDI : 2/20 players 613 points
NOD : 3/20 players 193 points

Last Updated: Tuesday 19th of December 2006 05:16:28 PM

Subject: Re: Server status on website
Posted by Fifaheld on Tue, 19 Dec 2006 16:32:33 GMT
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the player name is are missing and the points...the script on my page can this display and the renguard info

http://www.renegade-community.net/aow/reserverstatus.html

all you need is brenbot (1.41 or higher) and the queryport

Subject: Re: Server status on website
Posted by Creed3020 on Tue, 19 Dec 2006 18:19:45 GMT
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Dodge what filesdid you upload to your webserver. I can't get this to work though I once did...bah

I don't really remember where to put everything. The instructions are vague.

Subject: Re: Server status on website
Posted by DodgeThis on Tue, 19 Dec 2006 19:06:02 GMT
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I first editted the file /stats_upload.php and changed the settings (just change the remotepass)
After that, I uploaded the files from the map ./web/ to my webserver and CHmodded
/stats_upload.php it to 777...
then followed the instructions for the ini file and clicked on file>run.
And i recommend you to empty the box with the message which will be send to the FDS, cuz else
it spams like every 1-10 secs a message

If you want to view your serverinfo just go to http://yourdomain.com/stats.php

Subject: Re: Server status on website
Posted by tonyrolm on Thu, 21 Dec 2006 09:37:01 GMT
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Creed3020:
Hey thanks for the file.
I was looking for something like this for a while. I seen it on another website a long time ago and
was looking around and never did find it.
Works great. Your right about the spamming message, thing is outa control.
http://www.tonyrolm.com/renegade/status

Thanks again..
Tony

Subject: Re: Server status on website
Posted by Fifaheld on Thu, 21 Dec 2006 11:42:52 GMT
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this script dont list the name and the points and ping from the player...the script on my website
support this and many more

Subject: Re: Server status on website
Posted by Hex on Thu, 21 Dec 2006 12:01:00 GMT
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Fifaheld wrote on Thu, 21 December 2006 06:42this script dont list the name and the points and
ping from the player...the script on my website support this and many more

No point telling people if you don't share it

Subject: Re: Server status on website
Posted by EvilWhiteDragon on Thu, 21 Dec 2006 12:02:22 GMT
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Oh how great, and usefull if you are not giving a location where to get it, as thats where the TS asked for.

Subject: Re: Server status on website
Posted by Fifaheld on Thu, 21 Dec 2006 12:04:04 GMT
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please give me a ip,port and queryport to test another server with this script, i must little testing

---

Subject: Re: Server status on website
Posted by Stumpy on Thu, 21 Dec 2006 13:03:05 GMT
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Hex wrote on Thu, 21 December 2006 07:01Fifaheld wrote on Thu, 21 December 2006 06:42this script dont list the name and the points and ping from the player...the script on my website support this and many more

No point telling people if you don't share it
well its not his script starfox wrote this so he is not allowed to share it ...

Ive got a nice one from cat998 (some months ago)

as a example it works for wolspy and the brenbot thing:
http://ren-hq.de/query.php + "?ip=IP" and if its not the standard Queryport(25300) add a "&port=12345"

some examples:

http://ren-hq.de/query.php?ip=80.154.37.197&port=25300
http://ren-hq.de/query.php?ip=213.133.97.60

Subject: Re: Server status on website
Posted by Fifaheld on Thu, 21 Dec 2006 13:09:19 GMT
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is wolspy problem is...he display not the player or another infos, only brenbot can this :`(

Subject: Re: Server status on website
Posted by EvilWhiteDragon on Thu, 21 Dec 2006 14:21:17 GMT
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UESir28 wrote on Thu, 21 December 2006 14:03Hex wrote on Thu, 21 December 2006
07:01Fifaheld wrote on Thu, 21 December 2006 06:42this script dont list the name and the points
and ping from the player...the script on my website support this and many more

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http://ren-hq.de/query.php?ip=213.133.97.60

Dedicated? Ja oder Nein?   true <-- xD

Subject: Re: Server status on website
Posted by tonyrolm on Thu, 21 Dec 2006 16:18:31 GMT
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True it doesn't display the player info but it's a nice snapshot of what map the servers on and the
player count. This is what I was looking for. (it only executes the game_info not player_info)

I was thinking that too many commands being sent to the FDS every 30 or 60 seconds could
effect the FDS output when high player counts are in game.
Sometimes simple is better.

Tony