Subject: My experiences at the C&C3 Community Summit Posted by Crimson on Thu, 14 Dec 2006 22:10:59 GMT

View Forum Message <> Reply to Message

My flight to LA was completely uneventful. When I arrived, I took an uneventful taxi ride to the hotel, where I uneventfully checked in and got up to my room on the 9th floor of the hotel. We were instructed to call Predator on his cell phone when we arrived, but he wasn't answering.

I didn't know who to even look for, so I had to sit in the hotel, chatting on IRC, until finally HeXetic from PlanetCNC managed to find my room number and called. I went downstairs and hung out with some other community members, including Renardin, for an hour or so until dinner.

We took like 6 or 7 taxis to a Mexican restaurant for dinner, where I sat with Predator, HeXetic, some German guy I don't know, and DonCarlo from Strike Team/XWIS joined us a little late.

She was also my roommate. I hadn't gotten much sleep the night before, so when we got back to the hotel, I took a shower and went to sleep. Besides, we had to get up and meet in the lobby at 8:30am. (ugh)

We took many taxis to EALA for our fun-filled first day! We were warned ahead of time that we wouldn't be back to the hotel until after midnight. Our first stop was the EATS cafeteria where we had breakfast burritos and pancakes, stressing the poor cooks out I'm sure.

Here's a rather blurry shot of Renardin picking up his burrito.

After breakfast, we gathered in a meeting room for several hours of informative presentations and demonstrations, most of which I can't tell you about for a few weeks. In this picture, you can see two CNC webmasters on the left. The rest of the standing members were various developers and managers on the team. You can also see the backs of our C&C3 Community Summit T-Shirts in GDI and Nod. The fronts just had the corresponding logo which I'm sure you'll see in another picture eventually.

Here's a shot of us eating sandwiches for lunch. From left to right, there's a guy from purepwnage.com, a guy from StrategyInformer, Banshee from PPM, and a guy from ModToaster. The half-visible bald guy on the far right is a guy who goes by the moniker of "Skull". He's a friend of Dragon Dronet from Renegade Effects (not a reference to C&C Renegade) who made most of the costumes and props you'll see in the game. In the pre-order video, Dragon specifically mentions "Skull".

When you enter the main entrance, there's a waiting area where you can play EA's games on several consoles.

This is a picture of the EA Experience store. Here, we got to buy PC games for \$10 and console games for \$20. I picked up a copy of TFD and Battlefield 2142 for Blazer for a grand total with tax of \$21.56.

The employees also have an amazing break room which incites much jealousy in all who behold it.

Thus ends part 1 of my adventure. The next installment will feature all the hotness that is our presentation by Dragon Dronet and all the cool movie props he brought with him and more.

File Attachments

1) DSC00031.PNG, downloaded 4257 times

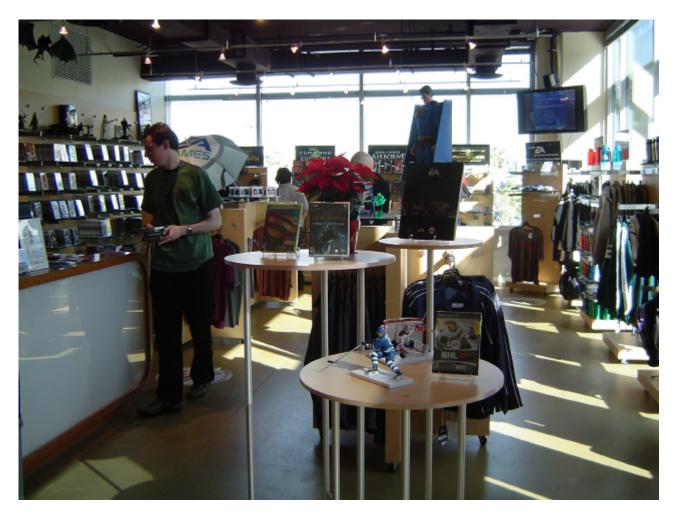
Page 2 of 26 ---- Generated from Command and Conquer: Renegade Official Forums



2) DSC00032.PNG, downloaded 3725 times



3) DSC00033.PNG, downloaded 3722 times



4) DSC00034.PNG, downloaded 3565 times



Subject: Re: My experiences at the C&C3 Community Summit Posted by idebo on Thu, 14 Dec 2006 22:13:40 GMT

View Forum Message <> Reply to Message

Nice, looked like fun.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Viking on Thu, 14 Dec 2006 22:38:54 GMT

View Forum Message <> Reply to Message

No source code?

Subject: Re: My experiences at the C&C3 Community Summit Posted by fl00d3d on Thu, 14 Dec 2006 22:39:41 GMT

Good pics, and looks like you had a great time. Now we wait for the most important part......

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Thu, 14 Dec 2006 22:44:21 GMT

View Forum Message <> Reply to Message

My meeting will be over the phone tomorrow. Sorry to delay again.

Subject: Re: My experiences at the C&C3 Community Summit Posted by DarkKnight on Fri, 15 Dec 2006 00:27:57 GMT

View Forum Message <> Reply to Message

nice pics. if we had a breakroom at work wished it looked like that

Subject: Re: My experiences at the C&C3 Community Summit Posted by Banshee on Fri. 15 Dec 2006 00:43:59 GMT

View Forum Message <> Reply to Message

Haha! Nice picture of me there.

Anyway, the burritos rocked! I didn't hear of them before... good stuff for breakfast, definitelly.

I've also bought two games on EA store. People could buy a pack with Generals, Zero Hour, BfME 1 and other 2 games for 10 dollars + taxes. There was also a Wii being sold there, but I couldn't buy it because it was exclusive to the employees.

Anyway, it was a pleasure to meet you and everyone else there. The group was great and we had a lot of fun.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Fri, 15 Dec 2006 01:27:58 GMT

View Forum Message <> Reply to Message

Cool. That must've been a fun trip. Is that store also accessable to the public, or is it only for employees and groups like you guys?

Subject: Re: My experiences at the C&C3 Community Summit Posted by jonwil on Fri, 15 Dec 2006 02:19:23 GMT

At the last place I worked they had a pool table, a pingpong table, a soccer table and an XBOX with Halo.

Subject: Re: My experiences at the C&C3 Community Summit

Posted by Goztow on Fri, 15 Dec 2006 07:29:17 GMT

View Forum Message <> Reply to Message

Keep putting those pictures in there . *waits patiently for the rest

Subject: Re: My experiences at the C&C3 Community Summit Posted by drunkill on Fri, 15 Dec 2006 07:46:03 GMT

View Forum Message <> Reply to Message

Give me free stuff

Subject: Re: My experiences at the C&C3 Community Summit Posted by Tesla7zap on Fri, 15 Dec 2006 13:25:47 GMT

View Forum Message <> Reply to Message

Ahh man, I wish I could've been there but I live in Sweden so...

Hope you had a good time, can't wait to hear more from the summit.

And how cool isn't it to be named Dragon?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Spoony on Fri, 15 Dec 2006 13:45:34 GMT

View Forum Message <> Reply to Message

Tesla7zap wrote on Fri, 15 December 2006 07:25Ahh man, I wish I could've been there but I live in Sweden so...

Distance does not put EA off if they want you there.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Herr on Fri, 15 Dec 2006 14:40:58 GMT

View Forum Message <> Reply to Message

Very nice crimson

If I am correct several people who were there are from Europe too.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Daemon on Fri, 15 Dec 2006 15:10:01 GMT

View Forum Message <> Reply to Message

I hope you had a good time and I hope we can see the other photos of your trip soon!

Subject: Re: My experiences at the C&C3 Community Summit Posted by Renardin6 on Fri, 15 Dec 2006 16:27:30 GMT

View Forum Message <> Reply to Message

I was pleased to meet Crimson. She is a nice and very kind person.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Fri, 15 Dec 2006 19:41:17 GMT

View Forum Message <> Reply to Message

Renardin6 wrote on Fri, 15 December 2006 09:27I was pleased to meet Crimson. She is a nice and very kind person.

Thanks, Renardin. I have to prepare for my phone meeting which is in about 3 hours, and I have a company Christmas party tonight, but I hope to get Part 2 up today. My images are high-res JPGs that I have to resize and convert to PNGs, which is a pain. Plus I have to make sure the images don't contain any of the things we dare not speak about.

If I hear about anyone having detailed coverage like I prepared, I'll pass the link along, but so far there has only been brief postings. Many of the webmasters will probably wait until after the "embargo" has passed to post full, detailed coverage.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Goztow on Fri, 15 Dec 2006 20:00:13 GMT

View Forum Message <> Reply to Message

http://www.freeimagebrowser.com/resize/ -> batch resizer, great stuff!

Subject: Re: My experiences at the C&C3 Community Summit Posted by Blazer on Fri, 15 Dec 2006 22:19:24 GMT

Here's a picture of Crimsons new video card after I installed it for her. She is fortunate that her motherboard has a PCI-E slot as well as AGP (her old card was an AGP Ti4800SE). I also had to go out and buy her a new power supply, because the video card requires a dedicated 6pin power connection that her existing one didn't have. Not a bad deal at all for a \$300 512MB PCI-Express card - thanks EA!

File Attachments





Subject: Re: My experiences at the C&C3 Community Summit Posted by EvilWhiteDragon on Fri, 15 Dec 2006 22:36:31 GMT View Forum Message <> Reply to Message

as for an image converter you could use irfanview, it has a very neat batch rename and convert options.

So how was your phone meeting (yes I am a bit early with asking)?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Fri, 15 Dec 2006 22:46:52 GMT

View Forum Message <> Reply to Message

It's in 15 minutes. I'll let you know what and when I can. You know how secretive EA is.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Sat, 16 Dec 2006 00:44:19 GMT

View Forum Message <> Reply to Message

As I suspected, I can't tell you anything. Overall, it was positive, however.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Aprime on Sat, 16 Dec 2006 01:25:49 GMT

View Forum Message <> Reply to Message

Just answer these two questions:

- Anything (non-specific) good for the community?
- Will you be able to reveal the it/information/what you've got anytime soon?

Subject: Re: My experiences at the C&C3 Community Summit Posted by OWA on Sat, 16 Dec 2006 01:27:37 GMT

View Forum Message <> Reply to Message

I cant wait to hear it Crimson. Anything positive about the future of Renegade demands my full attention

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Sat, 16 Dec 2006 05:28:18 GMT

- 1) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.
- 2) There IS hope. EA is willing to work with us within certain guidelines to get what we want. And as most of you know, BHS is used to making things work with what we're given.
- 3) Though there is a negative impression of XWIS in the community, you guys have to realize and

accept that they aren't going anywhere. I don't see how any solution would be able to promise 100% uptime.

On another note, since I have your attention, the BI guys were kind enough to migrate the BlackHand Studios' "Corporate" site to their CMS (Content Management System). Along with that, I had hoped to finish up the BHS/BI partnership and finally assemble the BHS-VPC, but I ended up spending more time wrapping up things from the Community Summit and preparing for my phone meeting. Maybe I'll find time this weekend, or maybe it will have to wait until after Christmas when I have another week off work. We'll see...

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Sat, 16 Dec 2006 07:33:04 GMT View Forum Message <> Reply to Message

Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition.

Does this mean that there is going to be a large amount of money needed for something?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Goztow on Sat, 16 Dec 2006 08:20:39 GMT View Forum Message <> Reply to Message

Canadacdn wrote on Sat, 16 December 2006 08:33Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition.

Does this mean that there is going to be a large amount of money needed for something?

It rolly means that we need to stop internal fighting to all focus on the same cause.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Sat, 16 Dec 2006 08:30:35 GMT

View Forum Message <> Reply to Message

Goztow wrote on Sat, 16 December 2006 01:20Canadacdn wrote on Sat, 16 December 2006 08:33Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition.

Does this mean that there is going to be a large amount of money needed for something?

It rolly means that we need to stop internal fighting to all focus on the same cause.

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Sat, 16 Dec 2006 08:33:34 GMT

View Forum Message <> Reply to Message

I'm willing to do anything for the service of Renegade.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Zion on Sat, 16 Dec 2006 13:45:54 GMT

View Forum Message <> Reply to Message

icedog90 wrote on Sat, 16 December 2006 08:33I'm willing to do anything for the service of Renegade.

Me too (within reason).

Subject: Re: My experiences at the C&C3 Community Summit Posted by Tiesto on Sat, 16 Dec 2006 17:53:34 GMT

View Forum Message <> Reply to Message

Anything to get Rg out ASAP.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Kamuix on Sat, 16 Dec 2006 17:58:53 GMT

View Forum Message <> Reply to Message

icedog90 wrote on Sat, 16 December 2006 03:33I'm willing to do anything for the service of Renegade.

Lmao when is the last time you actually played this game?

Subject: Re: My experiences at the C&C3 Community Summit Posted by SeargentSarg on Sat, 16 Dec 2006 18:10:39 GMT View Forum Message <> Reply to Message

I am beginning to wonder how he can support Renegade.

Subject: Re: My experiences at the C&C3 Community Summit Posted by OWA on Sat, 16 Dec 2006 18:16:15 GMT

View Forum Message <> Reply to Message

Peace, unity, brotherhood. These are things that we need to attain. I never knew the words of Kane would predict the future of the Renegade community. I am at disposal for any community related task. Without this community I wouldnt have started Apocalypse Rising. Thanks for staying here, and heres to many years of the community to come. *raises glass*

Lets just see if any of our three mods make it into the Moddb finals. Its going to be close.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Sat, 16 Dec 2006 20:22:36 GMT

View Forum Message <> Reply to Message

Check out HeXetic from PlanetCNC.com's pictures from the Summit at: http://planetcnc.gamespy.com/screenshots/?category_select_id=subcat_39

Also, Cabal from CNCWorld posted his writeup here: http://www.cncworld.org/?page=features/cnc3summitoverview

Subject: Re: My experiences at the C&C3 Community Summit Posted by Spoony on Sun, 17 Dec 2006 00:01:00 GMT

View Forum Message <> Reply to Message

Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.

I was hoping EA would say this.

Crimson wrote on Fri, 15 December 2006 23:283) Though there is a negative impression of XWIS in the community, you guys have to realize and accept that they aren't going anywhere. I was equally hoping this would be true as well.

Subject: Re: My experiences at the C&C3 Community Summit Posted by JohnDoe on Sun, 17 Dec 2006 17:44:47 GMT

View Forum Message <> Reply to Message

Who would've guessed 90% of this would be about food

Subject: Re: My experiences at the C&C3 Community Summit Posted by iSm0k3r0x on Sun, 17 Dec 2006 18:06:44 GMT

View Forum Message <> Reply to Message

JohnDoe wrote on Sun, 17 December 2006 12:44Who would've guessed 90% of this would be about food LOL!

Subject: Re: My experiences at the C&C3 Community Summit Posted by JohnDoe on Sun, 17 Dec 2006 18:25:04 GMT

View Forum Message <> Reply to Message

lol

Subject: Re: My experiences at the C&C3 Community Summit Posted by Aprime on Sun, 17 Dec 2006 18:31:34 GMT

View Forum Message <> Reply to Message

Know what's funnier? You came back.

Subject: Re: My experiences at the C&C3 Community Summit Posted by JohnDoe on Sun, 17 Dec 2006 19:04:39 GMT View Forum Message <> Reply to Message

y? + dont hack my pc, chick magnet LOL

Subject: Re: My experiences at the C&C3 Community Summit Posted by bigejoe14 on Sun, 17 Dec 2006 19:14:55 GMT View Forum Message <> Reply to Message

HI MY NAME IS JOHN DOE AND I HAVE NOTHING BETTER TO DO THAN MAKE FUN OF PEOPLE OVER THE INTERNET I AM A FUCKING COMEDY GENIUS PLEASE SHOVEL HOT TAR INTO MY ANUS

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Sun, 17 Dec 2006 19:17:34 GMT View Forum Message <> Reply to Message

Please, don't ruin this topic with your bitching like you did the last one.

All of you.

Subject: Re: My experiences at the C&C3 Community Summit Posted by JohnDoe on Sun, 17 Dec 2006 19:20:04 GMT

View Forum Message <> Reply to Message

bigejoe14 wrote on Sun, 17 December 2006 13:14HI MY NAME IS JOHN DOE AND I HAVE NOTHING BETTER TO DO THAN MAKE FUN OF PEOPLE OVER THE INTERNET I AM A FUCKING COMEDY GENIUS PLEASE SHOVEL HOT TAR INTO MY ANUS

lol

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Sun, 17 Dec 2006 20:32:30 GMT

View Forum Message <> Reply to Message

Stop.

Subject: Re: My experiences at the C&C3 Community Summit Posted by OWA on Sun, 17 Dec 2006 21:30:52 GMT

View Forum Message <> Reply to Message

icedog90 wrote on Sun, 17 December 2006 20:32Stop. Read this ^ Take note.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Dave Mason on Sun, 17 Dec 2006 21:48:05 GMT View Forum Message <> Reply to Message

Ironically, I shall also further derail the topic by asking you all to stop arguing.

Stop arguing.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Sun, 17 Dec 2006 21:59:17 GMT

View Forum Message <> Reply to Message

About food? LOL! Not really... it was just the easiest downtime to take pictures at. Plus, pretty much everything we did that didn't involve food involved a "no cameras" rule or "no cameras and don't talk about it until the embargo is over" rule.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Dover on Mon, 18 Dec 2006 00:05:16 GMT

View Forum Message <> Reply to Message

Looks amazing.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Mon, 18 Dec 2006 06:47:11 GMT

View Forum Message <> Reply to Message

I know I still owe you part 2 of my story, but JohnWE of CNCFiles made a very nice writeup to hold you over. He specifically marked the places where he was unable to report on what we did.

http://commandandconguer.filefront.com/info/cnc3 summit1

This writeup is the most detailed one I've seen so far!

Subject: Re: My experiences at the C&C3 Community Summit Posted by Goztow on Mon, 18 Dec 2006 07:52:39 GMT

View Forum Message <> Reply to Message

Those guys helped on Xena!!!! Memories... She's T3H warrior princess! 1337n355...

Subject: Re: My experiences at the C&C3 Community Summit Posted by trooprm02 on Mon, 18 Dec 2006 15:02:08 GMT

View Forum Message <> Reply to Message

wow, took me 1 full hour to go thro everything also, i noticed ren had all the cool people, crimson & renardin FTW

Subject: Re: My experiences at the C&C3 Community Summit Posted by Renardin6 on Wed, 20 Dec 2006 00:14:24 GMT

View Forum Message <> Reply to Message

Louis Castle watched Reborn and APB and he liked the stuff. The whole C&C crew of EA watched Renegade Mods and saw it's still alive.

File Attachments

1) omg.jpg, downloaded 1175 times



Subject: Re: My experiences at the C&C3 Community Summit Posted by Naamloos on Wed, 20 Dec 2006 01:46:27 GMT View Forum Message <> Reply to Message

Crimson wrote on Sat, 16 December 2006 06:283) Though there is a negative impression of XWIS in the community, you guys have to realize and accept that they aren't going anywhere.

It would help a lot when they decide to drop the "Invalid Serial" bullshit, which has made it impossable for a lot of people to play the game without using direct connect, even though we DID pay for our serials like anyone else did.

But anyway, I hope this will turn into something good.

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Wed, 20 Dec 2006 09:06:12 GMT View Forum Message <> Reply to Message

hmm...

Subject: Re: My experiences at the C&C3 Community Summit Posted by Jonty on Wed, 20 Dec 2006 09:38:14 GMT

View Forum Message <> Reply to Message

The last few seconds are especially interesting.

Although, I got the impression the actors were, well, over-acting a bit.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Goztow on Wed, 20 Dec 2006 09:42:19 GMT

View Forum Message <> Reply to Message

It's one of the video's from the pre-order disc. EA asked specifically to take them off all public websites.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Jonty on Wed, 20 Dec 2006 09:57:47 GMT

View Forum Message <> Reply to Message

Goztow wrote on Wed, 20 December 2006 09:42It's one of the video's from the pre-order disc. Can I get this disc anywhere?

Goztow wrote on Wed, 20 December 2006 09:42EA asked specifically to take them off all public websites.

Well, I'd better save it quickly then.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Goztow on Wed, 20 Dec 2006 10:13:42 GMT

View Forum Message <> Reply to Message

Jonty wrote on Wed, 20 December 2006 10:57Goztow wrote on Wed, 20 December 2006 09:42lt's one of the video's from the pre-order disc.

Can I get this disc anywhere?

Goztow wrote on Wed, 20 December 2006 09:42EA asked specifically to take them off all public websites.

Well, I'd better save it quickly then.

You can get the disc when you pre-order at some websites / stores. More info is available on the C&C3 forums sticky (currently down, it seems):

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Wed, 20 Dec 2006 21:47:36 GMT

View Forum Message <> Reply to Message

They do seem to be over-acting, but weren't all of the C&C cutscenes like that? Well, not ALL, but at least the ones in Tiberian Sun and Red Alert 2.

Subject: Re: My experiences at the C&C3 Community Summit

Posted by cmatt42 on Thu, 21 Dec 2006 01:11:08 GMT

View Forum Message <> Reply to Message

Has EA mentioned anything about the Hall of Fame competition?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Jecht on Thu, 21 Dec 2006 16:51:47 GMT

View Forum Message <> Reply to Message

Those scenes weren't too bad. EA just may do it right this time.

Subject: Re: My experiences at the C&C3 Community Summit Posted by luv2pb on Thu, 21 Dec 2006 18:25:19 GMT

View Forum Message <> Reply to Message

MaidenTy1 wrote on Sat, 16 December 2006 19:01Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.

I was hoping EA would say this.

Why? So you could be the one that stands in the way?

The potentional here is HUGE but I fear there are to many little boys with to much internet time on their hands for anything positive to come of things. I hope that my fears are unjustified.

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Thu, 21 Dec 2006 20:57:20 GMT

http://derelictstudios.net/

Well, it looks like the "faction that they won't call the Scrin" builds bases just like GDI and Nod and will somehow be balanced with the rest of the factions. That's retarded, if that is true, because they seem to have highly advanced technology, and if they were the ones who planted the Tiberium, it wouldn't make any sense.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Thu, 21 Dec 2006 21:03:12 GMT View Forum Message <> Reply to Message

I liked the trailer, but Kane seemed more...fanatical, and less....god-like.

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Thu, 21 Dec 2006 21:19:25 GMT

View Forum Message <> Reply to Message

Indeed.

Subject: Re: My experiences at the C&C3 Community Summit Posted by JeepRubi on Thu, 21 Dec 2006 21:29:39 GMT View Forum Message <> Reply to Message

They better not have those glowing team colour markers on all the stuff in the single player like they did in generals, the units look so much better without them.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Fri, 22 Dec 2006 06:08:04 GMT

View Forum Message <> Reply to Message

icedog90 wrote on Thu, 21 December 2006 13:57http://derelictstudios.net/

Well, it looks like the "faction that they won't call the Scrin" builds bases just like GDI and Nod and will somehow be balanced with the rest of the factions. That's retarded, if that is true, because they seem to have highly advanced technology, and if they were the ones who planted the Tiberium, it wouldn't make any sense.

The visitors come to Earth for the Tiberium, they didn't plant it.

Subject: Re: My experiences at the C&C3 Community Summit

Posted by icedog90 on Fri, 22 Dec 2006 07:15:09 GMT

View Forum Message <> Reply to Message

So they're NOT the Scrin...?

Subject: Re: My experiences at the C&C3 Community Summit

Posted by Spoony on Fri, 22 Dec 2006 07:27:10 GMT

View Forum Message <> Reply to Message

Whoever said that there is only one alien race?

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Fri, 22 Dec 2006 08:42:05 GMT

View Forum Message <> Reply to Message

Nobody? I was just going by a guess many other people made.

Subject: Re: My experiences at the C&C3 Community Summit

Posted by Herr on Fri, 22 Dec 2006 10:34:13 GMT

View Forum Message <> Reply to Message

@Renardin: Lmao!

Subject: Re: My experiences at the C&C3 Community Summit

Posted by Halo38 on Sat. 23 Dec 2006 20:35:01 GMT

View Forum Message <> Reply to Message

I was wondering did you show any of my ren maps in your presentation crimmy?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Sat, 23 Dec 2006 23:55:29 GMT

View Forum Message <> Reply to Message

Or Roleplay 2? A lot of work went into that map.

Subject: Re: My experiences at the C&C3 Community Summit

Posted by Crimson on Sun, 24 Dec 2006 09:23:22 GMT

I wasn't able to go into a lot of detail in my presentation. I only wish there were time to show off all the neat stuff this community has put together, but I barely got to mention anything.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Jecht on Sun, 24 Dec 2006 12:29:06 GMT

View Forum Message <> Reply to Message

I've done a 7 minute speech before, it goes by VERY quickly.

Subject: Re: My experiences at the C&C3 Community Summit Posted by icedog90 on Sun, 24 Dec 2006 21:50:03 GMT

View Forum Message <> Reply to Message

I've done about 5 I think. It certainly does.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Spoony on Sun, 24 Dec 2006 23:13:38 GMT

View Forum Message <> Reply to Message

luv2pb wrote on Thu, 21 December 2006 12:25MaidenTy1 wrote on Sat, 16 December 2006 19:01Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.

I was hoping EA would say this.

Why? So you could be the one that stands in the way?

The potentional here is HUGE but I fear there are to many little boys with to much internet time on their hands for anything positive to come of things. I hope that my fears are unjustified. I am unclear what you mean.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Carrierll on Tue, 26 Dec 2006 10:21:32 GMT

View Forum Message <> Reply to Message

I think he's saying that the number of people who enjoy ruiniung things in this community is more than those who don't.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Tue, 26 Dec 2006 18:46:50 GMT

View Forum Message <> Reply to Message

So, like, did EA actually give anything to the Renegade community, or what?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Tiesto on Tue, 26 Dec 2006 19:44:52 GMT

View Forum Message <> Reply to Message

luv2pb wrote on Thu, 21 December 2006 19:25MaidenTy1 wrote on Sat, 16 December 2006 19:01Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.

I was hoping EA would say this.

Why? So you could be the one that stands in the way?

The potentional here is HUGE but I fear there are to many little boys with to much internet time on their hands for anything positive to come of things. I hope that my fears are unjustified.

They are unjustified. Spoonys done alot for this community on the clan side of things.

Subject: Re: My experiences at the C&C3 Community Summit Posted by MexPirate on Tue, 26 Dec 2006 21:41:50 GMT

View Forum Message <> Reply to Message

luv2pb wrote on Thu, 21 December 2006 19:25MaidenTy1 wrote on Sat, 16 December 2006 19:01Crimson wrote on Fri, 15 December 2006 23:281) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.

I was hoping EA would say this.

Why? So you could be the one that stands in the way?

The potentional here is HUGE but I fear there are to many little boys with to much internet time on their hands for anything positive to come of things. I hope that my fears are unjustified.

Maybe the fact that BHS/Crimson do not represent this community fully and it would be better for the community to work together as a whole rather than continue the endless renedrama that it seems to be most of the time.

Good job sticking to the mission statement though, lol.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Tue, 26 Dec 2006 22:16:19 GMT

View Forum Message <> Reply to Message

I don't see how this was in any way unclear. EA does not want to be involved in our Rene-drama, period.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Spoony on Wed, 27 Dec 2006 08:10:01 GMT

View Forum Message <> Reply to Message

It is the meaning of luv2pb's statement which is unclear to me, not EA's and not yours.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Canadacdn on Wed, 27 Dec 2006 08:25:37 GMT View Forum Message <> Reply to Message

Okay, so basically, nothing happened for Renegade then?

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Wed, 27 Dec 2006 08:41:23 GMT View Forum Message <> Reply to Message

No, stuff did happen... it's just more like now I know what needs to be done in order to get where we want to go. Unfortunately I'm not allowed to just tell everyone what that is because EA just loooves to be secretive. I can partly understand why it has to be that way, though.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Aprime on Wed, 27 Dec 2006 09:33:48 GMT

View Forum Message <> Reply to Message

Embargo = hype = most likely going to be disappointing.

Subject: Re: My experiences at the C&C3 Community Summit Posted by Crimson on Wed, 27 Dec 2006 09:51:27 GMT View Forum Message <> Reply to Message

Tiow i crain incodage to hopey to incodage

Nah, the embargo is just an opportunity for certain magazines to get their exclusivity rights.

Subject: Re: My experiences at the C&C3 Community Summ	nit
Posted by Aprime on Wed, 27 Dec 2006 17:59:11 GMT	

View Forum Message <> Reply to Message

I	meant the	pseudo	embargo	for the	Renegade	stuff.

Meh.