
Subject: Renguard & Vista... Houston, we have a problem...

Posted by [Renardin6](#) on Fri, 01 Dec 2006 12:09:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Does Renguard work with Vista?

Renegade does. Renguard doesn't. I tested it myself.

Will BHS make a fix or a Vista version?

I hope so because I will use Vista in 2 months.

Does anyone managed to make it run on Vista?

I don't know.

Do you want Renguard on Vista?

Hell yeah!

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Ryu](#) on Fri, 01 Dec 2006 12:26:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think It will be compatible in RenGuard 1.4, Not sure..

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Jonty](#) on Fri, 01 Dec 2006 16:03:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

I couldn't get the Renegade installer to start in Vista RC1, it just said that the program had stopped responding and did it's "Windows is trying to fix this" thing that never works.

However, although I haven't tested it in Vista final yet, I should have access to a Vista box soon I can experiment with.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Canadacdn](#) on Fri, 01 Dec 2006 22:40:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alex wrote on Fri, 01 December 2006 06:26I think It will be compatible in RenGuard 1.4, Not

sure..

Yeah, when it comes out along with Renegade 2 and Starcraft: Ghost.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [light](#) on Fri, 01 Dec 2006 23:42:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Can I ask why you'd want to run Vista? I can't see anything about it that appeals enough to move me from XP.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Ryu](#) on Sat, 02 Dec 2006 00:39:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

Canadacd wrote on Fri, 01 December 2006 17:40Alex wrote on Fri, 01 December 2006 06:26I think It will be compatible in RenGuard 1.4, Not sure..

Yeah, when it comes out along with Renegade 2 and Starcraft: Ghost.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [light](#) on Sat, 02 Dec 2006 02:52:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Canadacd wrote on Sat, 02 December 2006 11:40Yeah, when it comes out along with Renegade 2 and Starcraft: Ghost.
You forgot Duke Nukem Forever

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [0x90](#) on Sat, 02 Dec 2006 03:09:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

light wrote on Sat, 02 December 2006 03:52Canadacd wrote on Sat, 02 December 2006 11:40Yeah, when it comes out along with Renegade 2 and Starcraft: Ghost.
You forgot Duke Nukem Forever

so rg1.4 will be released next wednesday?!

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Goztow](#) on Sat, 02 Dec 2006 09:50:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

light wrote on Sat, 02 December 2006 00:42: Can I ask why you'd want to run Vista? I can't see anything about it that appeals enough to move me from XP.

At least wait one year until it has enough patches to make it half safe.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Crimson](#) on Sat, 02 Dec 2006 11:18:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

We'll make sure to get some Vista users into the private beta for 1.04, but at this point I don't have any reason to believe that it won't work.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [\[NE\]Patriot](#) on Sat, 02 Dec 2006 21:32:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote: Does Renguard work with Vista?

Renegade does. Renguard doesn't. I tested it myself.

Actually, they both do. You'll just need to set both game.exe and game2.exe to the WinXp SP2 compatibility mode (At least, I think that's what I did). And everything will run smoothly, so long as you're using the RC1 32-bit edition (The Beta 2 doesn't work so nicely).

Unless you meant that it won't run smoothly right off the bat, because you'd be right;)

I've been using RC1 on my PC since it was released to the CPP, and I've had no problems with Renegade or RG since (No more than I did with XP, anyhow). Now, if you use the 64-bit edition, than you can't really count on anything to work. It's a real compatibility nightmare. And keep in mind that GSA doesn't work with RC1 currently (You can't join a server or lobby unless you follow someone). And RenIP needs a compatibility mode too I think... Or it may have been the administrator mode.

If we're lucky, though, a lot of this stuff will be fixed by time Vista is released. I wouldn't count on all of it being fixed.

Oh yeah, if you're having trouble installing, then try the compatibility mode with the installer.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [3663Nixon](#) on Wed, 06 Dec 2006 12:47:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

I've installed Renguard 1.03 and Renegade without any problem whatsoever on Windows Vista RTM. I didn't have to change anything- I simply installed in the normal way.

I connect to games via DC or ASE - GSA untested.

Versions of Vista tested on:

Home premium
Ultimate

Both 32bit

Both retail.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Kayleeeee](#) on Sun, 10 Dec 2006 20:34:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

My friend has it working on the 32 bit version

<http://img380.imageshack.us/my.php?image=renguardinvistatp6.jpg>

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [kd1987](#) on Thu, 14 Dec 2006 13:47:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

I am currently running Renguard, and Renegade on Windows Vista without any problems.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [luv2pb](#) on Thu, 14 Dec 2006 18:16:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alex wrote on Fri, 01 December 2006 19:39Canada wrote on Fri, 01 December 2006 17:40Alex wrote on Fri, 01 December 2006 06:26I think It will be compatible in RenGuard 1.4, Not sure..

Yeah, when it comes out along with Renegade 2 and Starcraft: Ghost.

.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [wialaddin](#) on Mon, 12 Mar 2007 22:17:13 GMT

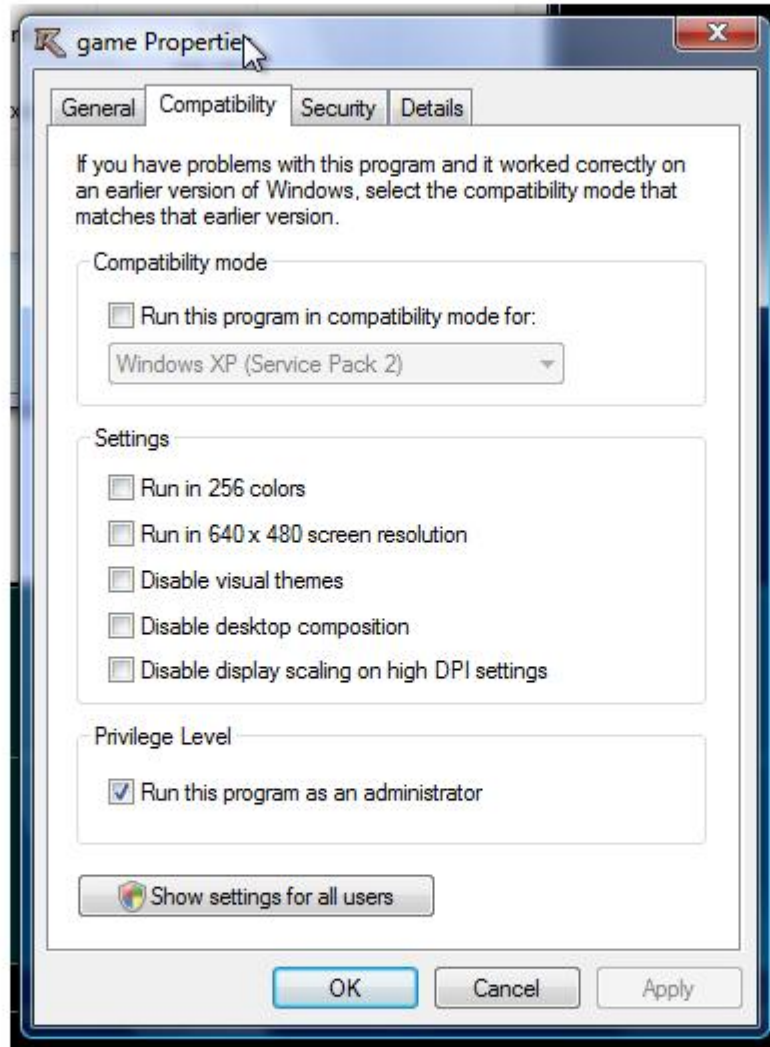
[View Forum Message](#) <> [Reply to Message](#)

Wow Found solution

Right click game and goto properties under compatibility there is a selection (Run this program as an administrator) I did this for game and game 2 everything worked I have a pic of what it looks like that I uploaded

File Attachments

1) [fix.jpg](#), downloaded 1567 times



Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Blazer](#) on Tue, 13 Mar 2007 02:15:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Way to bump a four month old post

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Renardin6](#) on Tue, 20 Mar 2007 21:08:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well none of the solutions above work for Windows Home Premium Vista 64 BIT, I can't run Renguard. But I can run Renegade.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Jonty](#) on Tue, 20 Mar 2007 21:31:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Tried the Beta? I'm assuming it's the SVKP problem again.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Crimson](#) on Wed, 21 Mar 2007 02:19:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

The Beta version works for Vista. It's been tested by several people. We had to make some changes to get it working.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Renardin6](#) on Wed, 21 Mar 2007 11:18:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

where can I get the beta then? I want to play on renguard servers. Has the 64 bit Vista been tested?

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Ox90](#) on Wed, 21 Mar 2007 15:21:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

get the latest beta here:

<http://www.renguard.com/community/betatest.report.php>

regards

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [Speedy059](#) on Fri, 23 Mar 2007 03:39:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have windows vista and RenGuard seems to be running fine.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [ratty88](#) on Sun, 25 Mar 2007 21:52:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

OMG speedy i can run it 2 but i had to set it to run under admin otherwise no problems well it doesn't look good at 1440X900 they all look short and fat.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [trooprm02](#) on Fri, 06 Apr 2007 20:40:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

wialaddin wrote on Mon, 12 March 2007 17:17Wow Found solution

Right click game and goto properties under compatibility there is a selection (Run this program as an administrator) I did this for game and game 2 everything worked I have a pic of what it looks like that I uploaded

THIS WORKS! Key thing missing, change the thing he told you to above, then change the renegade shortcut to Game.exe instead of renegade.exe, also change compability to run as admin aswell and it will work Didn;t even need to try the beta

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [cheesesoda](#) on Mon, 23 Apr 2007 11:21:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Renardin6 wrote on Tue, 20 March 2007 17:08Well none of the solutions above work for Windows Home Premium Vista 64 BIT, I can't run Renguard. But I can run Renegade.

Why would you run 64bit? That's just a waste of time. It'd be much smarter to just stick with 32bit until there's more compatibility.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [C C_guy](#) on Mon, 23 Apr 2007 19:41:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Now that was a funny post, anyway info for you , 64 bit is backward compatible<<< that means anything 32bit works on 64 bit as well, ANYTHING!, I know this for a fact as i run 64 bit, also i have so many dam computers and servers here no problems, most people just need to learn to read , or take the time out to learn to read , oh yeah i forgot most if not all most all kids today know it all and are just plain lazy, and thats just part of there problem.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [mripirate](#) on Mon, 23 Apr 2007 20:13:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

you're stupid, go away

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [C C_guy](#) on Tue, 24 Apr 2007 08:14:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Like i told your bum buddy gayboy troop get a life kis and if you want me to go away come tell me to my face, i am soooo sick of you tough talking kids that are all tough on the net, but lets see you reply to my face kid? all i seem to get are excuses and full of shit bull shit from you guys, so if you expect me to go away , then come on tough guy over the internet, comeon tough guy, ya you got autokb on my server for cheating as well must be something biatch caught you using ey? lol ya , anyway head your own advice on your self there kid.

simple if you all dont like what i have to say then do something about it other then yapping the tough guy talk on here, ya thats what i thought and as for the so called kid that thinks i dont have a case against troopr02 go be a lawyer for real idiot cuz if you dont think i have a case against this guy then all i have to say is LOL , oh yeah i forgot troop said i am poorer then dirt i best go get my legal aid lawyer, idiots i am here to teach you kids something and troop will be the 1st example of that as he will sooner or later find out, idiots.

Subject: Re: Renguard & Vista... Houston, we have a problem...

Posted by [mripirate](#) on Tue, 24 Apr 2007 11:54:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

put your helmet back on retard

P.S. I don't cheat.
