Subject: kamakazee!
Posted by Veyrdite on Fri, 17 Nov 2006 23:15:51 GMT
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when you dive bomb the enemy while being a flamer/chem warrior from heights (if you have low health), can you actually do some worthwhile damage?
guess it would work on a low health mammy, but are you wasting ca$h?

Subject: Re: kamakazee!
Posted by danpaul88 on Sun, 19 Nov 2006 17:17:53 GMT
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Well if your a flamethrower you can't waste credits because they don't cost anything. I assume by dive bomb you mean jumping off something high onto them while firing your weapon.... in the short space of time between you jumping and hitting the ground I doubt you would do much damage, your probably better to stay where you are and fire over the edge of the drop at them.

Subject: Re: kamakazee!
Posted by nopol10 on Tue, 21 Nov 2006 08:21:29 GMT
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Dive bombing by jumping out above a vehicle is stupid unless you have really low health and no hope of survival, otherwise, drop a timed C4 while you are jumping. (Should work with the mammy considering its size.)

Subject: Re: kamakazee!
Posted by EvilWhiteDragon on Wed, 22 Nov 2006 17:51:14 GMT
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the C4 droppping works also rather good on Mesa, on mrls/artis they wil have problems removing it

Subject: Re: kamakazee!
Posted by Veyrdite on Sat, 25 Nov 2006 03:14:51 GMT
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what about if your covered in proxies?
(ignoring the subject of the minelimit)
oh and whats the blast radius and peak damage for a dieing flamer?

Subject: Re: kamakazee!
Posted by Sniper_De7 on Sat, 25 Nov 2006 11:51:21 GMT
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dthdealer wrote on Fri, 24 November 2006 21:14what about if your covered in proxies?

negligible