## Subject: death explosion powerup?
Posted by CodedRiceCracker on Fri, 03 Nov 2006 18:43:16 GMT
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yet another question:

What kind of scripts and magic do i need to get the following powerup to work?

I wan't to convert the Grenade Vest into an Explosive Vest that explodes when a player is killed, ie a Death Explosion.

edit: cruel me, i forgot to say thanks in advance.

## Subject: Re: death explosion powerup?
Posted by Jerad2142 on Fri, 03 Nov 2006 21:27:54 GMT
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This one is easy.
First attach the script "JFW_Attach_Script_Collector" to the power up.
Second put "JFW_Blow_Up_On_Death" in for the Script spot. For the Params put in the name of the explosion you want to use.
And finally for Delim just put @ or some other symbol.

Sorry for taking so long to respond I was at school when I first read this and had to wait until I got home.

## Subject: Re: death explosion powerup?
Posted by CodedRiceCracker on Fri, 03 Nov 2006 22:00:48 GMT
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thanks, just what i needed.
and hey, dont feel sorry for helping me out
tnx man