Subject: Various stuff...
Posted by Spice on Tue, 24 Oct 2006 14:15:07 GMT
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Attached:

The E3 Nod Buggy:
Included are the source gmax files, Textures, emitters. This has a steering wheel that turns when the vehicle turns. It still needs visible occupants.

```
File Attachments
1) E3 Nod Buggy.rar, downloaded 154 times
```

Subject: Re: Various stuff...
Posted by Spice on Tue, 24 Oct 2006 14:25:07 GMT
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E3 Light Tank:
Included are the source gmax files, Textures, emitters, sound effects, 3Dsmax files.

 http://www.cncreborn.planetcnc.gamespy.com/forum/download.ph p?id=554

It also has a temps.dbs file. Throw this in your presets folder of your mod package, then throw the textures and w3d files in your editors cache and it will appear under Vehicles.

Physics Test:
A test setup for the X-wing used in the Star Wars mod. Just place it in your data folder. Never finished.

 http://www.cncreborn.planetcnc.gamespy.com/forum/download.ph p?id=555

Sniper Fix:
Adds a muzzle flash to the third person model of the renegade sniper rifle. Extract this to your data folder.

 http://www.cncreborn.planetcnc.gamespy.com/forum/download.ph p?id=556

Subject: Re: Various stuff...
Posted by crazfulla on Tue, 24 Oct 2006 16:30:43 GMT
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I clicked the L-Tank link and got a Sniper Fix :\

Subject: Re: Various stuff...
Posted by Spice on Tue, 24 Oct 2006 20:22:36 GMT
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Click the sniper link then. I mixed them up.

Subject: Re: Various stuff...
Posted by CodedRiceCracker on Wed, 25 Oct 2006 17:39:22 GMT
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The light tank looks really neat. Allow me to point out some downsides wich could be fixed.
1. When you buy it it starts in a stuck position merged into the airstrip.
2. When bought it starts out in BBQ-mode. Burning that is.
3. You've set it up giving it single player armor. It explodes when you sneeze at it.

1 and 3 can possibly be fixed leveledit sided, about 2 im not sure. The fire seems to dissapear when you poke it with a repairgun.

All in all a nice looking tank that came only 7 years too late.

Subject: Re: Various stuff...
Posted by Jerad2142 on Wed, 25 Oct 2006 19:35:32 GMT
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CodedRiceCracker wrote on Wed, 25 October 2006 11:39All in all a nice looking tank that came only 7 years too late.

What do you mean 7 years to late, Renegade has only been around for about 4 years.

Subject: Re: Various stuff...
Posted by WNxCABAL on Wed, 25 Oct 2006 20:56:33 GMT
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And the W3D engine has been around for 8 years

Subject: Re: Various stuff...
Posted by CodedRiceCracker on Wed, 25 Oct 2006 21:51:32 GMT
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Yes, the renegade as we know it has been around for 4 years.
But take a look at the original textures provided with the model. They date back to 1999.

Subject: Re: Various stuff...
Posted by Spice on Thu, 26 Oct 2006 05:00:51 GMT
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Yeah, I'm not sure If I ever finished the temps file or not. It seems not.

Subject: Re: Various stuff...
Posted by Stefan on Sat, 18 Nov 2006 17:51:05 GMT
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has anyone been able to get the buggy ingame?

Subject: Re: Various stuff...
Posted by Jerad2142 on Sun, 19 Nov 2006 01:17:20 GMT
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Yes.

Subject: Re: Various stuff...
Posted by Zion on Sun, 19 Nov 2006 02:05:35 GMT
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He wants it. He was asking me about it this morning but i didn't think i could.

Subject: Re: Various stuff...
Posted by Jerad2142 on Sun, 19 Nov 2006 02:52:51 GMT
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You will have to reexport it in renx.