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Subject: Skins

Posted by [Gen\\_Blacky](#) on Tue, 17 Oct 2006 01:23:46 GMT

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what is the file name for the sky tga/dds or whater ever it is

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Subject: Re: Skins

Posted by [R315r4z0r](#) on Tue, 17 Oct 2006 03:29:25 GMT

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I have never seen a "sky skin" before... I don't think it works like others..

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Subject: Re: Skins

Posted by [Jerad2142](#) on Tue, 17 Oct 2006 03:38:34 GMT

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Renegade's sky texture use alpha blend properties. Unless the thing is going to be see threw, so don't use it because it will make the object black.

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Subject: Re: Skins

Posted by [CodedRiceCracker](#) on Tue, 17 Oct 2006 22:19:36 GMT

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How about this: We answer the question!

cloudlayer.dds

Lot more fun than complaining about stuff...

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