Subject: danielsgames.co.uk
Posted by jnz on Sun, 08 Oct 2006 21:24:27 GMT
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i know this is addvertising and it is not allowed but other people have done it, so what the hell...
a few years ago, i won a free years subscribtion to a server at dsvr (vs-50) the server is very good
with only one draw back. well i thought i would get the domain name
"http://www.danielsgames.co.uk" i only intended this site for me and my classmates to play games
in school. because the school is behind a proxie they filter out loads of these sites by URL ONLY.
for some reason the stupid bastards dont filter out ip addresses. so i created loads of different
prefixes for the domeain like:

a.danielsgames.co.uk
b.danielsgames.co.uk
c.danielsgames.co.uk
d.danielsgames.co.uk
etc...

so when ever one of those gets filterd i just add another. and you can go on it again.

the site itself if very simple to navigate and for me, very well programmed. if you view it in IE6 you
will see what i mean. i couldn't get it cross-browser compatible because of the css used, but it is
intended purly for IE6 anyway. also i created a very simple forum that i like and differnt skins for
people. there is not many game on it, but that is because i cannot be arsed adding them

if you can find a site so simple to navigate and without clogged with long text or addverts please
post them. excluding
renegadeforums.com
renforums.com

Subject: Re: danielsgames.co.uk
Posted by Goztow on Mon, 09 Oct 2006 06:26:31 GMT
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The red makes it totally awful!

It is easy to navigate because it doesn't have much content. More content a website has, more
important a structured layout becomes.

Subject: Re: danielsgames.co.uk
Posted by light on Tue, 10 Oct 2006 08:08:06 GMT
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This is a joke right?

Quote:This is probably the only web site that has no anoying addverts or popups and it does exactly what you would expect.
The colour scheme is annoying enough.

I also found a decent sized security hole which i've PM'ed you about.

Subject: Re: danielsgames.co.uk
Posted by light on Tue, 10 Oct 2006 08:16:53 GMT
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light wrote on Tue, 10 October 2006 21:08This is a joke right?

Quote:This is probably the only web site that has no anoying addverts or popups and it does exactly what you would expect.
The colour scheme is annoying enough.

I also found a decent sized security hole which i've PM'ed you about.

Quote:if you view it in IE6 you will see what i mean. i couldn't get it cross-browser compatible because of the css used
If you're using CSS then you really shouldn't be using tables for your layout.

Quote:if you can find a site so simple to navigate and without clogged with long text or addverts please post them.
http://www.crimson.net.nz/ (If you don't count the link back to my host, I do that because I want to, they don't ask and I don't get paid).

Subject: Re: danielsgames.co.uk
Posted by jnz on Wed, 11 Oct 2006 07:08:36 GMT
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bug found and fixed xD, thanks.

and i used table because i dont know how to replicate them in css

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Subject: Re: danielsgames.co.uk
Posted by Goztow on Wed, 11 Oct 2006 07:17:58 GMT
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Actually i found tables to be very good to ensure compatibility with all browsers.

<table><tr><td></td></tr></table> : they all understand that.

I had huge problems with firefox however, when I defined div's in my CSS.

Subject: Re: danielsgames.co.uk
Posted by danpaul88 on Wed, 11 Oct 2006 14:08:14 GMT
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I personally like the structured style of tables for doing page layouts, although all the formatting and such for them should be done through CSS.

Subject: Re: danielsgames.co.uk
Posted by light on Wed, 11 Oct 2006 20:29:32 GMT
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Goztow wrote on Wed, 11 October 2006 20:17Actually i found tables to be very good to ensure compatibility with all browsers.

<table><tr><td></td></tr></table> : they all understand that.

I had huge problems with firefox however, when I defined div's in my CSS.
Well then you must have missed something, because my site looks fine in IE, FF and Opera, and it uses CSS and divs.

It's also much easier to edit and it's more accessible.

Subject: Re: danielsgames.co.uk
Posted by StealthEye on Thu, 12 Oct 2006 07:53:46 GMT
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I always design for FF first, which works great when you just follow the standards, and then check what needs to be fixed to make IE happy. Other browsers usually render pages following the standards right...