
Subject: Harvester driving speed
Posted by [Spyder](#) on Tue, 03 Oct 2006 17:05:00 GMT
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How do I make the harvesters drive faster with my server side mod? Is it a whole map remake where I have to change the speed at the Vehicle Waypath Innate or is it in de Harvesters property list?

Subject: Re: Harvester driving speed
Posted by [Veyrdite](#) on Tue, 03 Oct 2006 23:38:45 GMT
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both
muck with the harvester settings will increase/decrease it's stats.mucking with the nodes (takes forever) simply lets the vehicle go at the maximum speed it can do according to its stats
but you may need to locate the harvester leveledit uses, there are copys and fakes throughout leveledit's directory-try looking in the menus under "global settings" to find the filename for the harvester.

Subject: Re: Harvester driving speed
Posted by [Spyder](#) on Thu, 05 Oct 2006 13:09:43 GMT
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Thank you!
