
Subject: svrcfg_cnc.ini
Posted by [jnz](#) on Fri, 15 Sep 2006 07:10:35 GMT
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can someone post their svrcfg_cnc.ini please because i forgot some of the configuration

Subject: Re: svrcfg_cnc.ini
Posted by [light](#) on Fri, 15 Sep 2006 07:36:43 GMT
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[Settings]
bGameTitle=[CS] Infantry Only
bMOTD=Welcome to lightserv Infantry Only - Please read the rules.
MaxPlayers=8
StartingCredits=10000
TimeLimitMinutes=30
RadarMode=1
DoMapsLoop=Yes
IsAutoRestart=Yes
IsQuickMatch=Yes
IsLaddered=Yes
SpawnWeapons=Yes
IsPassworded=No
DriverIsAlwaysGunner=Yes
IsTeamChangingAllowed=No
IsClanGame=No
IsFriendlyFirePermitted=No
RemixTeams=Yes
CanRepairBuildings=Yes
BaseDestructionEndsGame=Yes
BeaconPlacementEndsGame=No
MapName=C&C_Field.mix
MapName00=C&C_Field.mix
MapName01=C&C_City_Flying.mix
MapName02=C&C_Islands.mix
MapName03=C&C_Under.mix
MapName04=C&C_Walls_Flying.mix
MapName05=C&C_Volcano.mix
MapName06=C&C_Canyon.mix
MapName07=C&C_Hourglass.mix
MapName08=C&C_Mesa.mix
MapName09=C&C_Complex.mix

Subject: Re: svrcfg_cnc.ini
Posted by [jnz](#) on Fri, 15 Sep 2006 16:03:57 GMT

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thank you, thats all i needed
