
Subject: Gameplay Pending
Posted by [Mark72091](#) on Fri, 11 Aug 2006 00:57:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does anyone know where I can get the "No Gameplay Pending" Patch for the FDS?

I looked it up and could only find one place and that was at
www.game-maps.net Which no longer works.

Does anyone know another place to get this patch at?

Subject: Re: Gameplay Pending
Posted by [Brandon](#) on Sat, 12 Aug 2006 22:17:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

I noticed that game-maps.net has been deleted but I was lucky enough to get the patch again. I'll be uploading it in the Utilities section of my download section soon (www.yuricomunity.tk), but instead of making you wait here's the file.

File Attachments

1) [ccpatch.exe](#), downloaded 487 times

Subject: Re: Gameplay Pending
Posted by [jnz](#) on Sun, 13 Aug 2006 20:02:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol, iv been watching his thread for a while now for a file. thanks!

Subject: Re: Gameplay Pending
Posted by [pArtizAn](#) on Mon, 14 Aug 2006 14:46:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Why there is no a Client Gameplay pending patch? It is so simply to do I made an exe (non patch) for my purposes on base of above ccpatch.exe. Firstly patched server.dat, compared original and patched, then in HEX Workshop edited a Renegade's (non FDS) Game.exe. And it's works fine

Edited: now i checked my theory Renamed original Game.exe to server.dat, succesfully patched it by ccpatch.exe and renamed back it to Game.exe All works too
