Subject: my first .mix map
Posted by futura83 on Sun, 06 Aug 2006 11:49:33 GMT
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i have created my first mix map(included).

it is a .mix map.

please download it and tell me what you think.

thank you.

http://www.futuramaparty.com/C&C_Deathmatch.mix - Files Size: 3.18 MB

Subject: Re: my first .mix map
Posted by LR01 on Sun, 06 Aug 2006 12:30:37 GMT
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The idea is nice...
but have you ever heard of UVW map?
the textures are stretched out and not nice looking..

I strongly recommend you to follow this this tut, I'm sure you will be making great maps ever you
done this.

 http://www.renegadeforums.com/index.php?t=msg&th=12043&a mp;start=0&rid=1729

Subject: Re: my first .mix map
Posted by futura83 on Sun, 06 Aug 2006 20:22:40 GMT
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i've improved the textures(as in, it isnt stretched out as much).

same place as before:

http://www.futuramaparty.com/C&C_Deathmatch.mix - Files Size: 3.18 MB

edit: 1 of the textures dosnt quite work yet - i will fix it in the mourning

btw, here is a renx screen-shot:

Subject: Re: my first .mix map
Posted by LR01 on Mon, 07 Aug 2006 09:32:12 GMT
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and the AGT, the guns are floawing.
you aren't alouwd the rotate it, cuz the building controller doesn't work like that, so rotate the map not the agt

Subject: Re: my first .mix map
Posted by Veyrdite on Sat, 12 Aug 2006 03:30:53 GMT
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not trying to be rude, but if you zipped the file then seeded it to the web it would download faster

Subject: Re: my first .mix map
Posted by Mad Ivan on Sat, 12 Aug 2006 12:17:25 GMT
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That's something i suggested to some C&C Webmasters a long time ago - making a Mod Torrent Tracker.

The last response i got on the idea was "i don't want the FBI knocking on my door". I don't see why distributing something legal would produce such problems...

Subject: Re: my first .mix map
Posted by danpaul88 on Sat, 12 Aug 2006 12:36:56 GMT
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perhaps they were under the impression that torrent's are illegal full stop? They might not realise it's just downloading copyrighted files which is illegal...

Subject: Re: my first .mix map
Posted by Mad Ivan on Sat, 12 Aug 2006 13:11:10 GMT
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It's an interesting fact that there are alot of non-warez trackers out there.

One belongs to C&C Community Modeler Proclone (BlitzkriegII) and is located at http://proclone.net/. He uses it to distribute videos of his work.

I am not sure what software he uses but a lot of my friends use BNBT, which is a very reliable piece of software.

But this has gone pretty Off-Topic.

BTW, if people are interested in discussing a Renegade Tracker of some sort, maybe a new post should be created in the General Discussion Forum. Yes? No?